

How to Design and Develop Snap4City Solutions

SLIDES: https://www.snap4city.org/download/video/course/p8/

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- See Client-Side Business Logic Widget Manual:
 - o https://www.snap4city.org/download/video/ClientSideBusinessLogic-WidgetManual.pdf
- Videos and PDF of Training slides https://www.snap4city.org/944
- You may read the TECHNICAL OVERVIEW, https://www.snap4city.org/download/video/Snap4City-PlatformOverview.pdf
- https://www.snap4city.org
- https://www.snap4solutions.org
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VIDEO on overview of this document in the version of 2023:

- https://www.youtube.com/watch?v=j5AvTXV fvY
- https://www.youtube.com/watch?v=sTEHdvxW7aA
- https://www.youtube.com/watch?v=OgAK5UIaH6M

Other versions:

https://www.youtube.com/channel/UC3tAO09EbNba8f2-u4vandg

Coordinator: Paolo Nesi, Paolo.nesi@unifi.it

DISIT Lab, https://www.disit.org
DINFO dept of University of Florence,
Via S. Marta 3, 50139, Firenze, Italy

Phone: +39-335-5668674

Access Level: public Date: 08-09-2025 Version: 9.8









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I. Introduction

Snap4City based on Artificial Intelligence and Explainable AI provides smart solutions for the city users and decision support systems for operators simplifying and synergically improves the life in cities and lands, improving KPI as SUMI, SDG and 15 MinCityIndexes. Effective ready to use solutions for: mobility and transport, environment, energy, industry, justice, waste, parking, participation, fleet management, ... Snap4City covers full Digital Twins, from Smart Data Models, data spaces, High Level Types, to the 3D for the whole city and single building at low costs; enabling the creation of diffuse smart city solutions and Living Lab on cloud and/or on premise, on which stakeholders can easily adopt a plethora of solutions via an almost no coding platform. The Snap4City full stack platform is 100% open source, official from FIWARE, EOSC, Node-RED, etc.

According to scenarios analysed in developing several smart applications and tools into the multitenant large infrastructure of Snap4City, a best practice has been derived for the development of smart solutions for operators, final users, city users and decision makers. The **Snap4City Solutions** (in some contexts they are called cyberphysical applications, smart solutions/applications, as well as sentient solutions) are characterized by:

- coping with a large number of data types, exploiting unified data models and tool, such as: IoT devices (sensors and actuators, may be based on Smart Data Models, IoT Device Models, etc.), POI (Point of Interest), typical time trends, KPI, heatmaps, constrained scenarios, traffic flows, personal data, user profiles, maps, orthomaps, shapes, GIS data, trajectories, origin destination maps, scenarios, heatmaps, digital twins, vector fields, trajectories, routing, multimodal routing, scenarios, payment profiles, color maps, 3D shapes, etc.; They need to be indexed according to their semantic relationships (spatial, geographical and temporal) to facilitate the search and extraction of new knowledge for smart applications;
- **highly dynamic smart city solutions based on AI**, from **simple** (data rendering of info and statistic data) to **complex** (early warning, predictions, prescriptions, optimization, what-if analysis and simulations) without limiting the flexibility by relegating logic in coding;
- controlling and managing the **status of the processes** and **data flows** using the same tool and interface. This means that it must be easy to pass: (i) from a data to the processes involved in their production/exploitation, and (ii) from the process/dashboard/application/analytics to the specific data exploited and/or produced, while the API identification is a too generic access;
- computing data insight by AI, for example predictions, simulations, optimisations, representation, prescriptions, suggestions, planning, etc., which may help decision makers in their job in the operation and planning activities.
- Interoperating with a large range of third-party applications, which can provide data, retrieve data, receive data, intrinsically integrated in the data and process workflow, and which may perform data analytics, AI, optimization, simulations, etc.
- Exploiting LLM, Generative AI, as SnapAdvisor for providing training support for developers and for decision makers.

The above high-level features are the ground of the support to be exploited by you during the whole application life cycle (development, maintenance, exploitation/extension and change) in the dynamic and collaborative environment based on microservices for smart city, and it can be extended in other domains. This would allow the Operators to **optimize the services and (cons)training the developers** to exploit data and services rather than reinventing a solution from zero for each new application development. *These features motivated the modelling of Snap4Tech solution described in this report.* Thus, reducing the time to develop to (i) identify and exploiting the patterns developed by other developers, (ii) identify the relationships to solve the problems, and (iii) fully exploit tools which can actually shortening the activities. This makes the Snap4City multi-application framework easy to be used to provide a scalable support for development.





The design and development of the cyberphysical solutions is much more complex than classic software developments approaches, and thus the Snap4City development life cycle has been tuned and updated. Peculiar aspects of these distributed and data intensive solutions are the needs of support for: (i) fast prototyping, (ii) collaborative activities among several different users/developers exploiting and reusing the same components by multiple developers, (iii) integrating data flow and control flow in event driven, (iv) presence artificial intelligence and data analytic in the development life cycle, (v) front-end tools which request further visual analytic and sophisticated business logic, etc. Thus, the **Development Life Cycle** involves several specialized tools such as those for creating applications, views and dashboards, etc. For this purpose, in most cases the Snap4City and Snap4Industry developers adopt strongly dynamic microcycles and microservices, exploiting Snap4Tech tools and supporting multiple applications and solutions at the same time from the same platform installation. The requirement analysis for developers has to cope with a number of aspects: data ingestion/processing, business logic, data analytics/Artificial Intelligence, marginally the storage, business intelligence and interactive user interface, also integrating other third-party tools at any level. We suggest you to read the following pages to see the ready to use applications, and additional development user manuals:

- DOMAIN: Control and Plan Horizontal Artificial Intelligence Platform Digital Twin for All Domains: https://www.snap4city.org/1039
- DOMAIN: Mobility and Transport Operation and Plan Digital Twin: https://www.snap4city.org/1040
- DOMAIN: Smart Energy and Smart Buildings Operation and Plan Digital Twins: https://www.snap4city.org/1041
- DOMAIN: Environment and Waste Management Digital Twin: https://www.snap4city.org/1042
- DOMAIN: City Users' Services, Tourism Management and Safety Digital Twin: https://www.snap4city.org/1043
- TECHNICAL OVERVIEW:
 - https://www.snap4city.org/download/video/Snap4City-PlatformOverview.pdf
- Client Side Business Logic
 - https://www.snap4citv.org/download/video/ClientSideBusinessLogic-WidgetManual.pdf
- MLOps for AI and DA development: https://www.snap4city.org/download/video/Snap4City-MLOps-Manual.pdf
- Smart City Booklet https://www.snap4city.org/download/video/DPL SNAP4CITY.pdf
- Industry 4.0 Booklet: https://www.snap4city.org/download/video/DPL_SNAP4INDUSTRY.pdf
- Data Analytic Booklet https://www.snap4city.org/download/video/DPL SNAP4SOLU.pdf
- Training Course in several parts: https://www.snap4city.org/944
- Applicative Scenarios: https://www.snap4city.org/4
- **Training videos from** YouTube channel:
 - https://www.youtube.com/channel/UC3tA009EbNba8f2-u4vandg
- News and technical news on: https://www.snap4city.org/135
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- https://www.facebook.com/snap4srl
- https://x.com/snap4tweet

I.A. Registration and trial on Snap4City.org

Snap4City.org platform provides a space (web portal) for trial. Actually, Snap4City.org is multitenant, which means it provides support to a number of organizations as separate tenants for data space, applications, views, dashboards, and users. As a trial area we offer DISIT Organization/tenant, which provides a set of representative data and dashboards. If you are registered on an organization/tenant you may only access to data/dashboards published on that organization for the whole public and for the ORG people, and directly delegated to you only. This means that without a specific agreement you are going to see a limited amount of data and dashboards. In the recent version of the platform, the multiorganization is also accessible on-premises installations, and the user may belong to multiple organizations.

Each new user on Snap4City.org, even in trail, is accepted and registered at the beginning in the role of Manager. He/she can upload data, create Proc.Logic/IoT App, dashboards, etc., with some limitations (in the number of resources and accessible functionalities). Each user may be leveraged to AreaManager role by the administrator of the platform to have more resources, power and to perform some Data Analytics, Al in Python or RStudio, etc. Specific functionalities can be only enabled the Administrator. So that, you have to ask, or your organization have to perform an agreement with Snap4City.org, some limitations may be applied as well. According to your capabilities, the system provides/computes your Level, which represent the level of knowledge which describes the functionalities of snap4city you have exploited, and thus your awareness of the platform. Your role and Level are reported in the login area of the user interface, from where you can select the working organization, if you are a user with multiple organizations.

Some of the above-described features may not be present in all installations of the Snap4City solution. Several instances on Snap4City platform are installed and used in different contexts.

I.B. Change of Terminology, since 2023 version of the platform

After many years, we have been constrained to change some notations: due to the evolution of Snap4City tools and concepts in terms of their capabilities, features, some of the tools and concepts would be better represented with different names. In particular, we are evolving the names as reported in the following table. The change of the name will be progressively propagated in the platform tools, this document, document of technical overview, and on slides, step by step. In the meanwhile, in most cases the text would report both names, and thus please keep in mind that:

Former name	now nome	What
Former name	new name,	wnat
	since 2023	





IoT Device Model	Entity Model	A data model		
IoT Device	Entity Instance	A data instance ready to get message for time series		
IoT Device Variable, metric	Entity Variable	A variable of an Entity Instance or of an Entity Model		
IoT Device Message, device	Entity Message	A data message		
message				
IoT Directory	Entity Directory	The tool for managing models, entities, data models, etc.		
IoT Applications, Processing Logic		= Node-RED + Snap4City Libraries		
IoT App	Proc.Logic	The tool for visual programming, node-red JavaScript, data flow,		
		ingestion logic, data transformation, data loading, interoperability,		
		business logic.		
Dashboards	Views and	The Snap4City Dashboards are effectively Views of some Web		
	Dashboards	Application, with all the interaction and connection the developer		
		would create among them.		
LOG	LOGraph	not all Snap4City platform are provided with the LOGraph, it is		
		optional and can be installed in a second phase		

II. Architectural Flows and Functional Areas

The architectures for IoT (Internet of Things), IoE (internet of Every Things), WoT (web of things) and big data development tools based on microservices can be generalized and can be classified/assessed according to the following model in which the most relevant areas and connection among them are identified and described. In **Figure 1**, a conceptual architecture is presented in which the most relevant data flows among the main components are highlighted. Data/Control Flows are also drawn by corresponding control flow in the opposite direction, or identical in the case of event driven flows. Each module/block of the figure represents a functional area and not a single tool. For example, the Data Ingestion includes the set of tools, processes and services for data ingestion/production, and the same complexity is present in the Business Logic area, Data Analytics and Front-End areas, and thus also the Storage area may present multiple storages and processing. Identify management and access control are diffused in all the communications among all areas and tools.

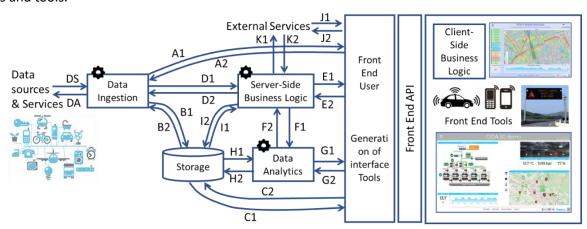


Figure 1 – Conceptual Architecture, from simple to Advanced Smart City Solutions.

The early generation of smart city/IoT applications have been implemented by tools for open data management as well as by GIS (Geographic Information Systems) solutions. In those cases, the IoT data services managed data as Data Sensors / inflows (DS) and Data Actuators / outflows (DA), to store them in some Storage via **B1** (may be indexed and info retrieved via **B2** or other channel) and rendered them asynchronously on the user interface via **C1**. Typically, the Data Ingestion / transformation is performed with the so called ETL/ELT (extract transform/load load/transform) processing [MicroServices2019, MicroServices2024]. The arrival of IoT/IoE devices constrained to be more reactive (data/event driven, managing real-time data) in connecting DS/DA and data services, thus producing the needs of having **A1** connections, possibly data/event driven. In that context, Data Ingestion tools have to be implemented by Brokers (also called IoT Brokers) to manage IoT Devices /Entities via bidirectional protocols (**C1/2** and **B1/2**).





At the same time, for acting on the field, **A2/A1** connection was activated to allow sending data and events from the User Interface to Brokers and Devices/Entities as signals/messages in event-driven mode.

Data Ingestion area is the area in which a large number of data ingestion processes can be implemented and put in place to cope with many kinds of data/entities gathered and produced: Entities Instances/IoT Devices (sensors and actuators, may be based on Smart Data Models, IoT Device Models, etc.), POI (Point of Interest), typical time trends, KPI, SUMI, heatmaps, constrained scenarios, traffic flows, personal data, user profiles, maps, orthomaps, shapes, GIS data, trajectories, origin destination matrices, scenarios, vector fields, routing, payment models and costs, TV cams, synoptics, 2D/3D objects, BIM buildings, floors, etc. They are produced exploiting a large number of protocols https://www.snap4city.org/65.

IoT Edge / Edge solutions are located on the field and before the Data/Entity Ingestion area. They may include a number of the functionalities reported in **Figure 1** (e.g., ingestion, local storage, business logic), while the substance does not change the general data and control flows. Typically, the Edge only includes the Data collection/Ingestion, which as described above, may include some data/entity transformation and exchange. In the case of Fog computing, some Data Analytics (generically intended as any process consuming data and producing some results, which can be via statistic, ML, AI, simulation, optimization, etc.) mainly far from the Front End and may be not storing the results on some Storage but passing them to some other entity in the network to reach the actual platform on cloud.

Slightly more complex solutions could be those that need to perform some computing on stored data which can be performed only asynchronously due to their complexity (e.g., via some periodic processes), or even on the streams. The first problem can be solved by activating Data Analytic/AI processes and services, exploiting connections **H1/2** to read historical data entities and write results back (for example for computing some machine learning, simulation, predictions, early warning, anomaly detection, heatmaps, origin destination matrices, KPI, etc., saving results or derived trained models). The results can be made accessible on the user interface via **C1**, once saved in the Storage Area, or via **I1/E2** if some Business Logic arrangement is needed. In some cases, the results can be passed back to the Business Logic without saving via **F1/F2**. Otherwise, via **G1** the analytics results can be provided on the user interface on the fly without saving values (assuming that the results are just a temporary exploration), that is the classic path of Business Intelligence tools.

Typical smart applications and services need to compute predictions/simulations, optimisation, suggestions, prescriptions, analysis on the basis of historical and contextual data. Examples of smart applications and services exploit computing tools are: smart waste for optimising waste collection, smart irrigation (deciding the best irrigation time), smart parking publishing free parking slot predictions, optimizing routing for waste collection, optimising traffic light timing, multimodal routing for final users, and for computing origin destination matrices, heatmaps, anomaly detections as early warning, optimisation of the transportation infrastructure, etc. The computations could be performed periodically or on demand. The results are usually saved on Storage via communication and services, such H1/2 connections. The Data Analytics processes may also need to directly interact (via G1/2) with the front-end layer in which the user interface content is produced (production of HTML pages, streams, etc.) for the devices such as web and mobile App, Dashboard, View, digital signage, etc. This also means that specific APIs G1/2 must be exposed from Data Analytic/AI processes and make accessible them for the front end (in authenticated and protected manner). Please note that from the front-end, it is also possible to call any external services (J1/J2) provided by third party and even not included into the Snap4City framework such as storage or other, via some amy APIs, WSs, etc.

Recently, in the context of Smart City, IoT/IoE, industry 4.0, WoT, a number of complex smart applications are demanded by Decision Makers for city management and Control Rooms (with the aim of implementing workflow management, optimisation, plan, simulation and what-if analysis), developing complex workflows





in short time, with frequent updates and modifications of data analytics parameters, data flow, workflow, and business logic / Intelligence on the user interface. To this aim, most of the smart solutions integrated the possibility of implementing a Business Logic module with workflows/dataflows (exploiting E1/2, F1/2 and 11/2 connections), thus including multiple connections for real time data driven and event driven flows (D1/2, E1/2, also with external services via K1/2), as in Figure 1. To this end, Snap4City is much more complete with respect to most of the development environments (such as AWS, MS Azure IoT, etc.), in addition, Snap4City uses visual languages and MicroServices as Node-Red by JS foundation [MicroServices2019, MicroServices 2024]. Thus, the capability of the solution highly depends, in practice, on the flexibility of the Business Logic/Workflow, which in turn exploits API and MicroServices, and thus on the integration of the user interface to create smart applications with the development environment and data flow. These smart applications can be regarded as custom Business Intelligence tools. In the case of Business Intelligence tool, as well as in Visual Analytics the Business Logic defining the actions in response to the user interaction can be on client side or on server side. Moreover, Snap4City Client-Side Business Logic, CSBL, allows each user to see its own experience on Front-End without loading the server side of many contextual information for each user. Snap4City Server-Side Business Logic, SSBL, may be exploited by taking into account the context of the user interaction or without it. In the former case, it can be used to share the user experience with many users for example in control room and decision support contexts.

For CSBL see: https://www.snap4city.org/download/video/ClientSideBusinessLogic-WidgetManual.pdf

Thus, on Snap4City, the implementation of smart applications and solutions can be realized by using microservices provided by the functional areas of **Figure 1** and taking into account non-functional requirements. The development framework must enable developers to create advanced applications, and at the same time to support operators to keep the infrastructure under control, despite the complexity generated by multiple applications that may share the same platform, data, data driven and event driven processes, data analytic, and users' tools at the same time.

The **system interoperability** with other solutions can be implemented via a number of API and formats that in Snap4City are more than 150:

- DA/DS (data input and actions): In Snap4City, <u>Https://www.snap4city.org/65</u>
 - API of IoT Brokers of any kind, push/pull,
 - o API for data ingestion and data submission, data actions,
 - o API for GIS, satellites, BIM, etc.,
 - o API for AI, predictions, ODM, Heatmaps, etc. and any MLOPs developed algorithms
 - o etc.
- Front-End API can provide access to Storage, Data Analytics and Business Logic to:
 - C1/C2 API which are called Smart City API to query data from the storage,
 - In push via WS for example.
 - E1/E2 API for Server-Side Business Logic, with WebSocket connections
 - A1/A2 API with brokers to send data directly on broker, and to recover data from brokers.
 - Broker, IoT Broker API, IoT Devices / Entity Instances, IoT Edge Devices / Edge processing tools and devices, etc.
 - In push via WS for example.
 - G1/G2 API for exploiting the Data Analytics of any kind. They are typically exploited via API and call back for Client-Side Business logic,
 - J1/J2 API from external services also accessible via CSBL
 - Any external applications: web and mobile App, digital signage, navigators,
- Processing Logic interoperability, which is in Node-RED + Snap4City Libraries of MicroServices:
 - Any API with third party services and applications, which is also a connection with J1/J2
 - o API and services of DA/DS as above described,
 - Front-End API as above described.





III. Snap4City Architecture

Snap4City is a digital twin platform designed for decision makers to perform activities of operation and plan in the cities and control rooms. Operation means at least to monitor, control, plan, predicting and react in real time to current operational conditions and related events; and for planning. For this purpose, data are collected, processed and early warning computed by using a range of data analytics and AI processes, and/or simulated. Planning means to assess the city condition in terms of contextual and historical data, the desiderata/objectives and goals/key-performance-indicators o provide support in planning, generating suggestions, solutions to the problems, simulating conditions and make comparison for decisions, etc. The operation is always an activity to be performed in real time, quasi real time, while the plan may take time. Recently, what-if analysis and optimization tools, typically applied on plan are also used on operation for fast reaction to critical conditions and events, and the time to plan has been strongly shortened. Snap4City provides an integrated solution for data gathering, indexing, computing, and information distribution, thus realizing a continuously updated digital twin of the urban environment at global and local scales for monitoring operation and planning. It addresses 3D building models, road networks, Internet of Things entities, points of interest, paths, as well as results from analytical processes for traffic density reconstruction, pollutant dispersion, predictions, and what-if analysis for assessing impact of changes, all integrated into a freely accessible interactive 3D web interface, enabling stakeholder and citizen participation to city decision processes. In Snap4City, you can have the Digital Twin in operation and potentially an infinite number of Digital Twins in simulation, optimisation, what-if analysis. They can be derived from the one in operation, as well as generated by AI, generated by changing the copy from the one in operation, in the current time or in future conditions.

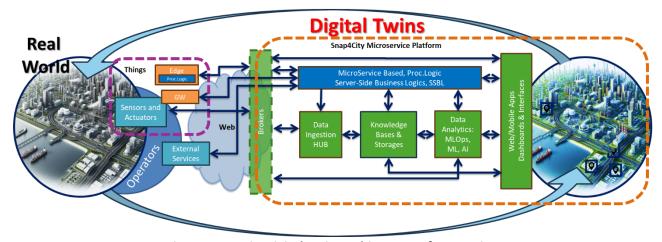


Figure 1a: Main Digital Twin Architecture of Snap4City

To fully understand the Snap4City Architecture and tools we suggest to read the document reporting the **TECHNICAL OVERVIEW:** https://www.snap4city.org/download/video/Snap4City-PlatformOverview.pdf which also includes a glossary of terms (take in mind the change of terminology as reported in **Section 1**). On the other hand, a summary is reported in this section for shortening your learning and training.

Snap4City platform is 100% open source, based on microservices, scalable, and modular with a set of tools accessible according to user profiles. Smart Applications can be easily developed by producing only: data transformation, data analytics, AI, simulation, and dashboards/views with almost no coding activities.

Snap4City can ingest and process/produce data/entities of any domain according to any kind of data sources: GIS (ArcGIS, QGIS, etc.), city utilities (water, gas, mobility, energy, light, waste, environment, industry,





parking, people flow, beach, etc.), legacy systems, personal data, mobile data, database data, IoT Network and Broker, brokers of any kind, KPI/MyKPI, Industry 4.0 protocols and network, social media, telecom data, trajectories, heatmaps, flow, vector fields, heatmaps, origin destination matrices, satellite data, fleet data ODB2, scenarios, color maps, floors, BIM, GTFS, etc. All sources are bidirectional channels as Snap4City can ingest and produce data/entities with protocols suitable for any channel. See for interoperability https://www.snap4city.org/65

Snap4City supports any kind of data flow, Entity Networks, communication protocols, and entity/data formats, as well as any legacy and vendor solutions. Entity/Data Ingested with any data/entity models are aggregated on the basis of Km4City Ontology into the so-called Knowledge Base (which is the Expert System of the city/industry) and into the Big Data storage, NoSQL. This approach eliminated the problems of data silos and pillars. Any legacy solution, as well as new applications and data/entity is ingested and joined in a unified model automatically, establishing semantic relationships and respecting the original semantic, data sovereignty, data privacy, thus avoiding the flatness of data lake that results in poor performance in data retrieval, data/information access, the occur in Data Lakes when data need to be rendered or acquired by an Al process.

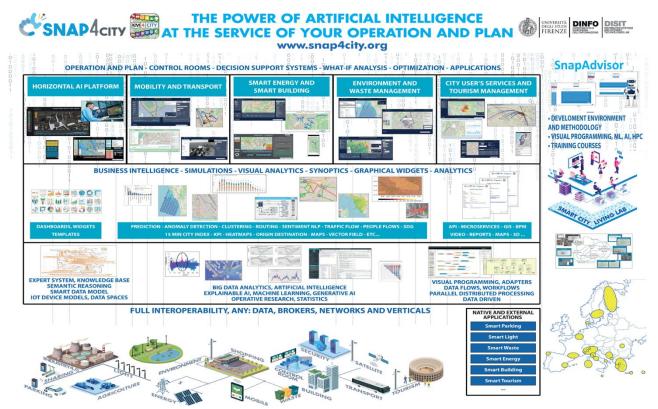


Figure 2: Global Architecture of Snap4City solutions and framework (2025)

Ingested data, just provided in the Brokers are immediately indexed and stored into the long term storage, becoming searchable and usable for snap4City tools such as the Entity / Data Inspector, Big Data Analytics (ML, AI, simulation, statistics, optimization, etc.), Dashboards builder, Smart City APIs and thus for the Mobile Apps, and via MicroServices for Processing Logic / IoT Applications (IoT Apps) which are implemented as Node-RED, used for ingestion, production, integrations, transformation, business logic, server side business logic and intelligence, etc.

https://www.snap4city.org/download/video/course/p5/

Data ingestion can be also performed with high performance processes written in Python (provided by Snap4City as configurable scripts), for example for fast loading of huge amount of historical data from other





data bases and/or formats.

Data/Entities can be consumed by data-analytics, Processing Logic / IoT App, mobile App, and Dashboards and Synoptics, AI processes, third party applications via API and in real time streaming, the so-called data driven processes, and end-to-end secure (from the devices to dashboards, back and forwards directions).

Data Analytics (ML, AI, etc.) can be developed in Python and/or Rstudio (using the API, can be developed also in other languages as GO, C++, CS, etc.). In the case of Python and Rstudio the platform provides tools and guides to transform them automatically in containers to be used into Processing Logic flow (IoT App) in Node-RED. Moreover, if the AI/ML processes are developed according to MLOps of Snap4City (see its manual), they can be deployed on clusters of CPU/GPU / HPC, managed via API, to create AI as a Service, accounting and market place.

https://www.snap4city.org/download/video/course/p4/

Data Rendering via Dashboards, Views, Synoptics, tables, any kind of graphics widgets can be easily used just selecting the data and choosing the preferred interactive graphical representation of data/entities among the several possible: time trends, maps, bars, multiseries, chords, OriginDestination (OD) matrices, tables, heatmaps, trajectories, traffic flow, scenarios, paths, shapes, buttons, dimer, sliders, hierarchies, spidernet, donut, comparing trends, staked diagrams, barseries, custom animated elements, scenario, policies, Time trends, payment models, etc. Moreover, the Dashboards and Views can be connected each other to create Smart Applications, Visual analytics tools, business intelligence tools, also exploiting the Client-Side Business Logic, CSBL, and eventually the Server-Side **Business** Logic, SSBL, Node-RED, https://www.snap4city.org/download/video/course/p2/

Developers and qualified operators on Snap4City platforms can access the platform tools via web browser (without any installations on the local computers) to develop solutions and applications in the Snap4City collaborative environment exploiting Data Analytics, AI, ML, Simulations, Dashboards, and Processing Logic / IoT Apps (for data ingestion, adaptation, transformation; business logic, data analytic management, etc.). Data Analytics developers can also develop their application on their local computer if they prefer. When completed the data processes can be loaded to be run in CPU/GPU clusters and/or HPC if available on the Snap4City platform you use.

Mobile App developers need a local development Environment depending on the target mobile devices, an example of mobile app is accessible on github, the example is based on Cordova. A number of applications have been developed with newer technologies but are not open-source. There are many Web and/or mobiles apps which are currently using the Snap4City model and data, mainly proprietary of their developers. Final users can access to Snap4City services via Web and/or mobile devices, dashboards, Views, synoptics, interfaces for digital signages, tables, panels, etc.

A Snap4City Living Lab allows developers stakeholders to collaborate for the production of smart solutions and to the innovation of the development of their ecosystems. Snap4City provides a methodology for stimulating the innovation identifying the most relevant and effective changes and solutions according to a quadruple helix approach. A Living Lab with the web based Snap4City Development Environment provides a comprehensive set of tools for developers and stakeholders to implement data ingestion and processing flows, Data Analytics algorithms, AI, ML, Dashboards, Smart Applications, visual analytics, business intelligence tools, simulators, Processing Logic / IoT App, Synoptics, Custom Widgets, and Web and Mobile Apps [BIgDataService2018], see https://www.snap4city.org/426. According to Figure 3, the developers can exploit macro-functionalities of Snap4City such as: digital twin support, routing of several different kinds, predictive algorithms, measuring tools for GIS on maps and floors, comparative tools for orthomaps, notification manager, KPI support (SUMI, 15MinCityIndex), scenarios, What.if, Simulators, simulation





manager, etc.

SnapAdvisor is a multilingual, chat-based virtual AI assistant that you can tailor to your own domain by feeding it documents (PDFs, slide decks, code, web pages). Rather than training a model on your data, it uses an advanced retrieval-augmented generation (RAG) pipeline so it can answer from the latest content you provide, cite the exact passages it used, and avoid drifting beyond your approved sources. Real-world setups include internal advisors for Snap4City documentation for Developers, a hospital legal advisor, industrial operator support, and survey analysis (e.g., TOURISMO). Each is private to its audience and fueled by that group's own documents. To try it, you can request access and create your collections to make the assistant "expert" in your business. You group materials into collections (skills) to keep topics separated—useful when different teams (e.g., legal, operations, marketing) need their own curated knowledge. Organizations can enforce governance and access controls, personalize answers with tenant/user context, and benefit from lower hallucination rates because responses are grounded in retrieved text with references

Smart Applications can be easily developed exploiting the cloud infrastructure by producing only: Processing Logic / IoT App, Data Analytics (ML, AI, simulations) and Dashboards/Views with almost no coding activities (a part for those related to AI, ML). Green parts of Figure 3 are those usually needed to be developed to produce application-level solutions, such as those provided by Snap4City.org or by third party. The rest of the platform modules are provided as microservices for applications. The Snap4City solution and infrastructure can be installed/replicated on private and public clouds, from us or from your technicians. Third party applications can dialog with the platform and each other and can be integrated with the solutions via Smart API, or via Brokers or via Processing Logic / IoT App any protocols.

Third party applications can dialog with the solutions via:

- Smart City API, Swagger: https://www.km4city.org/swagger/external/
- Broker/IoT Brokers API, for example for NGSI context Broker, Entity/IoT Directory: https://www.km4city.org/swagger/external/?urls.primaryName=Orion%20Broker%20K1-K2%20Authentication%20API
- Processing Logic/IoT App any protocols: https://www.snap4city.org/65
 - And they can also expose some specific API, custom made, not safe and robust enough to be used in production, only for prototypes
- Client Side Business Logic, CSBL, directly on the Dashboards.
 https://www.snap4city.org/download/video/ClientSideBusinessLogic-WidgetManual.pdf
- Exposing API which can be exploited by Processing Logic/IoT App, as well as from CSBL in dashboards.
- Exposing API from MLOps clusters to make them accessible to Dashboards, Views, third party applications, smart applications, mobile apps., etc.; also controlled as AI as a Service approach.
- Authentication and Authorization APIs.

Edge and Fog processing tools can be implemented by using Processing Logic / IoT App or other means (custom processes), and may have direct connection with Snap4City Microservices on cloud or locally installed features as local devices, local database, local dashboard, local html pages, etc. API can be those mentioned Smart City API, Broker API. For example, an Edge processing tools may be implemented with Raspberry Pi, windows, Arm, Linux, etc., in which Node-RED is native or can be installed and Snap4City library can be loaded/installed as well. Processing on Edge can exchange data with Snap4City in mutually authenticated manner, TLS, HTTPS, to create secure end-2-end solutions.





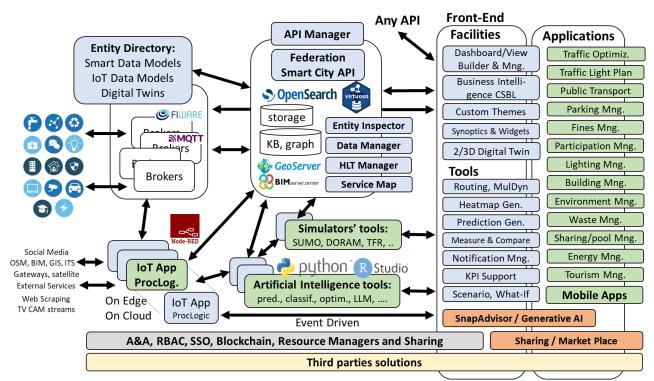


Figure 3: Architectural Overview of Snap4City framework

In particular, for the **SMart Applications' DEvelopment Life Cycle, SMADELC**, presented in this document we refer to **Figure 3** from the left side:

- data ingestion/transformation and interoperability. Data may enter/exit in push via brokers of different kinds, and/or via dedicated processes in pull/push (enabling the data/event driven approaches).
 Data/Entities may be listed in some Entity Directory (IoT Models, Entity Model, Entity Instances, Smart Data Model of FIWARE, data spaces).
 - Data/Entity may enter/exit from in push via Brokers of different kinds. All the brokers are managed by the Entity Directory / IoT Directory which registers them and registers any kind of Data/Entity Model including the Smart Data Model of FIWARE, data space models, etc. The brokers can be internally managed (internal Brokers) or external which are managed by third parties. The integration of external brokers with their data/entity model and devices is automated, fast and easy. Please remind that brokers can be also used to act on entities/devices on the field. A Snap4City platform may have multiple brokers: Orion Broker as well as MQTT (both of them can be authenticated according to Snap4City Authentication and Authorization model). Other kinds of Brokers can be added as well.
 - Data arriving in the platform are stored automatically on the Storage (Open Search) and / or can be sent directly to the user interface or to data analytics for stream processing. The same flow works as data driven from entering data/entities to dashboards and from dashboards to data streams for acting and sending commands, alarms, etc. Data collected and stored can be browsed by using the Entity Inspector / Data Inspector and Data Managers (HLT) for all the High-Level Types managed in the platform. From Entities, IoT, POI, maps, heatmaps, traffic flow, etc. For some HLT specialized storages can be added to reach higher performances, fully transparent for the users and developers.
- Processing Logics / IoT Apps could be in some sense used to implement either ETL/ELT scripts. In Snap4City, Processing Logic / IoT App are Node-RED plus Snap4City microservices or Python processes (to push data in Ni-Fi which is the gate to the storage, OpenSearch). Visual programming languages such





as Node-RED, Ni-Fi are typically preferred for rapid implementation. These processes can be also allocated on cloud, fog, edge and on premise/field.

- Data/Entities may enter/exit in push or pull via Processing Logic / IoT App as described above to manage data flow from any kind of protocols and formats. Please remind that brokers can be also used to act on devices. Pull/Push connections can be used to work with external services as well.
- Data arriving in the platform are stored automatically on the Storage (Open Search) and / or can be sent directly to the user interface or to data analytics for stream processing. The same flow works as data driven from entering data/entities to dashboards and from dashboards to data streams for acting and sending commands, alarms, etc. Data collected and stored can be browsed by using the Entity Inspector / Data Inspector and Data Managers (HLT) for all the High-Level Types managed in the platform. From Entities, IoT, POI, maps, heatmaps, traffic flow, etc. For some HLT specialized storages can be added to reach higher performances, fully transparent for the users and developers.
- storage and semantic models and reasoners. In Snap4City, the arrival of a new entity/data model does not imply for the developer to adequate the storage structure, but to model it on the Entity/IoT Directory once. Once a new Entity Model is registered, any Entity can be created from that model, and data massages of them can be automatically ingested in the platform, any instance of the new data can be directly deployed, and data conformant with the model is automatically ingested. Entities/Data entering in the platform are automatically (i) stored (in Figure 3: Open Search), (ii) semantically indexed, (iii) directly sent to the user interface, or accessible for data analytics and/or stream processing. The same data flows work as event driven coming from dashboards to data streams for acting and sending commands, alarms, etc., in the platform and/or to external devices via brokers or processes. Data / entities stored (in some literature, the storage for IoT is called data shadow) can be browsed by using the Entity Inspector/Manager, for all the entity/data types managed in the platform. From simple data entities to IoT devices, maps, heatmaps, flow, matrices, 3D interactive representations, scenarios, etc., as needed by the DT.
- Data Analytics can be developed in Python, RStudio, MapReduce (only in the presence of early snap4City solutions which were based on Hadoop, then deprecated for their limited performance and reliability), etc., and can be activated from: (i) Processing Logic / IoT App (Node-RED), (ii) scheduled processes, (iii) data driven events; (directly on cloud or on developers' computers). Data Analytics may exploit stored data via some API to access at the data in the storage and may implement any kind of solution based on machine learning, AI, XAI models, tool, simulations, library or dedicated hardware you need, as NVIDIA, using CPU/GPU, HPC, also exploiting MLOps as ClearML manager, etc.
- data representation front-end generation with server-side and client-side business logics. User interface of smart applications can be easily developed by creating HTML generation tools, such as Dashboard Builder [Dashboards2019, Dashboard2024], which allows to select the graphics views and connect them to data/entities on storage and to data streams and brokers. Graphic widgets can be configured and scripted to create business intelligence tools by using JavaScript on client- (Client Side Business Logic, CSBL) and/or on server-sides (Server Side Business Logic, SSBL). In the latter case of SSBL, the business logic is implemented via Processing Logic as Visual programming Node-RED. Also the CSBL can be coded using a visual editor. A number of tools are available for the customization of the user interface: dashboard builder editing and composition, wizards, synoptics development tools and templates, templates for the user interface themes, micro applications, etc.
 - O Smart Applications can be easily developed by creating the user interface with the Dashboard Builder, which allows to select the graphics views and connect them to the data of the storage and to the data streams. It is possible to glue and activate each other the graphic widgets with JavaScript on CSBL or demanding the implementation of the business logic on SSBL or doing a mix. Server-Side Business Logic is implemented by using Processing Logic / IoT App via visual programming. A number of tools are available for the customization of the user interface:





dashboard builder editing and composition, wizards, synoptics development tool and templated, templates for the user interface, ready to user micro applications, etc.

- According to Figure 3, the developers can exploit macro-functionalities of Snap4City such as: digital twin support, routing of several different kinds, Heatmap productions from data, predictive algorithms, measuring tools for GIS on maps and floors, comparative tools for orthomaps, notification manager, KPI support (SUMI, 15MinCityIndex), scenarios, What.if, Simulators, simulation manager, etc.
- All the data streams (internal and external) are protected, authenticated, and authorized according to [Security2020], Pen Test passed, GDPR compliant, etc.

In short, conceptually, from left to right of the above figure:

Data Ingestion, transformation, aggregation and unification, as well as **Data Publication** are performed in push/pull by using: https://www.snap4city.org/download/video/course/p3/

- Processing Logic / IoT Apps in Node-RED and Snap4City Libraries/palette to perform data ingestion, data transformation, integration, data storage, business logic, and implementing ETL and ELT (extract transform load, extract load transform), including the exploitation of a large number of protocols: WS, FTP, REST Call, etc.
- **Brokers**: FIWARE IoT Connectors, IoT Agents, IoT Adapters, Brokers, IoT Brokers, also integrated with Processing Logic / IoT Apps with dedicated MicroServices and the **Entity Directory** / IoT Directory,
 - Typical broker of Snap4City is ORION broker which is provided for default with Snap4City Authentication and Authorisation.
 - Additionally (optionally) also MQTT Broker is provided with Snap4City Authentication and Authorisation.
- Tools developed in Python/RStudio or other languages which can exploit the Smart City API of Snap4City
 for data ingestion, transformation, and registering Entity Instances from Entity Models, etc. Some of
 these tools are accessible as open-source processes to be customized,
- GIS data ingestion/publication via WFS/WMS, also integrated with Processing Logic / IoT Apps; for example, using GeoServer, ArcGIS, etc. GIS data can be also directly shown (without data ingestion) on dashboards exploiting WFS protocol and formats.
- **digital twin support,** provided on all Snap4City platform including MicroX via Dashboard Builder on a selector.
- **comparative tools for orthomaps,** provided on all Snap4City platform including MicroX via Dashboard Builder on a selector.
- measuring tools for GIS on maps and floors, provided on all Snap4City platform including MicroX via Dashboard Builder on a selector, under beta testing.
- What.if: provided on all Snap4City platform including MicroX via Dashboard Builder on a selector.
- routing of several different kinds, only accessible on platforms in which the router is installed and the Application is provided.
- **predictive algorithms,** only accessible on platforms in which the predictions modules are installed to make them usable via API or via a dedicated application. They are distributed Open Source.
- **Heatmap computation,** only accessible on platforms in which the predictions modules are installed to make them usable via API or via a dedicated application. They are distributed Open Source.
- **notification manager:** sending notifications via several different methods as SMS, Telegram, email. Something can be directly implemented in Node-RED, partially also on Micro X
- **Participation manager:** collecting complaints from mobile apps, web apps, and managing QR questionnaire; processing text and complains via SnapAdvisor, not provided on MicroX.
- KPI support (SUMI, 15MinCityIndex): computing SUMI and 15MinCityIndex, not accessible on MicroX





- **Scenarios:** creation of simple and complex scenarios, two different tools and provided, accessible on all Snap4City platforms including Micro X.
- Simulators, simulation manager:
- data gathering tools such as DataGate/CKAN for open data (https://ckan.org) are also integrated with IoT Apps by using dedicated MicroServices, (not present in all Snap4City installations, optional on MicroX)
- Satellite data service using dedicated Python processes also integrated with Processing Logic / IoT Apps, (not present in all Snap4City installations, optional on MicroX)
- **Data Table loader** and POI Loder for Excel files ingestions including IoT Device Data (Entity Instances) and POI, for bulk data ingestion, also integrated/developed with **Processing Logic /** IoT Apps which can be customized for each organization or for multiple table/excel kinds (not present in all Snap4City installations, optional on MicroX) (This tool is **practically deprecated** since a new tool is under development based on SnapAdvisor)
- **Web Scraping via Portia**, also integrated with **Processing Logic /** IoT Apps. (not present in all Snap4City installations, optional in MicroX) (this tool is **deprecated** since the crawling can be performed by SnapAdvisor automatically and/or by Node-RED by coding)

In our experience, 99% of the data ingestion/transformation processes can be easily implemented in Processing Logic / IoT App Node-RED and managed with one or more Processing Logics / IoT Apps. Processes can be internally scheduled, and automated backup of node-red flows and versioning can be performed using Node-RED features. Only high throughput processes should be activated by using Python that can be controlled by Processing Logic / IoT App and deployed in Container, also managed by Snap4City infrastructure, or can be actually put in execution in other manners. The Python processes proposed by Snap4City can expose REST API. A template for developing Custom Tools in Python is also provided by Snap4City. For Performance analysis please see the installation page: https://www.snap4city.org/738

In the context of big data architectures, the storage is a facility which does not need to be designed in terms of tables and relationships among tables by developers (as in the old-style software engineering approach). All the data entities are modelled in terms of: Smart Data Models, Entity Models, IoT Device Models, etc. Therefore, in Snap4City, all the data models are **Entity Models /** IoT Device Models, also the FIWARE Smart Data Models are present into Snap4City as Entity Models / IoT Device Modes which is a higher level of model abstraction and brings automatically the relationships into a knowledge base which is a semantic graph database (an evolution of reticular databases). So that any data record in the big data platform has a definition in terms of Entity Models / IoT Device Model, which is a Data Model. Therefore, in the context of IoT, IoE and WoT Snap4City manages different entities such as: FIWARE Smart Data Models, Snap4City Entity Models / IoT Device Models, Entity Instances / IoT Devices, custom devices, and IoT Brokers/Brokers, that are registered via Entity Directory / IoT Directory, a multiprotocol multi-broker tool for IoT Network management. Among the brokers, a major role is played by Orion Broker of FIWARE by which the platform support NGSI with Services/Tenant and Service Paths. The Entity Directory / IoT Directory is capable of automatically deploying Orion Brokers on demand. You can connect/register any Broker to Snap4City Entity Directory / IoT Directory. In this case, the broker is regarded as an External Broker, not controlled by the Snap4City platform. External Orion Brokers can be harvested for registering their data on the platform in a fast manner, thus reducing connection times to existing infrastructures. A detailed description of data capabilities and networks is provided in: https://www.snap4city.org/download/video/course/p3/

The Snap4City platform supports a very large number of protocols push/pull, sync/async. Among them are MQTT, NGSI, COAP, OneM2M, ModBus, OPC, WMS, WFS, and AMQP. To get a larger list of supported protocols see <u>Https://www.snap4city.org/65</u>.

For **Data Formats**, the Snap4City supports a large range of **High-Level Types**, *HLT such as: Entity Instances*, *IoT Devices*, *FIWARE Smart Data Models*, *Entity Models*, *Sensors/Actuators*, *POI*, *Trajectories*, *Origin*





Destination Matrices, Flows, GTFS, traffic light plan, Traffic Flow, People Flows, Heatmaps, Satellite data, 3D BIM building, GIS, floor, maps, 3D shapes of city, social media, routing, public transport offers, geographical shapes and grids, KPI, TV Camera streams, predictions, animations, synoptics, city scenarios, events of several kinds, user profiles, custom formats, TTT, trends, parking payment profiles, cabinets, smart light, waste bin, environmental sensors, pax counters, thermal cameras, CNC machines, etc. And in any case, Custom Entities can be defined as well.

A Digital Twin is an HLT instance and may present several connections to other data kinds, which in turn are instances of other HLTs. Each Digital Twin and element can be accessed via the so-called Data Inspector.

To remark, the Entity Models (IoT Device Models) can be used as template to create Entity Instances (IoT Devices). The Entity Instances (IoT Devices) are those that can receive messages to update their data over time, and thus to create time series. The Entity Instances and thus most of the instances of the High-Level Types need to be referred from other entities or to see them on Dashboards, etc.

References to Entity Instances are established via the so-called ServiceURI in the Knowledge Base, Service Map (also called Device URI in Entity Directory / IoT Directory). We can define the ServiceURI as a URI identifier of an Entity in the solution and it is defined according to the international standard definition of an URI: https://en.wikipedia.org/wiki/Uniform Resource Identifier In Snap4City, ServiceURI, also called SURI, for example as: http://www.disit.org/km4city/resource/iot/orionUNIFI/DISIT/METRO759 if you put the SURI (of a public entity) on a browser its definition appears since it is compliant with the Linked Data standard for the SURI subject, providing predicate P and Object O.

p	0
http://www.w3.org/1999/02/22-rdf-syntax-ns#type	http://www.w3.org/ns/sosa/Sensor
http://www.w3.org/1999/02/22-rdf-syntax-ns#type	http://www.disit.org/km4city/schema#Traffic_sensor
http://www.w3.org/ns/ssn/implements	http://www.disit.org/km4city/resource/iot/traffic
http://www.disit.org/km4city/schema#hasAttribute	http://www.disit.org/km4city/resource/iot/orionUNIFI/DISIT/METRO759/avgDistance
http://www.disit.org/km4city/schema#hasAttribute	http://www.disit.org/km4city/resource/iot/orionUNIFI/DISIT/METRO759/occupancy
http://www.disit.org/km4city/schema#hasAttribute	http://www.disit.org/km4city/resource/iot/orionUNIFI/DISIT/METRO759/thresholdPerc
http://www.disit.org/km4city/schema#hasAttribute	http://www.disit.org/km4city/resource/iot/orionUNIFI/DISIT/METRO759/speedPercentile
http://www.disit.org/km4city/schema#hasAttribute	http://www.disit.org/km4city/resource/iot/orionUNIFI/DISIT/METRO759/dateObserved
http://www.disit.org/km4city/schema#hasAttribute	http://www.disit.org/km4city/resource/iot/orionUNIFI/DISIT/METRO759/avgTime
http://www.disit.org/km4city/schema#hasAttribute	http://www.disit.org/km4city/resource/iot/orionUNIFI/DISIT/METRO759/concentration
http://www.disit.org/km4city/schema#hasAttribute	http://www.disit.org/km4city/resource/iot/orionUNIFI/DISIT/METRO759/vehicleFlow
http://www.disit.org/km4city/schema#hasAttribute	http://www.disit.org/km4city/resource/iot/orionUNIFI/DISIT/METRO759/averageSpeed
http://www.disit.org/km4city/schema#hasAttribute	http://www.disit.org/km4city/resource/iot/orionUNIFI/DISIT/METRO759/congestionLevel
http://www.disit.org/km4city/schema#hasAttribute	http://www.disit.org/km4city/resource/iot/orionUNIFI/DISIT/METRO759/anomalyLevel
http://www.w3.org/ns/sosa/observes	http://www.disit.org/km4citv/resource/value_tvpe/average_vehicle_distance

A large number of details regarding data ingestion are reported in https://www.snap4city.org/download/video/course/p5/ while details regarding data formats are reported in https://www.snap4city.org/download/video/course/p5/ which provides evidence that for each data formats several graphical widgets can be used for its visualization together with other kinds of data.

The Big Data Storage is managed by multiple solutions:

- Time series from Entity Instances / IoT Devices and MyKPI are automatically feed into the storage Open Search cluster (which is the new name of Open Distro for Elastic Search of AWS) for storing and indexing data.
 - The Entity Instances / IoT Devices need to be registered into Entity Directory / IoT Directory, which in turn automatically registers them on Knowledge Base for reasoning.
 - The MyKPI can be stored into some SQL database or in Open Search.
 - We can have time series of: Scenarios, traffic flows, heatmaps, TV cam configurations, Typical time trends, position of vehicles, IoT/WoT, payments, user profiles, moving iot devices, ODM, Buildings, vector fields, etc.
- **Knowledge Base**, KB, (based on Km4City ontology) implemented as an RDF store (Virtuoso) which is an index for geospatial, relational, and temporal aspects. The KB can be federated each other, for example





for federating different KBs of different organizations. Whenever, a new data model (Entity Instance or Model) is registered in the system, the registration is performed into the KB. Different instances of the KB can be federated via Smart City API by creating a mutual connection among cities/areas of the network, sharing only what each single installation wants to share, and deciding what to share.

- Heatmaps, Orthomaps, Traffic Flows Maps, and Maps are managed by the Heatmap Server which is a
 GIS (for example GeoServer or ArcGIS if you have one installed with WMS facilities) and can distribute
 the maps according to WMS/WFS protocols towards Web and Mobiles App and Dashboards. They can
 be loaded from Processing Logic / IoT App using specific API. They are also considered time series of
 heatmaps.
- Origin Destination Matrices are managed by the OD/ODM Manager and represented into the Multi Data Map widget in dashboards. They can be loaded from Processing Logic / IoT App using specific API. They are also time series of ODM.
- Internal Buildings 3D Shapes, and Floors are managed and distributed by BIM Server. Standard BIM tools are used for editing and interchange in IFC formats with standard tools such as AutoDesk Revit, etc. Buildings and Floors are shown in dashboards for their integration with maps and time trends of IoT devices. The BIM are managed on Snap4City by the BIM Manager and can be loaded from the user interface using IFC format.
- **3D City Representation** can be loaded according to different components from which they are composed such as: image patterns, building shapes, 3D shapes, LIDAR data, traffic flows, POI, IoT Devices, etc. [DigitalTwin1], [DigitalTwin2], [GeneratingDigitalTwin]. They need to be loaded in agreement with the snap4city platform manager into the Dashboard area.
- Scenarios, Traffic Flows, Files, TV Cameras, etc., are also specific HLT with special shapes and functionalities which can be managed into the platform.

Processing Logic / IoT Apps can be used for a range of activities of data ingestion, storage, interoperability, transformation, data driven, management, etc. The activities of Processing Logic are widely described in other sections. They are also used for implementing user interface Server-Side Business Logic behind Dashboards to implement smart applications, business intelligence, including interactive Widgets, Custom Widgets and Synoptics, which can be very useful in Smart City Control Rooms. Therefore, with the Processing Logic / IoT App it is possible to create end-to-end applications which can get event driven data from the field and rendering data on a dashboard (which can be visualized by many users from different locations and devices and observing the same views/data changes), as well as receive some command from the user to act on Processing Logic / IoT App processes and maybe act as actuator. These aspects will be recalled later on this document in the context of Dashboards. https://www.snap4city.org/download/video/course/p2/

Data Analytics are processes written in RStudio or Python that can: (i) perform data access (data taken from outside or from the Storage/KB of Snap4City Platform), (ii) apply statistics, operating research, Machine Learning, Artificial Intelligence, Explainable AI, deep learning tools, reinforced learning, generative AI, algorithms also exploiting Tensor Flow, CUDA, Keras, Pandas, etc., (ii) produce results as predictions, early warning, hints, new data, heatmaps, simulations, anomaly detection, etc. Snap4City Data Analytics in RStudio, Python and IoT App can be developed by using offline and/or online development environments which also allows putting in execution of the processes in Containers which expose their API/MicroService for Processing Logic / IoT Apps and other tools in the platform. Off-line development environments are viable as well as, if preferred. The recent improvements of the Snap4City platform include the possibility of exploiting clusters of GPU/CPU via MLOps (such as ClearML) and can see processes of AI/ML and any other process activated from CSBL or Node-RED via specific APIs. This approach is very powerful and can be used for extending the capabilities of smart applications. The API could be made accessible from external applications if mapped on Firewall. With Data Analytics processes you can produce/compute: predictions, early warning, traffic flow reconstruction, classifications, clustering, trajectories, anomaly detection, KPIs and indicators, Typical Time Trends, typical trajectories, routing and paths, multimodal routing, travel plans,





query results, simulations, analysis, calibrated heatmaps, smart parking suggestions, car sharing analysis, what-if analysis, automated ingestion of satellite data, social media processing and sentiment analysis, etc. A large number of cases are described in: https://www.snap4city.org/download/video/course/p4/

Smart City APIs (SCAPI) are the main entry point for accessing data from Big Data Storage (KB and Open Search). They include a large collection of services to: exploit queries and reasoning on the storage and Knowledge Base, access/control IoT Network, exploit Data Analytic results, etc. All the data and services are accessible via the Smart City APIs which are used by front-end tools such as Dashboards, Web and Mobile Apps, MicroApplications. Details regarding Smart City https://www.snap4city.org/download/video/course/p7/. Smart City APIs provide a large set of facilities to get data filtering them by: area, path, GPS locations, distance; date and time interval; value of the variable of the models; Service URI of the entities, etc. The API are authenticated and provide data according to the authorization accesses of the user as described in the following. So that, they are very useful for implementing services from Mobile App, etc. The Snap4City platforms can be federated each other via Smart City APIs. The Smart City API can be also exposed via some API manager. For the purpose, Snap4City suggests APIMan open-source tool for managing the API accounting.

Advanced Smart City APIs, (ASCAPI) may include Smart City APIs and all other APIs for: Entity Directory / IoT Directory management, Orion Brokers direct access (if needed to get the last data and perform subscription on the eventual NGSI events), heatmap management, flow management, dashboard management, user management, process management, etc. Advanced Smart City APIs are used to federate Snap4City platforms, are documented with Swagger, and can be controlled for accounting data access and billing according to different business models. The Advanced Smart City API can be also exposed via some API manager. For the purpose, Snap4City suggests APIMan open-source tool for managing the API accounting.

Dashboards can be created by using the Dashboard Builder (while Open Search Dashboard (former Kibana, sister of Grafana, is only used for developers to monitor the data flow). The dashboards are used by different kinds of users such as: decision makers, city operators, ICT operators, private users, etc.. They can be suitable for implementing

- Smart City Control Rooms with video wall, and Situation Rooms with touch panels
- operation and planning applications for city Operators on Desktop of multiple monitors,
- mobile apps for mobile operators.

Dashboards can exploit/represent manipulate all kinds of data, HLT, and Data Analytics, legacy services, and special tools such as traffic flow reconstruction, decision support systems, what-if analysis, scenarios definition, etc. Dashboards are created by using a large range of ready to use Widgets (for rendering data time series, data on a map, interacting with data and tools, providing visual analytics), and also Custom Widgets creating Synoptics as SVG elements and animations, or exploiting other graphic libraries, such as D3.js, Highcharts JavaScript, etc. https://www.snap4city.org/download/video/course/p2/ Also external web site (services) can be embedded into dashboards. Dashboards can be invoked each other, can be parametrized to show specific data, can provide intelligence coding in CSBL, can access to external data, etc. [Dashboards2024].





III.A. Considerations and Remarks for Developers

We hope that, after the above introduction of Snap4City solutions and development environment, it is clear that the developers in Snap4City can exploit its capabilities for rapid development and with reduced needs of coding for developing simple, complex and smart applications.

Please take in mind that with Snap4City:

- You do not need to Design the database with the design of entities and relationships since the data models are called Entity Models / IoT Device Model from which by Entity / device registration the instances are created. The data associated with Entity Instances (IoT Devices) may vary over time creating complex versioning and time series of each entity keeping trace of any kind of system and data evolution. Devices via their messages, time series can refer each other and create any complex pattern you need, more sophisticated relationships that you could create in classic relational databases. Eventual relationships among Entities are established with their SURI and DateObserved.
- You do not need to implement from scratch visual data representations since the connection from Big Data storage and visual rendering tools is already provided with a large range of optimized solutions, just to be used from some Business Logic, or just connecting data to the graphic widgets ready to be used. Thus, the user interface designer can focus on the structure of the dashboards, user interface and client-side business logic, CSBL, if any. For example, if you would like your views very dynamic and adaptive to your actions as a complete application. 90% of operational dashboards and views do not need to exploit CSBL solution.
- You do not need to design/study complex/efficient queries. In the world of big data, SQL is quite impossible to be used exploiting complex queries in which the explosion of temporary structure would create impossible processes to be executed with reasonable time/resources, they would not be scalable. So that, the data models and structures with complex relationships have to be carefully designed to be exploited and scalable, all the relationships defined at level of model, devices, and instances can be efficiently managed by the provided semantic database. Thus, the optimized queries and filtering supports are provided by Snap4City ready to use via
 - Processing Logic / IoT App as MicroServices
 - Smart City API REST calls / MicroServices to be used from Dashboard automatically via Dashboard generator, and via CSBL business logic programming on client side.
 - Smart City API REST calls / MicroServices to be used programmatically from Web and Mobile Apps. This is the approach to develop custom solutions by using Snap4City data and functionalities.





Therefore!

Smart Applications can be developed by producing views (as dashboards), with CSBL, and eventually with Processing Logics / IoT Apps, Data Analytics with almost no coding. Coding activities will be confined on functional aspects and for server-side business logic, and for some CSBL. Both SSBL and CSBL are supported by a visual language for the logic.

Coding may be needed into:

- -- Processing Logic / IoT App Node-RED visual language and in JavaScript only
- -- Dashboard widget Client-Side Business Logic, which has its own visual language, and when needed a bit of JavaScript
- -- Data Analytics: if needed, can be realized in Python and/or RStudio

Smart Applications Developed on Snap4City implies to create your artefacts and smart solutions, decision support systems, business intelligence tools, etc., in fully control of your Intellectually Property and not open source.

You Applications and IPR in Snap4City are composed by:

- **Data Models**: Entity Models / IoT Device Models, Smart Data Models, etc., mainly produced by Entity Directory, but also from API.
- Proc.Logic / IoT App (SSBL): data ingestion, adapter, transformation, wrappers, business logic, transcoding, integration, interoperability, algorithms, etc. Mainly produced as Node-RED programming on cloud or edge.
- Data Analytics: algorithm and processing in RStudio or Python, ML, AI, XAI, etc. They can exploit CPU/GPU clusters and servers, as well as exploit MLOps. They can be automatically transformed in API.
- **User Interface Design**: views, Dashboards, CSBL/client-side business logic, Synoptics, widgets, templates, styles, etc. A complete application is designed as a set of views/dashboards.
- Client-Side Business Logics (if any) realized in JavaScript on Dashboard/Views widgets, to embed functionality into the Dashboard / view.
- Server-Side Business Logics (if any) realized in Processing Logic as Node-RED and JavaScript.
- and the data instances for the High-Level Types.

Intellectual property rights, IPR

The fact that you have developed your solution by exploiting a Snap4City platform (which is 100% open source) does not imply that the artefacts and your smart solutions are open source as well. They are 100% under your control and IPR, and you can decide how to release/sell them, which kind of licence to impose on them. This also implies that Snap4City has no rights on what you have developed using Snap4City development tools. In fact, it is totally equivalent of developing a program with any other open-source development tool. For example, if you develop a database with MariaDB which is open source, the tables and queries are not open source; another example: if you develop something on Ni-Fi Apache which is open source, your flows are not open source; another example: if you develop something on ECLIPSE which is open-source development environment, your Java/PHP/C++ Code is not open source, etc.

If you are developing smart solutions on some platform labelled as *Powered by Snap4City technology*, the platform manager and owner may have specified some rights on what you have developed according to the *terms of use* THEY expose on their own platform instance, please read them in any case. For example, the rights to offer and discharge your solution if it creates some problems or violate the rules imposed by the service. For example, ethical rules, are typically and totally under your responsibility.





III.B. Snap4City for Dummies

The development of the first solution on Snap4City can be performed in the following manner.

If you are on Snap4City.org, the platform provides a number of data loaded and offered, if you are registered on DISIT organization. You can perform a free registration on www.snap4city.org/register We suggest to register as member of the DISIT Organization to test the platform since other Orgs may do not allow you to access data for testing.

So that, in order to see your first result, we suggest:

- Directly create a Dashboard using the Dashboard wizard. To this end,
 - Access to the following web page to see Public Dashboards
 - https://www.snap4city.org/dashboardSmartCity/management/dashboards.php?pa geTitle=Dashboards%20(Public%20by%20(ORG))&linkId=dashboardsLink&fromSub menu=false
 - Access to the following web page and select the button on upper right corner for creating the new dashboard and follow the instructions
 - https://www.snap4city.org/dashboardSmartCity/management/dashboards.php?qu eries[search]=My+own&fromSubmenu=false&sorts[title_header]=1¶m=My+o rgMy&pageTitle=My%20Dashboards%20in%20My%20Organization&linkId=dashbo ard2sLink&fromSubmenu=false
 - We suggest you to follow in advance the training section on dashboards, Part 2:
 - https://www.snap4city.org/download/video/course/p2/
 - Videos and PDF are on: https://www.snap4city.org/944
- If you would like to create or upload your own data, you can use a Node-RED instance as Proc.Logic/IoT App please
 - Access to the following web page and select the button on upper right corner for creating the new Proc.Logic/IoT App https://www.snap4city.org/dashboardSmartCity/management/iotApplications.php?pageTi
 - tle=IOT%20Applications&linkId=iotAppsLinkddd&fromSubmenu=iotAppsLinka2
 - We suggest you to follow in advance the training on general Proc.Logic/IoT App development, Part 3
 - https://www.snap4city.org/download/video/course/p3/
 - Videos and PDF are on: https://www.snap4city.org/944
 - Follow the training on Interoperability and advanced Proc.Logic/IoT App development,
 Part 5
 - https://www.snap4city.org/download/video/course/p5/
 - Videos and PDF are on: https://www.snap4city.org/944
- **If you appreciated the approach**, please note that there are many other capabilities on Snap4City platform to:
 - Develop ML/AI processes and make them accessible for Dashboards, Proc.Logic/IoT App, etc.
 - https://www.snap4city.org/download/video/course/p4/
 - Videos and PDF are on: https://www.snap4city.org/944
 - Communicate/Interoperate with other tools, mobile Apps, simulators
 - Develop Snap4City Solutions see the suggested tools, approach, methodology and development life cycle





- https://www.snap4city.org/download/video/Snap4Tech-Development-Life-Cvcle.pdf
- see also on slides: https://www.snap4citv.org/download/video/course/p8/
- Videos and PDF are on: https://www.snap4city.org/944
- Develop smart applications of Business Intelligence as described in this CSBL development manual:
 - https://www.snap4city.org/download/video/ClientSideBusinessLogic-WidgetManual.pdf

If you are on a Snap4City platform as MicroX installed platform means that you can access to the platform by using the instructions of: https://www.snap4city.org/738

In that page you can find default password and troubleshooting guidelines.

The MicroX version of Snap4City are small platforms which can be scaled up. They are provided without data, even if you have the feeling to have data it depends on the fact that any MicroX can use the Super API federating data with other Snap4City platform so that with www.Snap4City.org.

We suggest you to test the platform via a free registration on www.snap4city.org via https://www.snap4city.org/register

We suggest to register as member of the DISIT Organization to test the platform since other Orgs may do not allow you to access data for testing.

THEN, as first step to create your solution, start with installing MicroX and we suggest:

- If you would like to create or upload your own data, you can use a Node-RED instance as Proc.Logic/IoT App please
 - Access to the following web page and select the button on upper right corner for creating the new Proc.Logic/IoT App
 - https://www.snap4city.org/dashboardSmartCity/management/iotApplications.php?pageTitle=IOT%20Applications&linkId=iotAppsLinkdd&fromSubmenu=iotAppsLinka2
 - We suggest you follow in advance the training on general Proc.Logic/IoT App development, Part 3
 - https://www.snap4city.org/download/video/course/p3/
 - Videos and PDF are on: https://www.snap4city.org/944
 - Follow the training on Interoperability and advanced Proc.Logic/IoT App development,
 Part 5
 - https://www.snap4city.org/download/video/course/p5/
 - Videos and PDF are on: https://www.snap4city.org/944
- you do not need to ingest the road graph from OSM to the internal KB of Micro X in all cases.
 - o if you just put your Entities (POI, IoT Devices, etc..) on some GPS point, you do not need the OSM
 - The OSM to KB (Km4City) is needed only if you need
 - perform geo reverse or picking. So that to click on map and know the road name in substance.
 - to use the Traffic Light Editor tool, to recover automatically roads from a GPS point
 - to perform routing passing from GPS points, dynamic routing, multimodal routing (also need GTFS), classic routing multipoints
 - to use the Traffic Infrastructure Optimisation Tool, analysing your traffic graph and condition to produce suggestions on how to improve traffic conditions





- to use DORAM/DORAM2 tools to match demand of mobility with respect to the offer of transportation
- to use simulator for mobility and transport, to assess your area traffic flow with public and private traffic
- to compute optimal traffic light plans
- to compute traffic flow reconstructions, passing from sensors data reporting traffic flow in specific points to all traffic in all road segments of the area
- to create Scenarios with Advanced Scenario Editor, defining tiny details among changes in the infrastructure, including roads (also and new), pedestrian paths, cycling paths, tramways, etc.
- to create What-if analysis cases
- etc.
- Directly create a Dashboard using the Dashboard wizard. To this end,
 - Access to the following web page to see Public Dashboards
 - https://www.snap4city.org/dashboardSmartCity/management/dashboards.php?pa geTitle=Dashboards%20(Public%20by%20(ORG))&linkId=dashboardsLink&fromSub menu=false
 - Access to the following web page and select the button on upper right corner for creating the new dashboard and follow the instructions
 - https://www.snap4city.org/dashboardSmartCity/management/dashboards.php?qu eries[search]=My+own&fromSubmenu=false&sorts[title_header]=1¶m=My+o rgMy&pageTitle=My%20Dashboards%20in%20My%20Organization&linkId=dashbo ard2sLink&fromSubmenu=false
 - We suggest you follow in advance the training section on dashboards, Part 2:
 - https://www.snap4city.org/download/video/course/p2/
 - Videos and PDF are on: https://www.snap4city.org/944
- If you appreciated the approach, please note that there are many other capabilities on Snap4City platform to:
 - Develop ML/AI processes and make them accessible for Dashboards, Proc.Logic/IoT App, etc.
 - https://www.snap4city.org/download/video/course/p4/
 - Videos and PDF are on: https://www.snap4city.org/944
 - o Communicate/Interoperate with other tools, mobile Apps, simulators
 - Develop Snap4City Solutions see the suggested tools, approach, methodology and <u>development life cycle</u>
 - https://www.snap4city.org/download/video/Snap4Tech-Development-Life-Cycle.pdf
 - see also on slides: https://www.snap4city.org/download/video/course/p8/
 - Videos and PDF are on: https://www.snap4city.org/944
 - Develop smart applications of Business Intelligence as described in this CSBL development manual:
 - https://www.snap4city.org/download/video/ClientSideBusinessLogic-WidgetManual.pdf





IV. Development Life Cycle

The *SMADE-Ic* approach can be classified as an AGILE method as reported in Figure 5. The development process is performed via a number of incremental *Sprints*, in which at each cycle/sprint the completeness of the solution is increased, adding / improving functionalities. The first sprints are usually dedicated to the implementation of stand-alone applications in a distributed complex system with simple data rendering just for monitoring the data ingestion and providing the evidence of the main/basic functionalities, that usually belong to the final applications as well. Then, in successive sprints, modules/processes are combined by adding data analytics and more complex data rendering and business logics. Final *sprints* are dedicated to the integration and general optimization to pass in production via final validation, changing the theme of the views/dashboards, finalizing the logic and making stronger performance validations and tests.

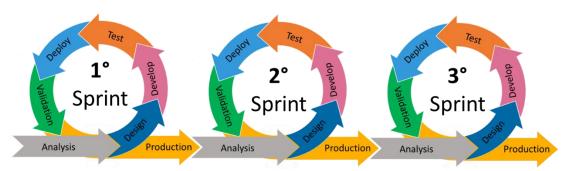


Figure 5: Agile like development life cycle for IoT smart solutions.

The main activities phases of **each sprint** are organized as in **Figure 6** and are described in the following. Please note that, since the aim of the approach is fast prototyping/development the phases of Analysis, Design, Development, Testing/Deploy, Validation and Production may be performed at the same time on different modules/components of the whole system. In each sprint, the activities of Analysis (Plan), Design, Develop, Test (Review, regression testing), Deploy (Launch) may be performed by different specialized teams with some exchanges of information regarding the possibility of using some ready to use data or simulated data, data analytic or simulation of results, and incremental user interfaces.

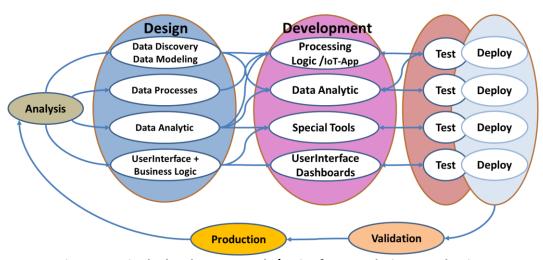


Figure 6 – Single development cycle/sprint from analysis to production.

For example, when some needed data sources have been identified, the corresponding development of data / entity ingestion can start, and, at the same time, the analysis on the other parts of the solution un development could start as well. Another example: the data scientists can start developing data analytics based on the accessible data, while the user interface experts could start the design and develop of the user





interface parts as dashboards/views on the accessible historical data, even if not all data has been ingested, etc., as soon as the data kinds have been understood. Therefore, the activities of Test&Deploy for each unit can be performed at the same time and may lead to rapidly reach the planned goals of the current sprint, providing the results to the other teams and passing to the next goal and sprint.

According to Snap4City platform, **Figure 7** reports the mapping from **Snap4City Tools** on the development life cycle phases and activities. The names reported are **Snap4City** tools and/or main items in the Snap4City menu on Snap4City.org platform and they **may** be present in *Powered by Snap4Tech* platforms according to the platform size/model decided and features installed. In **Figures 7**: the "**Tables and Documents" module** refers to the indications provided in this document regarding Tables and Documents to be produced in the pashes of Analysis and Design.

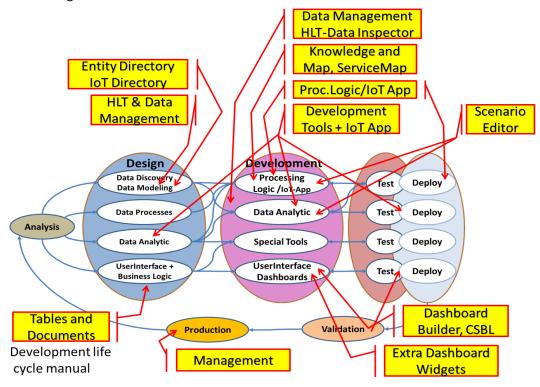


Figure 7: life cycle with annotated Snap4City tools typically used in the different phases and activities.

Special Tools can be developed in any programming language, and can exploit the services of Snap4City platform, tools and microservices via the above-mentioned API. In addition, any web-based user interface of Special Tool can be embedded into the Dashboards/views via the External Content Widget as IFRAME. The development of a smart application may imply the need to develop some Special Tools. In addition, any web-based user interface of Special Tool can be embedded into the Dashboards. Some special tool can be implemented by simply creating an HTML/CSS/CSBL tools accessing/producing to Snap4City data via API, to be directly included into the External Content Widget. This is the case of many custom and advanced tools.

The Validation & Production phases (also for each sprint) lead from partial to full integration of modules of the progressively implemented smart applications. Please note that, in the context of Snap4City rapid prototyping/development, the: (i) processes for data ingestion, transformation, are Processing Logic / IoT App (which are node-RED) which can developed in collaborative manner, cloned, shared and executed in containers on cloud, and can be also deployed on Edge (they can be also developed in Python), (ii) the Data Analytic processes are coded in Python/RStudio which can be cloned/shared, multiply deployed and executed





in containers and on CPU/GPU clusters, (iii) user interfaces of smart applications are typically based on dashboards/views which can be cloned/shared (exported/imported, parametrize, dynamically feed with data using CSBL, etc.), and also embedded in third party web pages via IFRAME, also embedding special custom tools using HTML/CSS/CSBL. This approach allows to plug any components dynamically and to pass from development of modules (with local Test&Deploy passed) to their validation in the integrated context and thus to arrive on production in smooth and progressive manner.





IV.A. Analysis Phases

Analysis: It is the phase in which the comprehension of the problem/subproblem, extraction of requirements and definition of the main elements **for** the specification is performed.

Please take in mind that the analysis can be performed initially at level of system then on subsystems or just incremental for adding new features to your former solution (previous Sprint or actually legacy solution). Thus, you do not be afraid to produce since the first-round a full set of exhaustive requirements, or scenarios, or use cases. We suggest you, at the first sprint(s) to focus on the most relevant aspects and start decomposing the system in subsystems, design the most relevant and develop the prototype with those elements/subsystems only in the first sprint(s).

The main activities of the Analysis Phase are:

- workshops and discussions on the track of Innovation Matrix by domain, and Entity identification
- production of the project/system Dictionary via entity identification: physical, virtual and modules/tools
- Scenarios' formalization (they are scenarios among the entities involved)
- Use Cases formalization (they are mainly description of user interaction)
- Requirements' formalization
- Sequence Diagrams formalization, for the most relevant aspects
- This phase should answer at questions such as:
 - O What the solution/subsystem/task should do?
 - O What the users/entities are expecting to get from the solution/task?
 - O Who / what is going to use the solution/task?
 - How many users/entities are going to use it at the same time? What happen when they use the solution at the same time.
 - Which is the most preferred modality to interact? Is there any standard to do it?
 - Which are the most effective representations of results?
 - O When is it going to be used?
 - O Which are the KPI to confirm that the development has reached the goals?
 - How should work the solution, in real time (even driven) or asynchronous (off line)? Which is the best manner, according to the number of requests/users it is going to receive. Please take in mind that asynchronous is more scalable.
 - o How many concurrent processes you will need to have?
 - o ...

This phase is typically performed by:

- **Performing workshops** for Innovation Matrix by domain: mobility, energy, parking, gov services, etc. (see **Figure 8**).
- **Entity Identification**: which is the project/system **Dictionary** to be used into the Use Cases and Scenarios. Classic entities and specialized entities are respectively as follows. The entities are the major data elements and actors in the description coming from the workshop for the Innovation Matrix. Example of entities could include:
 - Actors and their profiles (as Data Models): User, Operator, final user, ICT expert, decision maker, doctors, driver, etc. They can be totally passive as an Entity in which you save info, or active as a process to produce / transform data.
 - Entity Models (IoT Device Model, Smart Data Models, etc.):
 - Entities and their digital counterpart (Data Models) for: Vehicle, parking area, user, waste, building, heatmap, traffic flow, scenario, etc.
 - Actors (users involved in the systems) are usually modeled as Entity Model if they need
 to be represented into the system with their profile, for example.
 - Entity Instances:





- Entity Instances are produced by some Entity Model or are custom made.
- Please remind the map on notation of Section I.B in which terms of IoT Device has been overwritten in Snap4City with the concept of Entity.
- IoT Devices may be instances of some corresponding IoT Device Models (or custom made) as: City user XX, Control Room Operator, Doctor Rossi, Cop 3726, Car FI796HG, IoT Device XY, Trip 34, Patient Health Record for Robert, Scenario Via Panzani, etc.
- Modules or Tools of Snap4City platform: They are typically the main element of the platform which can be identified as one or more: Brokers, Dashboards, Proc.Logic/IoT Apps, Mobile Apps, Knowledge Bases, Data Analytics processes, Entity Directory, Data Manager, CKAN, etc. All of them is accessible via their API/MicroServices. Substantially the Modules you can see on Figure 3 of the Snap4City Architecture. We suggest, to do not invent nor rename them, if you do not have added some your additional module. Call them with the official names, this will simply the common understanding of the project for all.
- Modules or Tools of Third party or legacy tools: they are applications, servers, IoT Edge subsystems, well known services for data providing, gateway, external brokers, etc., which should interact somehow with your solutions. They can be on cloud or on some premise, they can provide you some External API, of some kind: WebServices, API Rest Call, FTP/FTPs, Web Socket/WSs, MQTT, etc.
 - **Tools:** which can be actual software or hardware tools, and also data analytics, algorithms, procedures.
- External Services/Tools/API which can be provided by third parties. They can be HW/SW tools to interoperate with Modules and among each other. For example, external brokers, gateways, third party APIs, etc.
 - **External API:** to interoperate with any other application and service.
 - External Services: to host into the user interface and Dashboards' elements coming from third party applications.
- **Scenarios Formalization** describing the application/task, textual definition, with some standard table as UML. The scenarios have to refer to identified entities.
- Use Cases Formalization describing the different cases into the single applications, by using UML formalization, there are specific Use Cases for each Scenario. Please focus on the most relevant, those that are adding value to your solutions. The others can be given for granted in a first phase.
- Requirements Formalization and elicitation via workshops and documents analysis by using standard tables, prioritizing them, setting mandatory/preferred/optional, functional and non-functional, first/second/third release, etc.
- Sequence/Activity Diagrams Formalization: to highlight some of the critical aspects. For example, to describe the user interaction, and/or the interaction among main entities, putting in evidence which is the Entity starting the dialogue with respect to the others involved (e.g., a client requesting data to the server, a device sending data to the broker). UML sequence diagrams are a suitable formalization for the purpose.





IV.A.1. Innovation Matrix by domain, and Entity identification

Snap4City Innovation Matrix

	Parameters	Commons	 	
	Needs			
Current State	Current Practices			
	Value proposition (current)			
	Value proposition (Future)			
ure State	Solution Value			
Futi	Value Capture			
	Key Partners			
	Barriers			

Figure 8. Example of Innovation Matrix.

The analysis and the workshop with your customer should start with the collaborative development of a different Innovation Matrix for each domain and for each major application: mobility, energy, parking, gov services, etc. (see Figure 8) (at level of application for example for the Smart parking, for the Smart Light, etc.). The goal is to identify the current practices and status, their problems, their desiderata, the possible improvements foresee, eventual criticisms, and also to assess the risks connected to the application of changes to present modalities of doing the activities, and thus the effective pros and cons of any possible or requested change to the current practices. The approach is a specialization of the Innovatrix of [https://timreview.ca/article/1225].

Details on the compilation of the Innovation Matrix can be recovered from https://www.snap4city.org/download/video/course/p7/ and its detailed versions presented at the Snap4City workshops.

As a first step, for each column (of the last tree on right side of table of **Figure 8**) the main **Actors** are identified, to provide their answers to the issues. For example: operator, city users, decision makers, etc. The compilation can be performed during a workshop in live or on some open board online, such as MIRO platform. The workshop should involve: Experts of the domain specific, Experts of different customers segment, Operative people, ICT people, Decision Makers, etc. The **Innovation Matrix** table is typically compiled by using stickers during workshops in which the moderator is pushing the group to answers to the following questions, providing a further explanation of the questions and verifying if the answers are exhaustive or not.





Current State

- Needs
 - Identification of the needs/services
 - How do we prioritize these needs?
 - How many times per day they need those services?
- Current Practices
 - What are the current practices to satisfy the above needs? If any.
 - What are the pains/cons of the current practices?
 - What are the gains/pros of the current practices?
 - Is there any signage/evidence about the need to change current practice?
- Value proposition (current)
 - How much (measurable) is used the current solution?
 - Why is it used or so diffused? Or why not?

Future State

- Value proposition (Future)
 - What could be accepted, what it should be available with the new solution with respect to the current, ... the benefits?
 - What (measurable) impact would you need for the customer segment?
 - Which could be a measurable index of success, with reference value?
- Solution
 - What are the components (main functionalities/modules) of a possible solution, app, Dash, etc.?
 - How do these components differ for the different customers segments (which kind of profiling)?
- Value Capture
 - What value (non-monetary/monetary) do you receive in return from customer segment?
 - Short vs long term value capture?
- Key Partners
 - Who are your key partners (unit, team, subcategory)?
 - How to interact with stakeholders (how do you plan to promote, make evident, make it available and accepted)?

Barriers

- O Which could be the barriers for the adoption, usage of the new solution?
- o Is there any workaround possible to avoid the barriers?
- How will we work around these barriers? It is a matter of costs, usage, legal, rules, guidelines, practices, would or what?

As a result, **for each domain**, that means for each **Innovation Matrix** table, a document section has to be created according to the following schema (for each Actor or for the first consumptive column):

- Target Segments:
 - o users and their characterization.
- Benefits for identified users' categories.
- Actions towards them and the possible solutions
 - o Variations on Actions.
- Other Actions to be verified: non clear aspects if any, verification needed to finalize the actions to be performed.
- Data Identified:
 - o the data that could and would be the first to be ingested, who can provide them





- o understood and verified if they are suitable for the purpose.
- Any missing data?
- Means of Communication with user categories for promoting the new approach.

IV.A.2. The Dictionary via entity identification: physical, virtual and modules/tools

The Analysis via the Innovation Matrix allows to perform the identification of Entities (or better to identify the Entity Models), and from Entity Models one should be capable to create a project Dictionary to develop scenarios, use cases, requirements and **some** sequence diagram. We suggest "**some**" since to develop all of them may not be needed since the beginning, we are in the agile development life cycle model. Please identify only those that are the most relevant as: data ingestion, system integration, user registration, data analytics, results usage, etc.

For example: Let us now to suppose that we have to develop a solution for monitoring Vehicles and Drivers. Each Vehicle has a description and can be driven by a number of drivers over time. Each Vehicle can experience some maintenance and performs trips in the city area. A trip has an official start/end and over time is described by its velocity, acceleration, brakes, charging or thank level, etc. Each Driver has a profile and can use a number of Vehicles to perform trips. During the trip also the Driver is monitored for its healthiness, attention level, driving style, etc., and before, during and after the driving, periodically or sporadically may experience some Analysis to certify/verify its capability to drive in that moment and for the next days. The Driver may experience some warning cases for healthiness, some tickets from policeman, some warning for high-speed velocity or generically bad driving, some problems from the vehicle's status, etc.

We identified Entities Models such as: Vehicle, Driver, DriverHealthiness, VehicleEvent, DriverEvent, DriverAnalysis.

The phase of Analysis has identified entities/models classified into

- Physical Entities (Vehicle, Driver, on board unit on the vehicle, device for assessing the drive attention, etc.). All Physical Entities are sending data on the platform on server via some Broker or other data ingestion process, for example via some local application, third party service, Edge solution, etc., or can receive data from the broker.
- Virtual Entities (**DriverHealthiness**, **VehicleEvent**, **DriverEvent**, **DriverAnalysis**). Virtual Entities are managed on server side for managing data and providing a set of user interface views for data entry (registering data) and for data rendering visualization.

See **Figure 9** for example. All of them, in Snap4City, can be managed as Entity Models, and implemented as Entity Models / IoT Device Models for their definition. Once defined they need to be actually created/instantiated via registration on Entity Directory. Once the model is registered the actual Entity Instances / IoT Devices need to be instantiated on Entity Directory (via UI or other tools, Proc.Logic, API Call, etc.). The instantiation creates the registration of the Entity into the storage and in the platform all. Thus the device/entity instance (e.g., user45driveranalysis) can be used to collect data into the storage by sending messages to the Broker for the specific Entity/Device instance (for example on: user45driveranalysis). Several Entity Messages can be sent on the same Entity differing for the dateObserved which is the date and time in ISOstring coding of their creation.





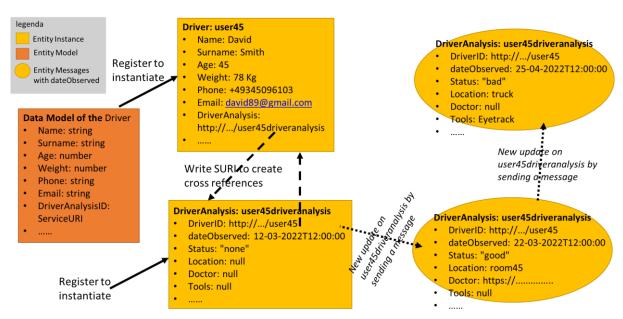


Figure 9: Example of relationships among Entity Model in dark orange squared (IoT Device Model), Entity Instance, in light orange squared (IoT Device), Entity Messages in light orange rounded (IoT Device Messages), according to the Snap4City terminology.

Another example: The solution has to provide a user interface for registering: Vehicles, Drivers, and Driver Healthiness, and when produced also result of computed Analysis for driver healthiness on some period of time. In the moment in which a Driver is registered (e.g., user45), one should also register the personal DriverAnalysis Entity Instance (IoT device) to be prepared to collect user45's analyses (Entity Messages) performed in many situations over time. For example, as in Figure 9. Monitoring data for real time assessment are performed by Entity Instances (IoT Devices), special Data Analytic performs the Driver Healthiness assessment and provides the assessed score to the Driver Healthiness of the specific Driver. The Analyses may change the status of the Driver confirming that it is enabled to drive or should be pushed to take a rest. Driver Events of **start** of a Vehicle usage, and of **end** of Vehicle usage are registered by the Driver which passes its token on the Vehicle. Critical events (e.g., DriverEvent such as a ticket to the Driver, VehicleEvent a Ticket for maintenance of the vehicle, the detection of critical conditions, etc.), are registered as events sent to the systems, from some Entity Instance (IoT Device) or via some operator user interface or computed by some Data Analytics. Monitoring and interacting on the view regarding Vehicle and Driver evolutions and status on the basis of integrated views taking into account Physical and Virtual Entities have to be possible. Please note that, according to the sequence of messages (see Figure 9), it can be observed that the user45 has changed its status over time. This is what is going to be reported on dashboards and also used in the analysis.

The analysis of the above description allowed us also to identify a number of Entity Models which are neither Physical or Virtual Entities, which would be realized as **major entity modules/tools in the solution** (which in turn are realized as: **Processing Logic / IoT App on cloud or on Edge, Dashboards, Data Analytics processes**, and eventually **Mobile Apps and Web App** using Smart City API). For example:

- Mobile App for the Drivers.
- Operator tool for registering actual Drivers (as Entity Instances of the Entity Model: Driver) and monitoring their status
- A number of Data Analytics processes:
- A number of edge processes as Processing Logics / IoT Apps in Node-RED or other means
- A number of data collection Processing Logics / IoT Apps, ...
- Etc.





We suggest, to name them as soon as possible and to enter all Entities and Module/Tools in a **Dictionary** organized as a table, please take care that technically you should use the Snap4City modules names mentioned in Section IV.A when possible. The project Dictionary should collect both the Data Models and the Modules / Tools you are going to develop in your solution. Some Modules/Tools would be Proc.Logic/IoT Apps, other would be mobile Apps, others Dashboards/views, Entity Instance, etc. This means that they need to be classified according to the Snap4City modules **Kind, when possible**.

Dictionary						
Term	Entity Model or Module	Kind	Responsible	Status	Spec where	
DriverHealthiness	DriverHealthinessModel	Entity Model	Dr. Rick Ross	To be	To be defined	
				done		
UserProfile	DriverModel	Entity Instance				
VehicleEvent	VehicleEventModel	Entity Model				
Remote Consolle	MyOperation Module	Application on	J.T. Kirk	To be	lost	
		Dashboard		done		
UserProfileGen	UserProfileGen	Proc.Logic/IoTApp	P. Nesi	done		
		Custom				
		Application				

The columns in green are related to information which will be provided in the design phase, which may be not fully specified/filled in the analysis phase.

The legenda for the columns of the above table is:

- Term: is the name of the project Dictionary you defined, for example in Capital Case for the first letter, or camelCase as you prefer (we suggest not use spaces and neither special character since most of the programming languages and brokers do not accept those characters). For example: Vehicle, Driver, DriverHealthiness, VehicleEvent, DriverEvent, DriverAnalysis,..
- Entity Models or Module NAME:
 - Data Model: Entity Model, FIWARE Smart Data Model, IoT Device Model, custom model, data space model, etc.
 - O Modules could be specific, for example:
 - Processing Logic / IoT App: Ingestion data from devices etc.:
 - for different purposes as described in the rest of the document
 - Dashboard: operator user interface
 - Client-Side Business Logic on widget dashboard
 - Server-Side Business Logic on Processing Logic in connection to Dashboard
 - Data Analytics: estimation of drive condition algorithm SK43
 - Third party tools:
 - Third Party API:
- **Kind**: Entity Model, Entity Instance, Processing Logic / IoT App on cloud or on Edge, Dashboards, Data Analytics processes, Mobile Apps and Web App, third party tools, etc.
- **Responsible**: who has to develop or developed and/or maintain the element.**Status**: inherited, already accessible, to be customized, to be finalized, to be done, in cloud, on edge, etc.
- **Spec Where**: location of the description, of the specification. It can be a document or a link in which the Specification is reported.

IV.A.3. The Dictionary of External APIs, and External Services

The Dictionary has to include a section about the external APIs.





External API have to be identified and listed to allow to interoperate with the platform and among partners/developers.

Each external API should be:

- Listed with:
 - o Entry/end point, kind of protocol, parameters, examples
 - o authentication model, credentials if any
- SWAGGER definition: https://swagger.io/
- Postman: https://www.postman.com/

Please note that Postman needs to have JSON data on the same line.

	External API								
API name	API url and shape	Kind	parameter	Credentials approach	status	Description, Swagger link, Postman,			

The columns in green are related to the design phase, which may be not fully specified in the analysis phase.

In Snap4City, External API of third-party services can be:

- Easily called via Processing Logic / IoT App which are Node-RED, in formalizing processes of data ingestion, data transcoding, transformation, business logic, etc.
- Wrapped into a MicroService which can be exploited into Processing Logic / IoT App.

In Snap4City, dedicated custom API could be created from Processing Logic / IoT App. This practice is strongly discouraged for a number of reasons reported as follows:

- 1. **Custom made APIs** from Processing Logic / IoT APP Node-RED should be avoided since:
 - a. They are not secured. they are not authenticated and neither support the authorization control for their access. API provided from Processing Logic / IoT App, would not to be easily secured, and very difficult controlled into the general SSO of the system.
 - b. The interpretation of the REST call parameters should be performed into the Processing Logic / IoT App and also the search of entities and filtering.
 - c. They are not scalable in terms of multitasking support. Each Node-RED process is not supporting the multitasking on the exposed API so that multiple calls of the API are going to fail.
- 2. Most of the API that you are going to create in Processing Logic are typically created to
 - a. provide data. They may be directly provided by sending a message to the assigned IoT Broker of the Entity Instance. Any Entity Instance has an assigned broker with different kinds of authentications mechanisms which can be used. See in the specific section of this document. Sending data on the Broker can also provoke an event on the Proc.Logic/IoT App, so that the message can be processed even driven supporting scalability.
 - b. request results. They may be requesting them to the storage. So that, the same data can be easily obtained by using Snap4City Smart City API, which are in place, authenticated, controlled in access and scalable.

Moreover:

Any API call that you need to access at Data Time Series, data collections, and data instance status (on the basis of some variable and filters) can be easily implemented by using Snap4City Smart City API.

- See for smart city API call and filters in **Section IV.C.4.**
- See for authentication before calling API in snap4city in Section IV.C.5





Please use Smart City APIs which provide:

- a large set of facilities to get data filtering them by area, path, GPS locations, distance; date and time interval; value of the variable of the models; IDs of the entities, etc. They are authenticated and provide data according to the authorization accesses of the user. So that, they are very useful for implementing services from Mobile App, etc. Thus, increasing flexibility and simplifying the solution.
- Authentication and authorization mechanism, see Section IV.C.5
- Robustness to the cybersecurity attacks, reliability
- documented in swagger, see Section IV.C.4
- Support for scalability

Please note that mobile app and third-party tools accessing to Snap4City API need to have a ClientID (which is going to identify the kind of client is approaching the platform, for safety reason) registered on KeyCloak, please ask, see Section IV.C.5. New ClientID can be requested to the administrator of the Snap4City platform you are using. In the MicroX installation, if you are the administrator, you can set up the ClientID directly on the KeyCloak, as a new Client from KeyCloak->clients menu'.

The Dictionary has to include a section about the External Services.

External Services can be used to insert into the user interface and Dashboards' elements coming from third party applications.

They have to be listed as:

- URL, parameters, size of the screen
- IFRAME constraints

Please note that in Snap4City they can be easily listed and, in a click, integrated into Dashboards.

External Services							
URL	parameter	Description	Nature	Subnature			

IV.A.4. Analysis: Scenarios' formalization and example with mobiles

The scenarios are formalized by using tables. A UML Activity diagram graphically represents a process (or Scenario). https://www.uml-diagrams.org/activity-diagrams-examples.html

According to the above example, the **Main Scenarios** to be described may include:

- The operator registers the driver into the system (the driver is requested to register on the
 platform before the actual registration on the monitoring activities, thus including the signed
 consent for GDPR).
- The Driver takes the Vehicles for day trip: starts, drives (while being monitored), ends.
- The Driver is assessed in the analysis center, and results are saved and processed allowing or blocking him to drive.
- The Driver may be monitored on its activity of driving to provide direct real time feedback.
- The operator analyses the last 3 months of a Driver.
- The operator analyses the usage of Vehicle.
- Etc.





The Server/platform has to communicate some notification to the Mobile/Web App in real time. For some cases it could be done with some Web Socket as provided from Snap4City platform and Dashboards, otherwise in most of the cases the communication with third party applications and/or special purpose mobile apps should not need to be in real time. Thus, messages from Operator/client mobile to Platform could be performed by sending messages modelled with some Entity Model but on a specific Entity Instance by sending an Entity Message to a platform broker. Notifications can be internally performed with some changes into the Entity Instance status.

Please note that Mobile App can be pushed, they have a dynamic changing IP and they do not have web server of APIs to be called easily. The Mobile Applications cannot have a process listener active in real time since the IP address on mobile is going to change, some of the operating system does not allow to have a process active on the mobile phone to reduce the power consumption and the user security. Both Apple and Samsung provide some service to send message in push on the basis of the mobile phone number/id. See for example, APNS (Apple Push Notification Service) of Apple, Airship, **Firebase** messaging, wonder push, etc. The suggestion is to use the Mobile App push mechanisms for the actual notifications to be pushed such as Alarms, Actions to be Reminded, etc. They would be warmed up on the icon and on the app mechanism, and they can be also blocked by the user on the operating system. So that PLEASE do not use the notifications in PUSH for the structural functional dialogue from your mobile App and the Server, but only for pure Alarms that the user may even ignore.

Another solution is to develop the mobile app to make periodic polling on the server (dashed lines) to get notifications. If this approach is not viable, there are some services of Apple, Samsung, or third party which use the services of the mobile operator. Another possibility is to send a message to the Driver via SMS, or Telegram. SMS is passing from the mobile operator.

Therefore, since most of the clients are on mobile App. This means that if the data analytics or decision support is taking time and thus the communication back has to be performed Asynchronously from the mobile to the server \rightarrow that is **Asynchronous interaction** among elements, or using some services, or a developing platform using an external service.

So that, the Server/platform can change the status of some Entity Instance / IoT Device (for example, for remaking that a notification is ready, variable: "NotificationXXYYReady"), and the Mobile App can periodically call the IoT Device via Smart City API (authenticated and authorized) to understand and get the instructions to be performed according to the NotificationXXYYReady, for example a questionnaire. Once the action on mobile app has been done, the Mobile App can patch/post on IoT Device via NGSI V2 patch/post API a new message including the resulting data of the action.

If you have hundreds or thousands of users and actions we suggest staying on **Asynchronous interaction**, which is more scalable.





Example: Activity Diagram

- Continuous Lines can denote event driven, sync communications... for example by sending data on IoT Broker
- Dashed lines can denote Pull data collected. Via Async. Communication from Platform to Mobile Devices, via SCAPI
- Dotted line can be even driven internal mechanism, internal call of API or other event dry.
- Coloured Dots are the different devices data storage

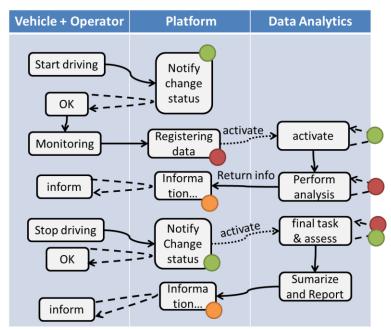


Figure 10: Example of Activity Diagram

The typical interaction from some Web or Mobile App can be based on

- sending messages to the platform via IoT Orion Broker in NGSI V2 and
- collecting results asynchronously requesting them via Smart City APIs.

In both cases the access to the API (of IoT broker and of the Smart City API), has to be performed by using open id connect and thus access token. This means that the Web or Mobile App has to get the token and then connect, and when needed the refresh token. The Smart City API can also be acted without authentication to get public data.

In **Figure 10**, the mobile app or the car is notifying to the platform that is starting or beginning is driving turn with a message to the IoT Orion Broker (the message on the Broker will be automatically feed into the storage). If the message is not sent to the Orion Broker in NGSI but on MQTT, the message needs to be decoded (in most cases) and remapped to an NGSI V2 format. This can be performed in an IoT App on platform, and the performance and scalability will be reduced.

The Mobile App can immediately ask to the platform server to get the status by using the Smart City API (to verify if the start state has been registered) and may be to get destination or other travel trip information, among those, also the ALERT if the driver cannot drive for example.

Once the mobile app received the authorization to start, the mobile is starting monitoring (position, moving velocity, assessment of the driver, etc.). This is information is provided in push on IoT broker. The Platform will register all of them. A process on the platform, running on IoT App and/or on Python, can analyze the data collected and decide to continue support the driver in driving or informing him to stop or to be more careful. The Mobile App should be in foreground to continuously get information by polling (dashed line) from the direct reading of some device status using Smart City API.





A variant of the above **Figure 10** can be **Figure 10b** as follows.

Every time a data is entered into the Storage an event occurs into the broker. The server «Inform» can be subscribed from an IoT App to receive in push these changes (red dashed line). To this end, the Snap4City Library of microservices provide a node for subscription on broker.

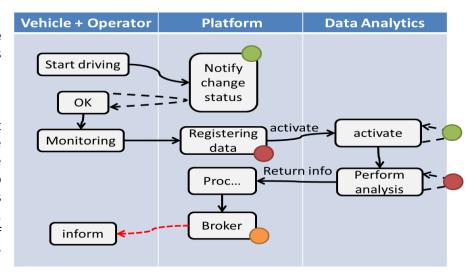


Figure 10b: Variant of Activity Diagram of Figure 10.

In **Figure 10b**, an example of Sequence/Activity Diagram is reported. The driver on its Mobile App, he/she marks the start of the driving section, and the App notifies the change of status to the platform via some broker, once performed all the needed verifications (taking some minutes, may be). The effective change and authorization to start is made accessible by the platform to the mobile app which is requesting the status in pull (dashed line). Then the mobile app starts to monitor the drive status continuously, and send new data (e.g., the level of attention, the road taken, etc.) to the platform via some broker every minute. The arrival of new data may activate some data analytics to perform some analysis of the collected data (red dots) and producing results on the platform data. In the case in which the process detected critical conditions for the driver, the assessment procedure on platform may decide to send an event/message (dashed red, in push from platform to clients) to the operator and driver via a Broker to warning the driving of the lack of attention or for some wrong path. The event in push from platform to client could be a viable approach on some platforms and may have some limitation on Mobile App in which the interaction paradigm can be changed in a periodic REST call from the Mobile to the Platform.

For instance, as explained in the training slides, according to **Figure 10b**:

- the **black continuous line** (push) will be used to send some data on the platform broker with a REST call which has to be Authenticated and Authorized according to the OpenID Connect as explained in Section IV.C.5, and would be in the form of:
 - for Orion Broker NGSI V1, which may accept POST:
 - https://<platformdomain>:8443/orionbrokerfilter/v1/updateContext
 - For Orion Broker NGSI V2, which accepts PATCH on Snap4City protected Orion Brokers:
 - o https://iot-app.snap4city.org/orion-broker-xxxxxx/v2/
 - o if you have a MicroX the structure of the call to access at the Broker will be:
 - https://<domain>/orion-filter/orion-1/v2/
 - Or in the form for non TSL protected interaction NGSI V1 (for example, each platform and organization may have different endpoint for Smart City API):
 - http://iot-app.snap4city.org:80/orionbroker/v1/updateContext?elementid=ELEMENTID&k1=K1&k2=K2
 - Please note that
 - the use of K1, K2 is discouraged in favour of more secure solutions see Section IV.C.8),





- the **black dashed line** (pull) will be used to request some data from the platform by using a REST call to smart city API (Authenticated and Authorized according to the OpenID Connect as explained in **Section IV.C.8**), in the forms:
 - via regular Smart city API by category, etc.
 - o http://svealand.snap4city.org/ServiceMap/api/v1/?selection=59.581458578537955;16.711 http://svealand.snap4city.org/ServiceMap/api/v1/?selection=59.581458578537955;16.711 http://svealand.snap4city.org/ServiceMap/api/v1/?selection=59.581458578537955;16.711 http://svealand.snap4city.org/ServiceMap/api/v1/?selection=59.581458578537955;16.711
 - Via Super
 - o https://www.disit.org/superservicemap/api/v1/?......
 - This case is valid for SUPER on snap4city.org.
 - Via Super by values
 - https://www.snap4city.org/superservicemap/api/v1/iotsearch/?selection=43.77;11.2&maxDists=700.2&model=CarPark
 - https://www.snap4city.org/superservicemap/api/v1/iotsearch/?selection=42.014990;10.217347;43.7768;11.2515&model=metrotrafficsensor&valueFilters=vehicleFlow>0.5;vehicleFlow<300
 - This case is valid for SUPER on snap4city.org.
 - Please note that:
 - each platform and organization may have different endpoints for the above APIs.
- the **red dashed line** (push) will be used to send some data from the platform (from an Orion broker) to some stable IP client or other machine for machine-to-machine communications:
 - As a first step the client has to subscribe to some entity on the Orion Broker passing its IP where the broker will have to send the data in push
 - This example refers to NGSI V1 which is deprecated and substituted by V2
 - NGSI V2 examples are reported in Section IV.C.6.
 - The POST will be in the form of <u>/v1/subscribeContext p</u>assing as parameters: elementid (the device ID, and K1, K2 (please note that the approach with K1/K2 is mainly deprecated)) or TSL approach
 - o curl -X POST
 "https://broker1.snap4city.org:8080/v1/subscribeContext?elementid=mypersonaldatatest
 er-device&k1=4e0924a8-fdd6-49cf-8d4a-f49cb5710d8b&k2=240567da-64a4-43b3-8ac9 1265178f3cbe" -H "accept: application/json" -H "Content-Type: application/json" -d
 "{\"entities\":[{\"type\":\"Ambiental\",\"isPattern\":false,\"id\":\"mypersonaldatatester device\"}],\"attributes\":[\"temperature\"],\"reference\":\"http://prova/\",\"duration\":\"
 P1M\",\"notifyConditions\":[{\"type\":\"ONCHANGE\",\"condValues\":\"temperature\"}],\
 "throttling\":\"PT10S\"}"
 - Please note that
 - the use of K1, K2 is discouraged in favor of more secure solutions see Section IV.C.8),
 - each platform and organization may have different endpoints for this API
 - Then the broker will send the messages to the subscribed client
 - it could be possible to have this kind of push also by using Kafka and/or WebSocket, but this is possible with simple and direct exposed API to all Snap4City platforms.

The external APIs of Snap4City as those of SCAPI and Brokers are documented in Swagger https://www.km4city.org/swagger/external/index.html





The endpoints exposed in the examples and in the Swagger are purely indicative and may change from one platform to another, from one tenant/organization to another of the same Snap4City platform. Please refer to your platform end-point installation to form your correct domain URL and end-points.

If you are interested to use your mobile Apps to allow your users to register on the platform (for example, for smart parking, for MaaS applications, for sharing application, etc.), a special additional module has been realized to simplify this process. Please ask to Snap4.city.org.

In alternative, for creating some **Synchronous user interaction**, it could be possible to:

- Generate HTML pages from Processing Logic / IoT App and allows to access to some form from that HTML page (Server-Side Business Logic)
- Generate HTML pages from Processing Logic / IoT App and publish them including forms on some External Service Widget on Dashboards (Server-Side Business Logic)
- Generate a form using Processing Logic / IoT App widgets elements FORM, and expose this form on a Dashboard (Server-Side Business Logic)
- Generate Dashboard with an External Service widget formalizing the form in its internal JavaScript Addition (only for professional users) to implement Client-Side Business Logic.

IV.A.5. Analysis: Use Cases formalization

Use Cases can be represented by tables and by sequence diagram (https://en.wikipedia.org/wiki/Sequence_diagram).

In the above example, possible use cases may be:

- Save (register vehicle) /modify Vehicle profile and status.
- Save (Register Driver)/modify Driver profile and status.
- Save an Occurrence of a VehicleEvent.
- Send the data regarding a certain DriverAnalysis.
- Assign and Taking a Vehicle to start driving.
- Close a period of driving.
- Save DriverHealthiness.
- Save Occurrence of a DriverEvent.
- Observe the trajectories performed by a given vehicle and related velocity, acceleration brakes, etc.
 - o Identify which driver has drawn a specific vehicle.
- Observe the time trend of a given Driver in terms of healthiness, attention level, etc.
- See the list of all Maintenance Tickets of a given vehicle.
- See the list of last 6-months DriverAnalysis of a certain Driver.
- See the time trend of the last 6-months DriverAnalysis of a certain Driver.
- Etc.

IV.A.6. Analysis: Requirements' formalization

The **Functional Requirements** could be listed by starting from the identified active Entities (which could be human, Tools, autonomous processes (for example the assessment process)) and describing for each of them the single functional statements. Collect all of them by using the following table on which technical details can be formalized when ready:

- Users, Drivers, operator
- Vehicles
- Events of different kinds
- ControlDashboard, ControlPanel
- RegistrationInterface





- Measuring device
- Etc.

		Req	uirements			
ID	Main Entity / Area	Description	Relevance / Priority	Main Tool / Entity involved	Status	Source Code
D1	Operator	The Operator has to be authorized to register Drivers	mandatory	OperatorTool	Not developed	JavaScript
D2	Driver	The Drive can verify its registration by putting Password to access to its data on the solution	optional	Web and/or Mobile App accessible for the Drivers	accessible in open source	Yes In Java

The columns in green are related to the design phase, which may be not fully specified in the analysis phase, where:

- **ID:** a unique identifier
- Main Entity / Area: the most relevant entity involved or the main area, a mixt of them should not be used. The most relevant entity in most cases is the entity which perform the action.
- **Description**: a simple and short description which should not include multiple functionalities in the same statement.
- **Relevance / Priority**: mandatory (a must), optional (a should), other values could be coded. For example: high, mid, low, very low, etc.
- Etc.

In addition, a number of **non-functional requirements** may be also specified detailing the solution behaviour with respect to aspects of: security, privacy, scalability, reliability, availability, modularity, safety, GDPR, AI Act, interoperability, etc. Please note that Snap4City is compliant with a large number of Non-Functional Requirements. For these reasons, please consult snap4city portal to see the level from which your solutions developed with Snap4City would natively start. Snap4City is GDPR compliant, respect privacy in the structure, is secure since passed PENTest and vulnerability test, is modular, scalable, interoperable, open, compliant with a large number of standards, open being open source, portal since you can install on multiple platforms, open being highly interoperable, user friendly having a nice and easy to use user interface, user friendly since you can customize the user interface, etc.

Using Snap4City you can avoid to massively take care about compliance with NON-Functional requirements in your analysis and design and thus you can concentrate on your solutions. This does not mean that you cannot create some critical cases, for example publishing all your user profiles' data violating the GDPR or implementing local API in some your IoT App / Proc.Logic without any authentication and control would create a backdoor. Snap4City provides a high flexibility, to avoid critical implementation please read guidelines suggested in this document and in the training slides: https://www.snap4city.org/944. Snap4City also provide clear performances bounds for each installation of the platform and for the typical MicroX installation. See them on https://www.snap4city.org/738

If you would like Snap4City to certify the compliance of your application with our directives and GDRP please contact us.





IV.A.7. Analysis: Sequence Diagrams formalization

Each Sequence Diagram describes the interactions https://en.wikipedia.org/wiki/Sequence_diagram behind a certain use case, or portion of it.

For the same recurrent example:

- Driver, driver attention device, Broker/platform, Data Analytics, DriverHealthiness.
- Etc.

For example, in **Figure 11** the sequence diagram describing the update of the Vehicle profile and status is shown. As it can be seen, we supposed to have two types of possible updates, the first manually performed by the user, the second performed after receiving an asynchronous message from an IoT Device trough an IoT Broker. This use case includes entities for User, Vehicle, IoT Broker, and IoT Device installed on the vehicle. The IoT App (see more later) represents the business logic, SSBL, that interacts with the Vehicle stored representation, the digital twin of the Vehicle.

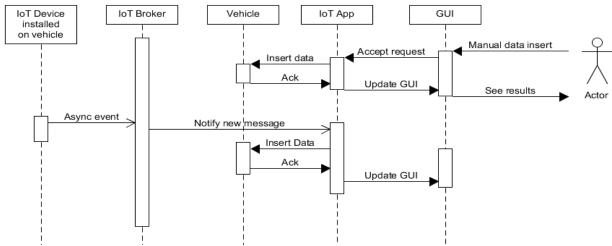


Figure 11: Example of sequence diagram, IoT broker is any Broker, IoT App is a Processing Logic

As a general remark: Do not worry if at the first sprint of the above steps you forgotten to fill some details. It is quite sure that, you have also provided some details that would have to be revised/changed at the next iteration. We suggest starting to develop from the core parts, which are the production of Entity Instances from the Entity Models, the ingestion of Entity Messages for the Entity Instances, etc., and detailing the most relevant and innovative Use Cases with respect to the state of the art. They would leverage the smart solutions to a new level.

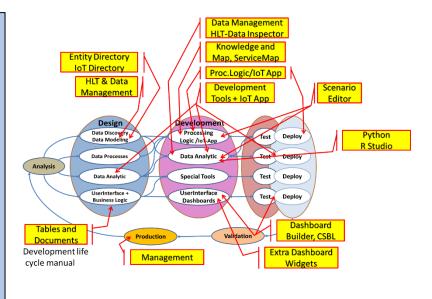




IV.B. Design Phases

Design of the Several Aspects:

- Design: Data Discovery
- Design: Data Modelling → formalization of Entity Models
- Design of Data Processes including data ingestion, data transformation, production, publication, etc.
- Design of Data Analytics
- Design: User Interface Design and Business Logic: dashboard design, and user interaction design



In the schema on the right side, the Snap4City tools which can be used during the design phase are highlighted. In the following SubSections, a guideline for each Design aspects is provided.

IV.B.1. Design: Data Discovery

An important aspect to be considered during the design phase is the Data Discovery. This activity deals with the need to identify data, entities, HLT, (historical or real-time) to be collected from the field, from the context, from external/internal, national or local databases, from files, from satellite data, from Open Data (CKAN), or from other networks or Gov portals.

The data to be discovered are:

- Not those generated internally by the devices/entities of the solutions.
- those needed for the implementation of the solution and that should be accessible from outside the
 solution. They can be historical data or real time data accessible via connectors or other means. For
 example, the contextual maps, the distribution of vehicles, traffic flow, OD matrices, the user profiles to
 be involved in the experiments, etc. Among them, also the open data can be point of interest, POI, maps,
 road graphs from open street map or gov databases, cost of gasoline, cost of energy, etc.

This phase has to answer at questions such as:

- Where can I take the data, I need?
- There is any kind of data that can be a good surrogate of the data required?
- How they can be accessed?
- Which kind of license they have? Are those data private/public, which licensing?
- Is the license associated with them functional to the solution purpose or not? May I use those data for the purpose, have I the authorization to do it?
- Which information is present in these data, it fits the purpose?
- Is the licensing compatible with the purpose?
- Are those data ethically compliant?
- Do I need to create a DPIA for GDPR? Who is the DPO?
- Do I need to establish and sign an agreement with some data provider?
- etc.





How to proceed:

- Data Identification is performed on the basis of the Entities identified and of the needs of Data Analytics
 / Transformations. The discovered data may have their own data model, and thus the model is going to
 be adopted in the corresponding design phase.
- 2. The developers should verify if the needed data are available on the (Snap4City) platform, or they are accessible elsewhere and integrated in some manner and how, etc.
- 3. If the needed data are missing the phase of **Data Ingestion Development** has to be addressed otherwise one could directly pass at the IoT App or to Views and Dashboards Development.
- 4. Before the Data Ingestion processes the data agreements have to be developed and signed (on the basis of the data licensing), verification of Data Ethics, and development of GDPR compliant procedure as the DPIA. According to the data agreement, the enforcement of rules can be performed in the Snap4City platform and business logic, if needed.

Please note that in most cases, the needed data could be surrogated with other kind of data. For example, sensors data for the environment monitoring can be surrogated with satellite data with some connections; CO2 data with traffic flow data, NO2 with traffic flow data, map data with OSM, Orthomaps there are multiple providers, open data are accessible and most of them describing the contextual situation can be recovered from different providers in local, regional, national, and international institutions, etc. As the last possibility, one could even buy some the data from: Mobile operators, Google, TomTom, Here, Insurances, municipalities, public transportation operators, bike sharing operators, etc. Or finally could also supposed to create those data from mobile apps developed in the project itself.

The process of data discovery in most cases collects data which are associated with data sets and not only to the single Entity. The data for data sets are related to the owner, acquisition model and protocol, format, volume, rate, etc., and for the purpose a table or excel file is used, even if this information can be saved in the Digital Twin, data inspector of the platform.

Description	domain	S/CO/RT	I/O	Туре	Status	Referen t			Authent ication	HL protocol	protoc ol	ніт	Format	Size	Volum e	Rate	GPS ed	foto	License / Condition of use
Graph road	Energy	Static	In	Struct	Understoo d	Name Surname	Stakehol der ID	url	Simple	Push	Datex	Sensor	XML	2 variable s		Every 10 minutes	Yes	URL,	Public as CC
Parking	Graph	Real Time		Non struct	Acquired	Email	Staff or not staff	Broker	Certificate	Pull	ws	Sens- Actuator	JSON			Sporadic, max 1000 times per day		IMG	Link to file
Consumption of energy	Mobility	Combined	In/out		Scheduled	Phone	Internal		Etc.		REST	KPI	GeoJSO N				Kind		Private
	Transport	RT stream			Tested	Etc					Custom	Personal Data	KMZ				Insid e msg		Restricted to
		RT Messages			Operative						ODBC	l	WFS				Static		Sensible data
					Failed						JDBC	ЮТ	WMS						GDPR aspects
					Not needed							Virtual Sensor	GTFS						
												GIS	db						
												Heatmap							
												Path, trajectory							
												Trend							

Examples are provided in the columns. Thus, the resulted rows may have not sense. The status refers to the ingestion process.

IV.B.2. Design: Data Modelling

In **traditional development** processes, the data modelling would go on the identification of classes, their relationships, class diagram, and the definition of tables for the SQL database, performing normalization, etc.

In Snap4City we follow the case of IoT/WoT modelling the Data Modelling phase consists in the definition data structures/models (Entity Models) used in the solutions. In Snap4City, the approach is grounded on Big





Data and Digital Twin, coming from IoT/WoT domains, event driven, and scalability being big data. The approach passes from formalization of Entity Models which are identical from the data ingestion and data storage. The Entity Models on storage are directly indexed into the storage without the need to defining for them a specific table structure and relationships among tables, neither to perform normalization to permit the efficient indexing. All the relationships among the entities and the Entity Models are modelled into the knowledge base, and the Smart City API can efficiently query them by using multiple filters via noSQL approach, which is totally transparent for the developers.

This phase has to answer at questions such as:

- Which information is present in these data, it fits the purpose?
- Which data models are used, standard, custom, etc.?
- Which data models would be produced?
- How can I get the data?
- Are those data private/public, which licensing?
- Is the licensing compatible with the purpose?
- Are those data ethically compliant?
- Do I need to create a DPIA for GDPR?
- Do I need to create an agreement?
- Which are the volumes of the data streams?
- The data have some special encoding?
- Etc.

IV.B.2.a- Data: High Level Types, HLT

Thumb Rules on Snap4City for High Level Type and data types in general.

When in Snap4City is talking about Modelling is referring to Defining and Modelling Entity Models

A large number of other data types are also managed as follows.

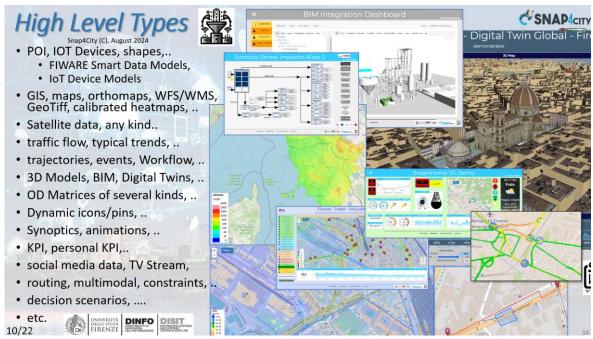


Figure 12: high level types, example.





Snap4City has the concept of **High-Level Type**, that are unified with a **Unified Data Model**. The HLTs is the collection of all data kinds of data formats supported by Snap4City system and are listed from the **Data Inspector**, and managed by the **Data Managers**, and in the **Dashboard Wizard**.

They are grouped by categories as follows:

- Devices/Entities and their model and variables (Managed from Entity/IoT Directory):
 - Entity Model (IoT Device Model), (managed by Entity/IoT Directory)
 - Entity Models can be derived from FIWARE Smart Data Models
 - Entity Instance (IoT Device), Entity Variable (IoT Device Variable) (managed by Entity/IoT Directory)
 - Entity Instances can be also HLT as described in the following
 - Mobile Entity Model (Mobile Device Model), Mobile Entity Instance (Mobile Device), Mobile Entity Variable (Mobile Device Variable) (managed by IoT Directory) The difference with the previous is the possibility for them to move (change GPS) and thus render them on trajectories, track for fleets and sensors, let's say time series moving over time.
 - Entity Models can be derived from FIWARE Smart Data Models
 - BIM devices are actually Entity Instances (managed by BIM Manager accessible into the Dashboard Wizard), that refer to some BIM View, and the BIM manager may refer to some BIM Views in which the Entity Instance.
 - Files devices are actually Entity Instances (managed by the File Manager from Data Management).
 - Typical Time Trends, TTT: they are devices managed by the TTT Manager on Data Management, on which a series of data (typically one for each hour) is modeling the typical time trend for the H24 of a given variable. For example, for: traffic flow, temperature, traffic density, humidity, emissions of CO2, number of people, etc. TTT are de facto Entity Instances of HLT.
 - TV Cam (managed by TV Cam Manager from Data Management), they are a specialized Entity Model and Entity Instances. So that, they have GSP location, nature Subnature, variable, etc., plus credentials to access at the protected video stream. They get video streams on RTSP, ONVIF modelled as Entities / Devices. They can be defined and managed by the TV Cam manager, in which it is possible to define protocol and access data. The visualization is performed on WebRTC protocol via Kurento on a special Widget. TV Cam are de facto Entity Instances.
 - Data Table Device, Data Table Model, Data Table Variable (managed by IoT Directory and produce by Data Table tool). They are produced by the Data Table Loader or POI Loader automated processes for loading data and generating their models and devices, which automatically produce the model, devices, and instance messages over time, let say time series. (This tool is not accessible in all Snap4City platforms, optional in MIcroX)
 - Sensor, Sensor Device, Sensor-Actuator (deprecated since all the IoT Devices can be both sensors and actuators). They are produced by formers ETL processes, similar to the concept of device and variable (Sensor Device, Sensor). In the present version of Snap4City, all sensors are actually modelled as sensors-actuators.
- KPI, key performance indicator single variables (Managed from Data Management, HLT):
 - MyKPI (managed by MyKPI manager from **Data Management**) they are all personal data produced by IoT App, Mobile App, or loaded from some process. MyKPIs are mainly used for trajectories, for saving single values time series. They can be: (i) used for long-term saved and retrieved from Proc.Logic / IoT App, (ii) saved on MySQL or Open Search according to a setting, (iii) used as event-driven for synoptics, (iv) created via the MyKPI management via the graphic user interface.
 - My Personal Data, MyData (the latter are mainly deprecated since can be modeled as Entities). The former is used to save user profile information such as password of hash, scenarios, etc.





- My POI (mainly managed as Entity Models, mainly deprecated). They are static point of interest that can born private and then made public when approved. POIs are used for marking Points of Interest on maps (museums, banks, schools, parks, etc.), they are points of attractions without time changing variables, without time series and with a relevant number of metadata: web page, email, time of opening, etc. They could be also generated as Devices, see for instance POI Loader. MyPOI are personal POI, which can be created from a Mobile App. The administrator can leverage a MyPOI to a general POI.
- KPI/Direct Metrics: deprecated since can be modeled as MyKPI and Entities
- Map features and tools in addition to all the above data which can be located on map (Managed from Data Management, HLT), also:
 - Heatmap (managed by Heatmap manager from Data Management) they are produced by some data analytics or directly loaded on the Heatmap Server. They can be shown on a map, and picket if loaded correspondingly. Some of the heatmaps can be computed on the client (non-calibrated), the others are generated to produce dense and regular maps calibrated according to a Color Map standard (see Color Map Manager). The latter is distributed by the GeoServer via WMS/WFS protocol and can be animated in 24 hours if instances over time are present. Heatmaps are actually time series of matrices. For example, the Heatmap of CO2 of every day for the whole year.
 - o Traffic Flows (managed by Traffic Flows manager from Data Management) they are typically produced from a traffic flow reconstruction algorithm to generate data in terms of Polyline JSON and loaded on Traffic Flow Manager which converts them into geo images for the GeoServer which distributes them via WFS/WMS. They can be time series of data to be used for showing animations daily of the traffic flow on the map. Traffic Flows can be saved on the platform in different formats: JSON files, GeoTIFF on the GeoServers and recently on OpenSearch as data about the traffic density for road segment.
 - Traffic Flow Polyline: they are produced from traffic flow reconstruction data in terms of Polyline JSON and can be used for rendering on 3D City Digital Twin as crests, on a 3D map. They can be time series of data.
 - OD Matrix (managed by OD Matrix manager from Data Management). They are produced from some original data, census data, cell phone, data, mobile data, etc., and loaded in terms of OD data on the OD Manager/server for distribution on map. They can refer to different geo areas, grids, ace, regional administrative shapes, etc. They can be time series of data, inflow and outflows, etc.
 - Tools for the Map: what-if, scenarios, scenario editor, etc. (as tools listed into the Dashboard Wizard) They can be listed in a selector to activate them on demand, and once activated are shown on the Multi Data Map on views and dashboards. They are
 - Scenario Editor: a complex scenario editor to select a segment of the road graph, editing a large range of details, saving its version: INIT, ACC, etc., to be used for sending the scenario to some other data analytics such as: heatmaps generator, traffic flow generator, etc.
 - Scenario: for creating simple scenarios blocking a part of the city, multiple unconnected areas and for multiple time slots. Scenarios can be saved and shared with other operators.
 - What-if with Routing tool: for exploiting a scenario and deciding routing and solutions to be taken for private routing. The resulting cases can be saved to be shared with other operators.
 - WFS (WMS, etc.), for connection to GIS for images, maps, orthomaps, shapes, POI, PIN, etc.
 - **3D models of the City, Global Digital Twin.** They are generated with a suite of tools starting from Lidar, GIS shapes, facades images, orthomaps images, etc.





- Buildings, floors, etc. https://digitaltwin.snap4city.org/
- o **Trajectories**, **Paths**, **shapes**, **gardens**, etc. they are produced from some original data or some data analytics, or routing, or paths. They can be sent to the map for visualization. Some segments of the Trajectory can be requested to the composed by a new routing.

• Third party html pages and tools, only for Dashboard Widgets

- External Service (managed by the External Service Manager) they are websites which registered on Snap4City.org and can be rendered into an Iframe of the Dashboard if they allow to do it. Some restrictions may be applied by the owner of the Web Sites.
- Synoptics (managed by the Synoptics Manager from Extra Dashboard Widgets) they are special modules provided by Snap4City grounded on SVG format for rendering in real time graphics layouts of energy plat, industrial plants, metro stations, etc. They may present several IoT Device Variable, Constants and MyKPI in event-driven data. They can also provide interactive elements by which the user can send data, and actions to the platform, writing to MyKPI, using the IoT App. Synoptics are instantiated based on a model which can be generated according to guidelines.
- MicroApplications (managed by the MicroApplications Manager from Extra Dashboard Widgets) they are Web Applications developed by Snap4City as micro solutions, micro applications solving specific cases and rendered into an Iframe of the Dashboard.
- BIM View for single building and areas (managed by BIM manager from Data Management)
 - BIM View: are used to represent and show a 3D building, floor or segment derived from some IFC format for BIM. They are collected and provided by the BIM Manager.
 - **BIM Device:** are IoT Devices used to represent and show a 3D building, floor or segment with a specific IoT Device, ServiceURI, POI attached. They are derived from some IFC format for BIM, collected and provided by the BIM Manager, while the BIM editor permits to attach the ServiceURI to the BIM corresponding element.

Other Widgets:

- O Dashboard-IOT App: representing the data flow, even driven from Proc.Logic / IoT App to Dashboards and vice versa. They can be intercepted and exploited.
- A large number of new Widgets for Dashboards are reported on training slides for dashboards and views:
 - https://www.snap4city.org/download/video/course/p2/

• Other Deprecated Widgets:

- Special Widget: several special widgets have been created to show specific HLT, for example the
 weather forecast, civil protection, quality of public transport, status of a specific decision
 support system process, first aid, clock, Twitter Citations, and Twitter Hashtags.
- Complex Event: to represent events of different kinds on specific Dashboard Widgets: entertainment events, critical events, operator events, traffic accidents, etc. In the short future, a new version of the Event Device/Device Table and Event Table Widget will be finalized to deprecate this former HLT with a set of more flexible solutions.





IV.B.2.b- From Data Modeling to Entity Messages

Thumb Rules of Snap4City from Data Modelling to Messages.

In Snap4City:

- The relationships among models, entities/devices and messages are depicted in Figure 9
- Entity Models (IoT Device Models) can be simply instantiated from:
 - FIWARE Smart Data Models, versioning, and harvesting the standard repository (from Entity Directory / IoT Directory tool of Snap4City)
 - Entity Model / IoT Device Model which are accessible into the Snap4City environment (from Entity Directory / IoT Directory tool of Snap4City)
 - Excel files by using Data Table tool, which extracts the model from the excel table and automatically creates IoT Device Model, IoT Devices and data attached to them (not accessible in all Snap4City platforms)
 - Creating a custom Entity Model / IoT Device Model in standard Snap4City format (from Entity Directory / IoT Directory tool of Snap4City)
- Entity Models can be customized.
- Entity Models / IoT Data Model are templates to produces Entity Instances / IoT Devices by registration (virtual or physical, does not matter). In the model creation one can specify static attributes describing
 - o nature/sub-nature
 - o a number of static variables, just defined once at the device creation.
 - o the HLT classification can be defined
 - o if the model/entity has to be certified via Blockchain (not in all Snap4City Platforms)
 - o if the device can move or not (be mobile device or not), changing GPS data

Each Entity Models / IoT Data Model are

- o modified in terms of attributes, variable, etc., tis operation does not create any change in the Entities Instances / IoT devices already produced in the past from the model.
- Entity Instances / IoT Devices are Digital Twins and can be classified into
 - Physical Entities (Vehicle, Driver, on board unit on the vehicle, device for assessing the drive attention, etc.). All Physical Entities are sending data on the platform on server via some Broker or other data ingestion process, for example via some local application, third party service, Edge solution, etc., or can receive data from the broker.
 - Virtual Entities (DriverHealthiness, VehicleEvent, DriverEvent, DriverAnalysis). Virtual Entities are
 managed on server side for managing data and providing a set of user interface views for data entry
 (registering data) and for data rendering visualization.
- Entity Instances / IoT Devices can be created in Snap4City by means of:
 - Manual production via Entity Directory / IoT Directory
 - Massive production via:
 - Processing Logic / IoT App by using MicroService for
 - Entity Instance / IoT Device production from Model
 - API and MicroServices
 - Harvesting external Orion Brokers, also via Entity / IoT Directory
 - Data Table tool of snap4City (not on all Snap4City Platforms)
 - Please note that once an Entity Instances / IoT Devices is created in several versions of the
 platform, the SCAPI and thus the MicroServices and Dashboard do not provide any data UNTIL
 some Entity Message / IoT Message is not sent to initialize their indexing. In addition, some tools
 as ServiceMap does not show private data, you can use other tools as SuperServiceMap.

Entity Instances / IoT Devices

 Can be modified in terms of variables and variable types without affective the Entity Model, neither the values of past data from Entity Messages.





- o Cannot be modified in term of Entity/device name which is unique forever.
- Can be cancelled, but actually the cancelation is not a physical delete of data and device, it is only a change of status on deleted, so that from administrator you can recover the case.
- o In some versions of the Snap4City platform, a recovery service is provided, which provide the evidence of what has been gone wrong in the creation of devices.
- **Entity Messages** are data messages sent over time changing the value of the Entity. They have to compliant with the Entity Instance and may create Time Series as described in **Figures 9 and 12b**.

IV.B.2.c- How to perform Data Modeling

How to proceed to the Entity Modeling / Data Modelling:

- **Define a formal table for each Entity Model**, eventual exploitation of available entity models from some library such as those of: Snap4City IoT Device Models, FIWARE Smart Data Models. Both of them can be specialized, or in alternative a new custom **Entity Model** has to be defined.
 - Snap4City is GDPR compliant, but a certain attention has to be applied in collecting and using
 private data. All the data saved into Snap4City are initially private, while to make them public a
 click of the owner of the Entity Instance (Device) is needed!
 - o on Snap4City platform all data **models** are coded as an **Entity Models / IoT Device Models**.
 - Entity Models / IoT Device Model can be created, imported and exploited from Snap4City Entity
 Directory / IoT Directory
 - Users Snap4City may directly create the Entity Models / IoT Device Model on the Entity Directory
 / IoT Directory tool
- Create one or more Entity Instances / IoT Devices from a single Entity Model / IoT Device Model, by providing some information such as the Identification/name and other static variables (see example in Figure 9). In Snap4City, a large number of tools allow to
 - create Entity Instances / IoT Devices from scratch and from Entity Model / IoT Device Model (Entity/IoT Directory, Proc.Logic/IoT App, APIs)
 - massively create huge number of Entity Instances / IoT Devices from an Entity Model / Device
 Model via process in Bulk from file, and from Processing Tool / IoT App
 - massively create huge number of Entity Instances / IoT Devices from Data Table tool (not accessible in all Snap4City platforms) which create also the Entity Model / Device Model learning from an excel file and from it the device and Entity Instance Messaged / data messages.
- Any Entity Instance / IoT Device may change status and value over time; thus, it may receive a large number of Entity Messages attached to it (see example in Figure 9). Those messages can describe the Entity Instance evolution over time of a set of attributes including:
 - o dateObserved: which is the reference time in the time series, in ISO String.
 - state or versioning. For example, modelling a user profile, could change over time: driving, sleeping, vacation, etc.
 - variables or attributes (float, integer, etc.). For example, for a device modelling a Car we could have at a certain time and date (so called dateObserved, with value type = timestamp): position (lat, lon), velocity, acceleration, engine status, number of cycles per minute, travelled km, etc.
 - o **references** to other Entity Instances / IoT Devices (in Snap4City, they coded as **ServiceURI**). For example, a Driver will have references to its own connected entities such as: DriverEvent, DriverHealthiness, and DriverAnalysis where information about tickets taken, analysis performed, changes of the driver license will be stored. Similarly, a Vehicle will have references to a VehicleEvent, with records for the maintenance of the vehicles, etc.
 - structured data coded in JSON. They can be any JSON object so that also array, vectors, and objects in general.
- see: https://www.snap4city.org/download/video/course/p3/





• see also: https://www.snap4city.org/download/video/course/p5/

Please note that, in all the **Snap4City Entity Models (IoT Device Models)**: Nature and Subnature (classification), Lat/Lon (GPS positioning), and Device in Mobility (yes or not) attributes (variable) of Entities/Devices are not replicated in all the other models, since they are defined for default for all the Entity Models and for all the Smart Data Models as well. In **Figure 12a**, the differences from Entity Model (IoT Device Model), one of its instances the registered Entity Instance (IoT device) "park45" and a specific message over time for the park45 device are put in evidence. Please note that for:

- **Entity Model (IoT Device Model)**: black strings are reporting model definition, while in red the set parameters for the model. In some cases, the model may not impose the protocol and broker.
- Entity Instance (IoT Device): in instantiating the part45 device from its Model, a number of parameters in red has been imposed.
- Entity Message (A temporal instance): a message over time (dateObserved, with value type = timestamp in ISO string) and at a given location (GPS position) has been sent to the Entity Instance park45, also providing a set of changed values for the attributes/variables: FeeSlots, Humidity, Temperature, etc.

Where	Entity Model (IOT Device Model)	Entity Instance (IOT Device)	Entity Message a Temporal Instance	
Broker	Broker: OrionUNIFI			
Broker	Protocol: NGSI			
Info	ID: string	ID: "park45"	park45	
Position	GPS: lat, long	GSP Position: 43.12, 11.34	GSP Position: 44.12, 11.12	
Static attribute	Description: string	Description: "parking massaia"		
Static attribute Location: string		Location: "Via Massaia"		
Static attribute Civic Number: string		Civic Number: 3		
Static attribute	MaxCapacity: number, cars	MaxCapacity: 456		
Values	dateObserved: Timestamp		23-12-2019T20:13:12	
Values	FreeSlots: Integer, #		345	
Values	Humidity: float, %		25,5	
Values	Temperature: float, celsius		34	

Figure 12a: Example of Entity Model (IoT Device Model), Entity Instance (IoT Device) and an Entity Message as temporal instance

- create Data Model Diagrams which describes the relationships among Data/Entities, and in particular on Snap4City, among the Entities Instances and Entities Messages (see Figure 13, right).
 - Connecting different kind of Entities Instances/Messages via ServiceURI, SURI: in fact, the actual connections can be among Entity Instances and/or Entities Messages. Thus, creating a sort of Interaction Diagram of UML. Connections among Entities can be:
 - from a Static Attribute of an Entity Instance to another Entity Instance, as highlighted in green in **Figure 12b**.
 - from a Value/Variable of an Entity Message of an Entity Instance to another Entity Instance, as highlighted in green in **Figure 12b**.
 - from a Value/Variable of an Entity Message of an Entity Instance to another Entity Message of another Entity Instance. In this case, the SURI is not enough to identify the Entity Message, thus the identification is performed by using two variables: a SURI, and a TimeStamp in ISO String.





Where	Entity Model (IOT Device Model)	Entity Instance (IOT Device)	Entity Message at 23-12-2019T20:15:00	Entity Message at 23-12-2019T20:30:12	
Broker	Broker: OrionUNIFI				
Broker	Protocol: NGSI				
Info	ID: string	ID: "park45"	park45	park45	
Position	GPS: lat, long	GSP: 43.12, 11.34	GSP: 44.1256, 11.1234	GSP: 44.1259, 11.1233	
Static attribute	Description: string	Description: "parking massaia"			
Static attribute	MyAddInfoSURI: string	MyAddInfoSURI: "http:///InfoPersonal"			
Values	dateObserved: Timestamp		23-12-2019T20:15:00	23-12-2019T20:30:12	
Values	FreeSlots: Integer, #		FreeSlots: 345	FreeSlots: 234	
Values	TodayCarSURI: string		TodayCarSURI: "http:///CarNF126GD"	TodayCarSURI: "http:///CarGF789KK"	
Values	Temperature: float, celsius		34	34	

Figure 12b: Connections among Entities Instances and Message: the example reports a static connection and dynamic connection to change the car at a given timestamp.

Please note also change of position and other parameters, if needed

- To each ServiceURI, it is possible to refer to any kind of Entity Instances (IoT Devices, Mobile Devices, POI, etc.), it is a sort of pointer/reference. Once obtained the reference it is possible to ask at the Entity to provide its last values (as well as the value at a given dateObserved, with value type = timestamp), and thus accessing to its definition, a sort of reflection model of high-level programming paradigms.
 - For example, this means that it is possible to have attributes as ServiceURI and attaching to it some Entity Instance and its Messages for describing the occurred event:
 - Analysis, Maintenance, Ticket, Illness, Vacation, etc.
- Different kinds of relationships can be defined between Entity Instances and Entity Messages depending on the Data Type used into the Entity Model (IoT Device Model), for example,
 - A ServiceURI (from an Entity Message to an Entity Instance)
 - A ServiceURI plus a targetDateObserved (from an Entity Message to another Entity Message)
 - Vector of ServiceURI (used only when simultaneous events occur, for example, list of changes performed to an Engine) (from an Entity Message to a set of Entity Instances)
 - Vector of couples with ServiceURI plus a targetDateObserved (or two vectors) (used only
 when simultaneous events occur, for example, list of changes performed to an Engine)
 (from an Entity Message to a set of Entity Messages)
 - It is also possible to refer from an Entity Message to the single Entity Variable by using the extended or metric SURI. So that the above set of references can be extended to the Entity Variables as well.
- Optionally: if you like you can create Entity Relationships diagrams among Entities, see UML, as a plus.





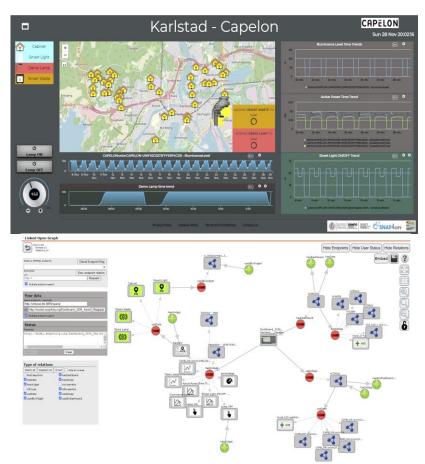


Figure 13: Example of a Dashboard and its graphical representation of the relationships among widgets, devices, Entity Instances and Entity Messages, etc. The tool on the right side is called LOG, LOGraph, Linked Open Graph and it is accessible from the dialog of Dashboard manager (not all Snap4City platform are provided with the LOGraph, it is optional and can be installed in a second phase).

The Snap4City tools for supporting the activity of Data Modelling are:

- Semantic Reasoner (accessible as ServiceMap/KnowledgeBase and SuperServiceMap) supporting the modelling of city entities in multiple and federate knowledge bases, their semantic relationships and search, for they discovery, Entity/IoT Discovery, dynamic and autonomous data analytics as machine learning/AI, and for development of applications in multiple domains: mobility and transport, tourism, health, welfare, social, etc. Extending the Km4City multi-domain semantic model (https://www.km4city.org); Federation of Smart Cities via smart city API for large horizontal scaling and world scale coverage without expensive solutions.
- Entity Directory (IoT Directory) and service simplifying the creation of applications abstracting complexity of data models, Entity Instances / IoT Devices, IoT Edge, Brokers, IoT Brokers, protocols and data formats, exploiting the Semantic Reasoner, addressing FIWARE Smart Data Models, Snap4City Entity models (IoT Device Models), and any custom data model you may have; attaching in a few minutes External Brokers and registering their corresponding Entity Instances / IoT Devices into the platform, and thus into the Knowledge Base.
- Open-Source code for implementing and connecting Entities / IoT Devices and IoT Edge on Android, Arduino, Raspberry PI, Linux, Windows, ESP32, Arm, AXIS cameras, etc., with mutual authentication and encrypted communication, and Processing Logic / IOT App control from web page.
- All the High-Level Types can be created and manipulated by Processing Logic / IoT App and may be rendered on Views / Dashboards from their corresponding Data Managers of the Data Management.





IV.B.2.d- Concept of ServiceURI and HLT Identifiers

ServiceURI is the identifier of an Entity into the Knowledge Base and thus also of all the Entity Instances. References are established via the socalled ServiceURI in the Knowledge Base to refer to: IoT Devices, Entity Instances, POI, etc.

Please note that the ServiceURI of a given data model / Device / city entity / knowledge base entity can be recovered from a number of tools: Data Inspector (from healthiness button, red/green), ServiceMap, SuperServiceMap, Dashboard Wizard (from healthiness button, red/green), Entity/IoT Directory.

	1
P	0
http://www.w3.org/1999/02/22.rdf.syntax.nsftyge	http://www.w3.org/ns/sosa/Sensor
http://www.w3.org/1999/02/22-rdf-syntax-ns#type	http://www.dicit.org/km4e/ity/schrma#Traffic_sensor
http://www.w3.opp/ns/ssm/implements	amo//www.disit.org/km/lcity/resource/iot/traffic
http://www.doit.org/km4city/schemu#husAttribute	http://www.dieit.org/km4city/resource/int/mionUNIEI/DISIT/METRO759/avg/Distance
http://www.disit.org/km/kity/schema#hasAttribute	http://www.disit.org/km4city/resource/iot/orionUNIF/DISIT/METRO759/occupancy
http://www.dost.org/km4csty/schema4hasAttribute	http://www.doit.org/km4eity/resource/int/insort/NIFI/DISTT/METRO/59/\u00e4aresholdPerc
http://www.disit.org/km4city/schema#hasAttribute	http://www.disit.org/km4city/resource/iot/orionUNIFI/DISIT/METRO759/speedPercentile
http://www.disit.org/km4csty/schema#hasAttribute	http://www.diait.org/km4city/resource/int/ononUNIFI/DISIT/METRO759/dateObserved
http://www.disit.org/km4city/schema#hasAttribute	http://www.disit.org/km4city/resource/iot/orionUNIFI/DISIT/METRO759/avgTime
http://www.disit.org/lon4city/schema#hasAttribute	http://www.disit.org/km4city/resource/int/orionUNIFI/DISIT/METRO759/concentration
http://www.disit.org/km4city/schemn#hasAttribute	http://www.disit.org/km4city/resource/int/mionUNIFI/DISIT/METRO759/vehicleFlow
http://www.disit.org/km/lcity/schemathasAttribute	https://www.disit.org/km/lcity/resource/iot/orionUNIFI/DISIT/METRO759/averageSpeed
http://www.disit.org/km4city/schemu#husAttribute	http://www.doit.org/km4city/resource/int/mionUNIFI/DISIT/METRO759/compostionLevel
http://www.disic.org/km/city/schema*thasAttribute	https://www.disit.org/km/lcity/resource/iot/orionUNIFI/DISIT/METRO759/anomalyLevel
http://www.w3.org/ne/sosa/observes	http://www.doit.org/km4city/resource/value_type/average_veluele_distance
http://www.w3.org/ns/sosa/observes	http://www.disit.org/km4city/resource/value_type/average_vehicle_speed
http://www.w3.org/ne/sosn/observes	attp://www.disit.org/km4city/resource/value_type/average_vehicle_time
http://www.w3.org/ns/sosa/observes	http://www.disit.org/km4city/resource/value_type/rehicle_concentration
http://www.w3.opp/ps/sosa/observes	http://www.disit.org/km4city/resource/value_type/rehicle_squed_qercentile
http://www.w3.org/ns/sosa/observes	http://www.disit.org/km4city/resource/value_type/vehicle_threshold_perc
http://www.wik.org/ns/sosa/observes	http://www.disit.org/km/lcjty/resource/value_type/rehicle_flow
http://www.w3.org/ne/sona/observes	http://www.disit.org/km4city/resource/value_type/timestump
http://www.w3.orp/ns/sosa/observes	http://www.disit.org/km/fcity/resource/value_type/anomaly_level
http://www.w3.ces/ne/cont/observes	http://www.choit.org/km4city/resource/value_type/traffic_cmmycatum
http://www.w3.org/ns/ssn/hasSystemCapability	http://www.disit.org/km/city/resource/iot/orionUNIFI/DISIT/METRO759/systemCapability
http://ourl.ocle.ors/NET/UNIS/fiware/tot-lste#exposedBy	atto//www.disit.org/km4city/resource/int/ononLNIFI
http://www.disit.org/km4city/schema#protocol	'ngsi"
http://www.disit.org/lon/fcity/schema#format	"json"
http://www.w3.org/2003/01/geo/wgx84_pos#long	11 25673
http://schema.org/addressLocality	'FIRENZE'
http://schems.org/name	"METRO759"
http://schema.org/street/Address	"Lavagaini P.zza Della Liberta" (38)"
http://www.w3.cre/2003/01/ecu/wps84_ses#lat	43.78278
http://www.disit.org/km4city/schema*isInRoad	http://www.disit.org/km4city/resource/RT04801703772TO
http://www.w3.ors/2003/01/seo/wss84_eos@seometry	POINT(11.256/300/965143.7827/9693604)****shttp://www.openlinksw.com/schemas/vartelfPGcometr
http://www.disit.org/km4city/schema#model	"metrotrafficsensor"
http://www.disit.org/limi4city/schema#groducer http://www.disit.org/km4city/schema#organization	"metro" "DESIT"

In Snap4City, **ServiceURI**, also called **SURI**, is defined a Snap4City Entity/Service URI (also called in IoT Directory Device URI) into some Km4City Knowledge Base.

For example as: http://www.disit.org/km4city/resource/iot/orionUNIFI/DISIT/METRO759

ServiceURI is an URI identifier defined according to the standard:

https://en.wikipedia.org/wiki/Uniform Resource Identifier

If you put the SURI on a browser, and the SURI refers to a public entity, its definition appears on browser as in the figure aside, since it is compliant with the Linked Data standard. You can see how the entities are identified in terms of URIs.

It is also possible to cope with single variable SURI, which is the extended or metric SURI, such as https://www.disit.org/km4city/resource/iot/orionUNIFI/DISIT/METRO759/avgDistance







Please note that:

- The identifiers of others HLT may not based on SURI, for example for:
 - o MyKPI the IDs are in the form of: 176986678846/Numero
 - Heatmaps the IDs are in the form of: 15MinIndex_CultureAndCultsIndex
 - o etc.
- **consult the Data Inspector** on the platform to identify the corresponding shape to identify each kind of HLT. The identifiers are used by the
 - corresponding managers: MyKPI Manager, HeatMap manager, OD Manager, etc. Progressively, all those HLT will go to be referred also by using a SURI.
 - o Dashboard manager and Wizard to connect the HLT to the specific widgets.
 - o Referring to them as a response of some request on APIs and thus on queries.
- In the 2024 version of the KB and platform, also the HLT may have an entity/device instance describing them. "may" is used since the management of HLT with Entities depend on the loading and some processes and tools are still creating and loading the HLT only coping with their Managers. Their information is located on Entity Device labeled with the specific HLT and the data are managed on Data Management and Mangers, and in most cases loaded on Open Search. This means that
 - HLTs are also accessible via a SURI
 - HLTs can be also found on KB with their area of competence, which is modeled as a BB or a shape according to their kind: building, garden, scenario, heatmap, traffic flow, etc.

IV.B.2.e- Concept of Time Series

The **Time Series** are sequences of data values with an associated time stamp. In Snap4City, any Entity, MyKPI and most of the HLTs can be used to model a time series of their corresponding concept and data. For example,

- **MyKPIs** provides only a single variable changing over time, and thus are limited, also since, so far, they are not modeled into the KB. They started as personal information to be put in safe.
- Entities and Devices have multiple variables changing over time according to the dateObserved.
- HLTs as Heatmaps, ODMs, traffic flows, trajectories, floors, buildings, Files, etc., may be organized as
 time series of their corresponding models, which in some cases are regarded as different versions
 ordered over time. For example, in the cases of Files, and Buildings.

In Snap4City, a more diffusely used and powerful solution for Time Series is based on Entity Instances which





may have a number of variables, each of which can change over time, thus creating a Time Series of entity Messages. Therefore, an Entity Instance (IoT Device) may send a new measure (Entity Message) with its related time stamp (date and time) (Red Lines) in **Figure 14**. This means that regular or unregular time slots can be valid as well.

For each Entity Instance, new measures (Entity Messages, as in Figure 12b) are conventionally time ordered according to variable «dateObserved», with value type = timestamp, which has to be Unique into the Entity Model definition and coded as ISO String

If other variables/values need to keep a timestamp, they have to be called in other manner and have to be of value type = "DateTime". Also coded as ISO string.

The example of **Figure 14** reports a device with two time series, humidity and temperature. The advantage of having the data variables organized as time series is that they can be represented in a multiple and single time trend graph diagrams. The example of **Figure 9** reports a device user45driveanalysis with multiple timeseries: location, doctor, status, etc. **Figure 12b** reports the evolution of an Entity Instance via its Entity Messages.

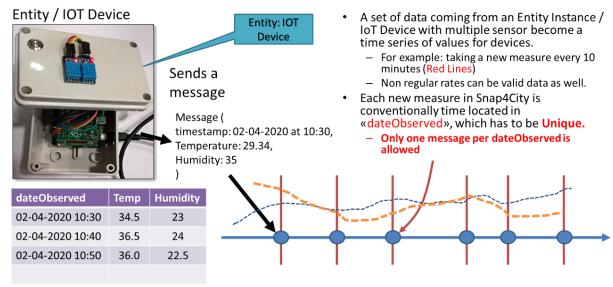


Figure 14: Entity Instance (IoT Device) and Time Series from its variables.

Please note that, in all the **Snap4City Entity Models (IoT Device Models)**:

 Nature and Subnature (classification), Lat/Long (GPS positioning), Entity/Device in Mobility (yes or not), and HLT attributes do not need to be specified by the model designer since they are defined for default for all the Entity Models (IoT Device Models) and for all the Smart Data Models as well.

On the contrary, if you would create an Entity Model producing **Time Series** of the Entity Instance (thus accepting Entity Messages over time, you have to:

• Define a variable named **dateObserved**, with value type = timestamp, for the Entity Instance (IoT Device).

If the dateObserved, with value type = timestamp, is not specified, the versioning or the state evolution are not time variables, so that the device is substantially static, and its variable cannot be taken as time series. Each new Entity Message will be overlapped with the previous one.

At each timestamp, a new Entity Message can be posted for a given Entity Instance. Thus, the Message will provide a different value for the dateObserved.

Please note that, values assigned to dateObserved in Entity Messages can be in the past for loading historical





data, and in the future for loading predictions, future data over the time series.

Moreover, at each new timestamp/Message of a given Entity Instance (IoT Device), the other variables (e.g., V1, V2, V3, etc., of **Figure 15**) can be updated/provided or not. If they are not updated/received, there are two options:

- (a) omitting the new value,
- (b) putting a null as a value.

The two cases are producing different effects on rendering tables of those data on Dashboards and on time trends (multiseries graphs) as reported in **Figure 15** and explained in the following.

The messages posted on Entity Instances / IoT Devices can produce different effects on time series.

Omitting the message would allow the broker to reuse the last data to fill it, as for V5, which appear

- · valid in all messages on graphs
- With holes in tables

Putting null values would produce a missing data and thus would lead to create:

- interpolate line on graphs: dashed are actually continuous lines in Dashboards
- · Empty values in the tables

device42 Entity Messages over time 12-12-2022 14-12-22 15-12-22 13-12-22 16-12-22 17-12-22 18-12-22 V1:5 5 6 8 9 9 9 V2: 10 10 4 15 24 12 18 V3: 16 15 16 null 18 30 null V4: 20 21 23 20 null null 29 V5: 25 25 25 25 25 25 25



Figure 15: tricks and tips on time series.

The counter indication of omitting the variable value can be very relevant.

(a) omitting the new value

If the data values are not provided, the broker is keeping its **last value** and thus this last value is saved into the platform storage as well (see **Figure 15**, **cases of V1 and V5**). Thus, the values shown on graph (in this case in dashed line, while on dashboard will be continuous), is the last value. On the other hand, it can be very old, it come from the last measure, may be of 1 months ago. In some cases, this approach is viable. For the rendering on table (the value is present in the storage), so that the data replicated will be shown and thus the orange cells will not be distinguishable from the others since they have been feed into the storage. If the above approach is not acceptable, one has to write "null" in variable value thus going for case (b) as follows.

(b) putting a null as a value

Putting in the Entity Message a null value for certain variable will imply to write it into the broker and the broker will not post any value on the storage, leaving a hole, that will be interpolated in the graphs if a new value will come later, otherwise not. The graph can be inspected with mouse to pop up the actual values and where they are, using the dots, where not dots are there means no data. Moreover, the Tables are going to show empty cells where there are the "null"s since the data is missing. The same effect of null in requesting last values may happen in rendering data on barseries, spidernet, single content, donut, etc. It may be corrected to send them values via some Business Logic which could enlarge the request to the Recent Last value, for example with a time interval comparable to the rate of the device or two time of the device rate, etc. This logic has to be implemented by case, by the developer on Client or Server Sides Business Logics.





These approaches are also impacting the queries requesting the last value of an Entity Instance (IoT Device) from the Smart City API and from the broker as well. An alternative approach may be to split the Entity Model in smaller Models having variables which are sampled at the same time, sent to the broker and thus written at the same time, at the same dateObserved. The smaller models can be also referred to an aggregating Model which links them via their ServiceURIs, and vice versa if needed, etc.

IV.B.2.f- Rule for Entity Models/Instances, names and values

In the definition of an Entity Model (IoT Device Model) for each variable you have to define the **Variable Name** and for it the **Value Type, Value Unit** and **Data Type**, and for this purpose you have to use the platform variable Dictionary reported in **Section VII Appendix Data Dictionary**. The Entity Directory (IoT Directory) has an on-line Dictionary enforced into the assisted tool for defining the Entity Models (IoT Device Models), and for the definition of full custom Entity Instances (IoT Devices).

- The version of the Dictionary reported in this document has to be taken as an example.
- An online version of the table in appendix can be recovered from https://www.snap4city.org/818
- The online version is not continuously updated, while the one enforced into the Entity Dictionary is updated in real time.
- The actual version to be considered in the one you find on Entity Directory of your platform. Any update and addition to the dictionary of snap4city.org has to be requested emailing to snap4city@disit.org of just for some help in their definition.
- If you have your own instance of the platform, you can define your own dictionary and request a copy of the snap4city.org dictionary by email.

Please note that Entity Models/Instances have to follow the rules:

- ValueName is the name of the variable/values,
 - it does not accept any space or special char in its definition as in most of the programming languages.
 - for each Value Name you have to specify Value_Type, Value_Unit and Data_Type,
 - Value Name cannot be one of the strings used for Value_Type, Value_Unit and Data_Type, and neither: type, integer, float, value, id, date, kind, sensorID, deviceName, deviceModel, nature, subnature, username, src, user_delegations, serviceUri, organization, organization_delegations, value_name, value_type, src, uuid, latlon, groups, date_time, entry_date, expected_next_date_time, etc. classic programming langue keywords
 - o see Section VII Appendix Data Dictionary.
- according to the Value_Type selected the possible values for
 - Value_Unit would be restricted/listed as possible. These constraints are directly applied in the
 user interface tool of the Entity Directory (IoT Directory).
 - Data_Type would be restricted/listed as possible. These constraints are directly applied in the user interface tool of the Entity Directory (IoT Directory).
- Value_Type, Value_Unit, Data_Type cannot have spaces in their name definitions.
- Data_Type for Value_Unit defined as timestamps are strings. They are expected to be formatted as
 ISOString: YYYY-MM-DDTHH:mm:ss.sssZ which can be obtained by using function toISOString() of
 JavaScript on variables of kind Date()
 - Please note that ISOString have to be in UTC to avoid misplacement of events coming in different time regions in the wrong position, and thus to reproduce wrong visualization once you change the international time fuse.
 - Some examples of ISO strings for dates:
 - "2020-08-04T04:00:00+02:00",
 - "2020-08-03T00:00:00.000Z"





- o Some code to get it:
 - var strnow = new Date().tolSOString();
- o for fuse management you can use:

```
var todaynow = new Date();
dateCET2Z(todaynow).toISOString();
----
function dateCET2Z(date) {
    d = new Date(date).toLocaleString('nl-BE', {timeZone: 'Europe/Brussels'});
    offset = new Date(d).getTime() - new Date(date).getTime();
    return new Date(new Date(date).getTime() - offset);
}
```

- Time Durations can be in millisecons, hours, minutes, etc... and are typically integer or float.
- Each Entity Model and Entity Instance may have
 - At most one ValueName defined as dateObserved, with value_type = timestamp.
 - o At most one Value Type defined as Timestamp
 - dateObserved should have Value Type defined as Timestamp to create Time Series
 - any other variable, and thus Value_Name which needs to have as Value_Unit of timestamp in millisecond has to provide a Value_Type defined as Datetime which is also coded in time stamp millisecond and in ISO string.
 - The absence of unique single Value_Type per model/entity defined as Timestamp would bring to create a stable Entity without time series.
 - The presence of multiple Value_Type per model/entity defined as Timestamp would bring to create unpredictable behavior.
 - o **forbidden** ValueNames are: type, id, value, etc.;
- Data_Types are typically:
 - integer, float (AKA numeric). Any variable on which you would like to apply math operators on queries (and thus on the corresponding Smart City API) such as ==, <, >, <=, >=, etc. has to be defined with a Data_Type which is numeric. Integer and Float do not have limitations on their dynamics.
 - String. Any variable can be also defined and loaded with strings, and you can send on strings also numbers. The only operator on strings is the verification of the equality ==. Good for status detection.
 - o **JSON.** Can be JSON data structure, array, vectors, structures.
- JSON Data_type have some limitations. Since if you have JSON data type:
 - The loaded JSON pack will be stored as a string into the Storage
 - The loaded JSON data will not be
 - singularly indexed into the storage, so that they will not be automatically usable into
 Time Series, and dashboards for showing values, sequences, barseries, spidernet, etc.
 - search-able by using queries and queries by value of the Smart City API

IV.B.2.g- Examples of Data Models

In this section, examples of data models related to the example/solution reported above for monitoring Vehicles and Drivers are shown. Entity Models (IoT Device Models) for Drivers, driverHealthiness, Vehicle, and VehicleEvent, etc., are described.

Entity Model / IoT Device Model:							
Nature:							
Subnature:							
Lat,lon:							
Device/Entity in Mobility:							
Value_name	Value Type	Value Unit	Data Type				





dateObserved	Timestamp	Timestamp in ms	String	

Each model is represented as a table as with the following schemas.

Typical Entity Model (IOT Device Model) for User Profile

According to the above description, for each Entity Model that would be used to create Entity Instances with Entity Messages changing over time the dateObserved variable has to be defined. The dateObserved is the date and time at which the user profile is updated, not the timestamp of its insertion, but the timestamp of acquired data on the field. In the case of User profile, the evolving over time is particularly useful for versioning the user profile data and for tracking the general user profile state evolution. For example, to state that a driver is active or nonactive, etc., to save the time in which the driver changes the car, to save the time and data related to driver conditions and locations, to mark the timestamp and maintenance info of an equipment, etc.

Entity Model / IoT Devi	ce Model: Driver		
Nature:			
Subnature:			
	do not need to be specified in the variable	s, they are provided by default,	, but values have to be imposed at the
	ice from model), they are float		
	ity: No (the variable does not need to be spe	cified, while the value has to be	e set to state if the Lat, Lon are going to
change, moving the dev	,		
Value_name	Value Type	Value Unit	Data Type
dateObserved	Timestamp	Timestamp in ms	String
Identifier	ID	text	String
(nickname for ex.)			
name	entity	text	String
surname	entity	text	String
age	age	number	Integer
sex	status	some coded status	String
language	entity	text	String
email	entity	text	String
phone	entity	text	String
address	entity	text	String
locality	entity	text	String
city	entity	text	String
nationality	entity	text	String
civicNmber	entity	text	String
dateofBorn	DateTime	Timestamp in ms	String
gender	status	some coded status	String
driverHelthinessID	Identifier	ServiceURI	String
driverEventID	Identifier	ServiceURI	String
driverAnalysisID	Identifier	ServiceURI	String
VechicleID	Identifier	ServiceURI	String

Entity Model / IoT Device Mod	lel: driverHelthiness		
Nature:			
Subnature:			
Lat,lon:			
Device/Entity in Mobility:			
Value_name	Value Type	Value Unit	Data Type
dateObserved	Timestamp	Timestamp in ms	String
kind			
levelAttentionFactor1			
levelAttentionFactor2			
driverID	Identifier	ServiceURI	String

Entity Model / IoT Device Model: Vehicle
Nature:
Subnature:
Lat,lon:





Device / Entity in Mobility:					
Value_name	Value Type	Value Unit	Data Type		
dateObserved	Timestamp	Timestamp in ms	String		
producer	entity	text	String		
model	entity	text	String		
plate	entity	text	String		
companyID	entity	text	String		
velocity	velocity	km/h	float		
acceleration	acceleration	m/s2	float		
Status	status	some coded status	String		
energyLevel	energy level	percentage	Float		
kmTotal	distance	km	Float		
thankLevel	energy level	percentage	Float		
vehicleEventID	Identifier	ServiceURI	String		
driverID	Identifier	ServiceURI	String		

Entity Model / IoT Device Model: VehicleEvent						
Nature:						
Subnature:						
Lat,lon:						
Device / Entity in Mobility:						
Value_name	Value Type	Value Unit	Data Type			
dateObserved	Timestamp	Timestamp in ms	String			
eventID	ID	text	String			
eventKind	status	some coded status	String			
status	status	some coded status	String			
vehicleID	Identifier	ServiceURI	String			

For example, at level of their relationships we have the example of Figure 16.

In Figure 16, an example of the above provided Entity Models:

- We can assume that each User playing the role of Driver (or operator) would be registered on Snap4City as Manager role into some organization indicated by the platform manager.
 - Once registered the User is going to provide its own/preferred **Nikname** (also email, that is the username) and password to access at the platform on web and mobile App.
 - The Mobile App and Web app should be compliant with the Authentication model described in the following.
- The doctor/operator would enter the information of each User involved into the experiments. Thus, the operator will perform the registration of the Device / Entity representing the User and connect the Entity with the NikName (user name on platform). To this end a dedicated Dashboard for registration is produced that will provide forms to be filled and the Proc.Logic / IoT App to register a Device for the User by using the device from model node in node-red.
 - The Dashboard for registration should be designed to request via a form the User's personal data according to the above user profile Entity Model, and thus including the platform Nickname into the Proc.Logic / IoT App.
 - To collect data from a dashboard it is possible to use at least two solutions from Proc.Logic / IoT
 App:
 - Use FORM node of dashboard widgets: https://www.snap4city.org/714
 - Produce a form on HTML page, and export into some External Content. https://www.snap4city.org/618
- The **Dashboard for registration** will have a Processing Logic (IoT App) receiving this information and:
 - o registering Entity Instance from Entity Models:
 - Driver1 from Driver Model
 - Driver1Healthiness from DriverHealthiness Model
 - Driver1Event from DriverEvent Model
 - Driver1Analysis from DriverAnalysis Model





- write into the Driver1 Entity Instance the user nickname to establish a link.
- o write the first messages for devices: Drive1, Driver1Healthiness, Driver1Event, Driver1Analysis to establish the reciprocal relationships via SURI.
- delegate in reading to the User Nikname the devices: Driver1, Driver1Healthiness, Driver1Event,
 Driver1Analysis.
- o perform delegations in reading to enable doctors, analysts, etc. it can be possible to have a group of users (group of doctors, group of operators, group of analysts), and thus to make those delegation to the group. All platform user joining the group will be automatically authorized.
 - Please do not confuse the Group of Users, GOU, with the Groups of Entities, GOE.
 - GOU can be created by RootAdmin role users only for each Organization
 - A specially delegated user can add and remove other users from the groups of a certain organization, and this can be done from Proc.Logic since 2024 version of the platform.
 - **GOE** can be created by any platform user for managing its own Entities. Insert and delete of entities from the GOE can be performed from Proc.Logic since 2024 version.
- The User can access to the Entity Instances in reading and thus can read data from its mobile app once authenticated.
- Conceptually, the data and the results of the analysis will be produced by some operator/doctor and thus not from the User.
- If the User or some its device when authenticated, it has to send data to some device, and thus it has to be the owner or to be delegated in writing for that device. The User may need to produce data coming from some device such as mobile phone tracking its position, etc. In this case, he has to be the owner of the device, or to be delegated in writing (READ_WRITE), according to the GDPR he should be capable also to cancel or overwrite the data, etc. A workaround could be to receive the data on platform permitting at the user to write the device. Periodically copy those data in a shadow device owned by the organization which is guarantee the long terms safe of the data.
 - May be with some blockchain (the blockchain on Snap4City is optional).

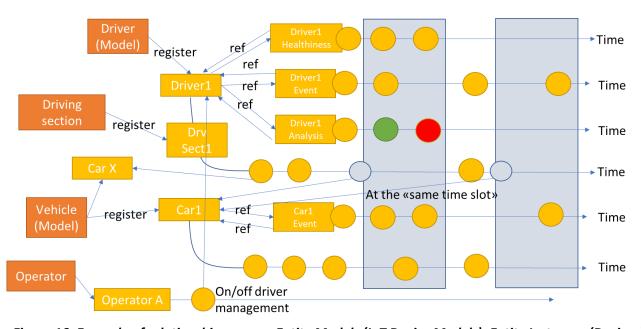


Figure 16: Example of relationships among Entity Models (IoT Device Models), Entity Instances (Devices) produced from them, and Entity Messages (device messages) posted for Entity Instances (devices). In the picture, it has been added an entity for modeling the Drive Section (DrvSect1). It describes the section by means of its start and end of the section and the vehicle used (other info can be added as well, such as





root, motivations, delivering info, etc.). In addition, the events can be included into the drive section or outside. Moreover, also the operator which may manage a set of possible Drivers has been added. For example, by recording any start and end of established relationship from the Manager and each driver, etc.

Please note that: since the names of the Entity Instanced involved are all declined with the same ServiceURI prefix, the Mobile App needs only to know the Driver SURI to know the SURI of the connected Entity Instances. On the other hand, a more formal approach would be to save the SURI of the connected Entities directly into the Driver Entity Instance by using an Entity Message, in fact some SURI may change over time, such the car which is going to change driver every day, for example.

See section IV.C.1.d to see how to maintain aligned different devices with a sort of Trigger / Sync flow implemented in Proc.Logic.

The advantage to have reported all the data in time series would be evident in the access to the data and in the rendering of the data on the graphs, including tracking paths on maps for moving devices with GPS.

V.B.2.h- How to Create Entity Instances / IoT Devices, and their Messages

In Snap4City, the creation of Entity Instances / IoT Devices can be performed by using several different approaches via:

- Entity/IoT Directory, which provides a user interface for REGISTERING Entity Instances / IoT Devices creation as:
 - o a full entity creation from scratch.
 - an Entity Instance of the Entity Model: Smart Data Models of FIWARE, IoT Device Models,
 Smart Models, Entity Models.
 - o a process of Harvesting of an External Broker which are Orion Broker
- Proc.Logic / IoT App by using a specific Node-RED node (Snap4City Library) which allows to create
 one or more Entity Instances / IoT Devices
 - o from a known Model: Smart Data Models of FIWARE, IoT Device Models, Smart Models, Entity Models.
 - o at the arrival or discovery of new Entity on the basis of a Model.
- Data Table Loader, which allows to load and excel file which is interpreted to create Entity Instances / IoT Devices, and also messages according to the Excel kind and data. This tool is not present on all Snap4City installations, it is optional.
- Python FastDataLoader tool for automating the creation of Entity Instances / IoT Devices together
 with some data ingestion process. This tool is not present on all Snap4City installations, it is
 optional.
- Specific **Entity/IoT Directory API**, which are those used by Python or other programming languages. The Python process is not present on all Snap4City installations, it is optional.

Please note that once an **Entity Instances / IoT Devices** is created in several versions of the platform, the SCAPI and thus the MicroServices and Dashboard do not provide any data UNTIL some Entity Message / IoT Message is not sent to initialize their indexing. In addition, some tools as ServiceMap does not show private data, you can use other tools as SuperServiceMap.

The above solutions are described in:

https://www.snap4city.org/download/video/course/p3/





https://www.snap4city.org/download/video/course/p5/

Once create the Entity Instances the Entity Messages can arrive (enter in the platform) via:

- Brokers, in push, from any external or internal processes using NGSI protocol and format on some broker. A Snap4City platform may have multiple brokers: Orion Broker as well as MQTT (both of them can be authenticated according to Snap4City Authentication and Authorization model). Other kinds of Brokers can be added as well.
- **Proc.Logic/IoT App**: in push or pull via a large set of protocols and formats.
- Python, or other custom process: in push or pull.

The platform can produce data as well as **Entity Messages** outside in multiple manners:

- **Brokers,** in push in NGSI, MQTT or other brokers depending on the installed brokers.
- Proc.Logic/IoT App: in push or pull via a large set of protocols and formats.
- Data Analytics which can access to ASCAPI and provide data outside.

IV.B.2.i- High Level Type vs Storage and distribution channel

In Snap4City, the arrival of a new entity/data model does not imply for the developer to adequate the storage structure, since it is sufficient to create the Model in the Entity/IoT Directory once. Once a new Entity Model is registered, any instance can be directly deployed, and specific data loaded. Entities/Data entering in the platform are automatically (i) stored (in **Figure 3**: Open Search), (ii) semantically indexed, (iii) directly sent to the user interface, or to data analytics for stream processing. The same data flows work as data driven coming from dashboards to data streams for acting and sending commands, alarms, etc., in the platform and/or to external devices via brokers or processes. Data stored on Storage (in some literature the storage is called data shadow, or big data storage) can be browsed by using the Entity Inspector/Manager, HLT Data Managers, for all the entity/data types managed in the platform. From simple data entities to IoT devices, maps, heatmaps, flow, matrices, 3D interactive representations, scenarios, etc., as needed by the DT.

The Big Data Storage is managed by multiple solutions:

- Knowledge Base, KB, (based on Km4City ontology) implemented as an RDF store (Virtuoso) which is an index for geospatial, relational, and temporal aspects. The KB can be federated, for example for federating different KB or different organizations. Whenever a new Data structure (Entity Instance or IoT Device) is registered in the system, the registration is performed into the KB. Different instances of the KB can be federated via Smart City API by creating a mutual connection among cities/areas of the network, if the single installation wants to share, and deciding what to share.
- **Time series** from Entity Instances / IoT Devices and MyKPI are automatically feed into the storage Open Search cluster (which is the new name of Open Distro for Elastic Search of AWS) for storing and indexing data.
 - The Entity Instances / IoT Devices need to be registered into Entity Directory / IoT Directory,
 which in turn automatically registers them on Knowledge Base for reasoning.
 - The MyKPI can be also stored into some SQL database, or in Open Search.
- Heatmaps, Orthomaps, Traffic Flows Maps, and Maps are managed by the Heatmap Server which is a GIS (for example GeoServer (provided as default on Micro X) or ArcGIS if you have one installed with WMS facilities) and can distribute the maps according to WMS/WFS protocols towards Web and Mobiles App and Dashboards. They can be loaded from Processing Logic / IoT App using specific API. Heatmaps and Traffic Flows may be also present as Entity Instances as HLTs.
- Origin Destination Matrices are managed by the OD/ODM Manager and represented into the Multi Data Map widget in dashboards. They can be loaded from Processing Logic / IoT App using specific API. They may be also present as Entity Instances as HLTs.





- Internal Buildings 3D Shapes, and Floors are managed and distributed by BIM Server. Standard BIM tools are used for editing and interchange in IFC formats with standard tools such as AutoDesk Revit, etc. Buildings and Floors are shown in dashboards for their integration with maps and time trends of IoT devices. The BIM are managed on Snap4City by the BIM Manager and can be loaded from the user interface using IFC format. They may be also present as Entity Instances as HLTs.
- **3D City Representation** can be loaded according to different components from which they are composed such as: image patterns, building shapes, 3D shapes, LIDAR data, traffic flows, POI, IoT Devices, etc. [DigitalTwin1], [DigitalTwin2], [GeneratingDigitalTwin]. They need to be loaded in agreement with the snap4city platform manager into the Dashboard area.
- Scenarios from the Scenario Editor. They are Entity Instances (grounded on a specific Entity Model) and with multiple versions and status over dateObserved and status variable. They are managed by the Scenario Editor accessible on the MDM via a Selection on Views and Dashboards.
- Files, TV cam, Typical Time Trends (TTT), Traffic Flows, are managed by their Data Managers, and modeled with an Entity Instance.
- Traffic Flows JSON, Shapes, Trajectories, etc.

The Storage of Snap4City is organized as follows:

High Level Type	Ingestion kind:	Storage	Distribution tool API	
data	MicroServices, API			
Entity / IoT Devices	Proc.Logic / IoT App, special	OpenSearch, KB	Smart City API, Orion Broker	
(time series)	Python, Brokers, API			
MyKPI (time series)	Proc.Logic / IoT App, API	OpenSearch (or SQL)	Smart City API	
POI	Proc.Logic / IoT App, API	OpenSearch, KB	Smart City API	
Heatmaps (time series)	Proc.Logic / IoT App, Python, API	GeoServer	API for WFS, WMS	
Maps	API and user interface	GeoServer	API for WFS, WMS	
GIS data	API and user interface	GeoServer	API for WFS, WMS	
			· ·	
Traffic Flow (time	Proc.Logic / IoT App, Rstudio,	GeoServer, Traffic	Traffic Flow Manager, API	
series)	Python, API	Flow Manager, KB	for WFS, WMS	
Traffic Flow HTL (time	Rstudio, Python, + Broker, API	Traffic Flow Manager,	Traffic Flow Manager, API	
series)		KB	for flow segments	
OD Matrices (time	Proc.Logic / IoT App, Python,	GeoServer,	OD Manager, API for WFS,	
series) (HLT)	API	OD Manager	WMS	
Scenario	Proc.Logic / IoT App, API	OpenSearch and	Smart City API	
		Big data space		
TV CAM	Registering and IoT Device, Broker, API	OpenSearch, KB	Smart City API	
BIM view (HLT)	BIM Server, IFC, (Broker), API	BIM Server, KB BIM Manager	BIM Manager	
3D City Model (HLT)	Python, (broker) API	GeoServer, OpenSearch, KB	Smart City API, API for WFS, WMS; HTTPS	
Buildings, floor,	Proc.Logic / IoT App, API	OpenSearch, KB	Smart City API	
parking, etc.				
File, TTT	Proc.Logic / IoT App, API	OpenSearch, KB	Smart City API	
Trajectories	Proc.Logic / IoT App, Python, API	OpenSearch, KB	Smart City API	
Vector Field	Proc.Logic / IoT App, API	OpenSearch and/or Big data space	Smart City API	





IV.B.3. Design of Data Processes, Processing Logic

The design of Data Processes focuses on the functional aspects and includes the design of procedures for: data ingestion, transformation, production, publication, etc. This activity is the classical Extract Transform Load, ETL, and/or Extract Load Transform, ELT of data warehouses and data lakes.

Rule of thumb: Please consult this document before starting programming in Node-RED and do not refer to Node-RED online helps via google for accessing API data or other information which can be accessible on Snap4City platform. Snap4City provided specific authenticated and authorized nodes/blocks as **Snap4City Node-RED library** which drastically simplify the coding and allow you to develop professional flows which are robust, scalable, secure and maintainable.

So that the Processing Logic activities can be those of:

- Data Ingestion, gathering, harvesting, grabbing, web page crawling, etc.
- Data Transformation, transcoding, decoding, converting, reformatting,...
- Data load/save to storage, retrieve from storage
 - the load/save activity is typically performed loading (sending) data to an Internal Orion Broker V2, or on some MyKPI storage. In both cases, the data arrives into the OpenSearch.
 - the retrieval is typically performed using one of the several query / search nodes provided from the Snap4City Library on Node-RED.
 - Many other kind of storage connections are accessible in Snap4City Processing Logic (IoT App). For example, with Azure, MySQL, ORACLE, AS400, etc.
- Data production, generation, etc.
- Data publication, post in other channels of any kind, etc.
- **Data Analytic management:** to deploy and use container including Python and Rstudio processes, and/or to manage processes on ClearML platform managing clusters of GPUs/CPUs for MLOps.
- Server-Side Business Logic as described in the following.

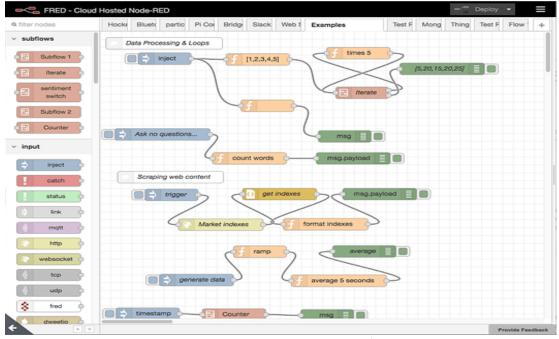


Figure 17: a Node-RED with multiple Folders/Labels, and in the current folder, named "Examples", you have 5 independent flows.





In Snap4City, the activity of **Processing Logic** is strongly simplified since all these functional aspects are easily developed via Node-RED flows exploiting a large set of nodes from Snap4City libraries. This approach is based on visual programming where the usage of JavaScript is quite limited. In Node-red, there are several libraries to perform all kinds of functions in the above categories and much more. Snap4City implemented 4 Node-Red libraries dedicated to Smart City IoT platform: https://flows.nodered.org/search?term=snap4city **Processing Logic** is implemented in Node-RED in which you may have different folders, and in each folder, you may have multiple flows, processes. You can also group nodes, link them, create macros, etc. (see **Figure 17**).

The framework of Snap4City MicroServices of Nodes (in short Snap4City Nodes or Nodes) provides a large set of functionalities according to the Node-RED approach. Note that, the Snap4City nodes have been developed strictly following the Node-RED approach, any developer with minimal experience in using Node-RED can easily use the novel nodes without any additional training. In the following Figure, a graphic representation of main categories of Nodes for developing Proc.Logic data flows is shown. Grey areas represent standard Node-RED functionalities/nodes and the exploitation of third parties microservices from the open community. Green areas indicate introduced functionalities, namely: Entity Management, Visualization and Interaction, External Services Integration, Analytic Services, Platform Management. The introduced Nodes include A&A to access functionalities according to specific user's profile. The machine-to-machine authentication is automatically carried out exploiting a SSO schema using OpenID Connect (OAuth and access token) standard, also compatible with SAML and others. The A&A can refer to one or more Snap4City installations on public or private cloud and on premise. When Nodes are used in other contexts, authentication parameters can be specified in dedicated Node configuration panels.

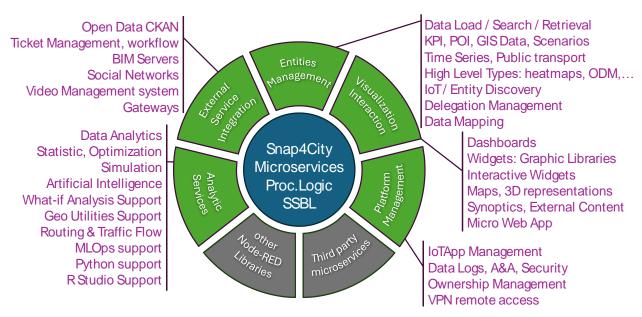


Figure. Categories of microservices used to define Proc.Logic in Snap4City digital twin platform. Green blocks indicate areas of microservices functionalities added in Snap4City libraries. Grey blocks represent standard and additional functionalities from community which can be exploited by third parties. For each Green block a set of sub-categories of accessible MicroServices are listed.

The Snap4City Nodes are open-source and are accessible from the Node-RED Library as five distinct libraries, which can be installed/updated separately. Nodes' codes can be obtained from NPM and from GitHub. The two main libraries are: node-red-contrib-snap4city-user including Nodes requiring low-level programming capabilities (parameters are specified within the node's panel and most of the Nodes produce





single variable outputs instead of complex JSONs); node-red-contrib-snap4city-developer providing advanced functionalities for expert users accepting complex JSONs to create strongly dynamic and flexible Proc.Logics. The other three libraries include: node-red-contrib-snap4city-d3-dashboard-widgets to introduce dashboard widgets based on D3.js; node-red-contrib-snap4city-milestone to interoperate with Video Management Systems (VMS) of Milestone; node-red-contrib-snap4city-tunnel to offer tunneling for remote management of edge including Proc.Logic. All the libraries can be installed in any Node-RED tool, both on cloud and on edge, on any operating system.

At system level, an extended debugging capability has been developed for the Node-RED editor to monitor passages of JSON messages and setting breakpoints to halt flow execution. These features have been obtained by extending Cauldron and are automatically deployed for Node-RED containers on Snap4City. In the following Figure, a Proc.Logic on the Node-RED Flow Editor with the extended debugging activated is presented. The debugging offers the possibility to monitor messages entering any kind of node (not only those of Snap4City), set breakpoints to halt the flow and analyze it, proceed step-by-step, and release or delete the message queue. It is possible to observe the trend of numerical values of the last 10 messages and additional information can be visualized by expanding the debug panel of the node to allow the user to inspect or delete the history of messages received and sent, inject personalized messages, and set breakpoints. The user can specify attributes to be tracked using standard JavaScript syntax. Such extension offers an augmented development environment where programmers can obtain better understanding of the flows and the exchanged messages and be able to create more complex Proc.Logics that could be difficult to develop using the standard debug panel offered by the Node-RED editor.

Additionally, a Snap4City version of Node-RED engine and tool have been developed for Android as an accessible APK. It includes Snap4City main libraries to communicate and exploit MicroServices.

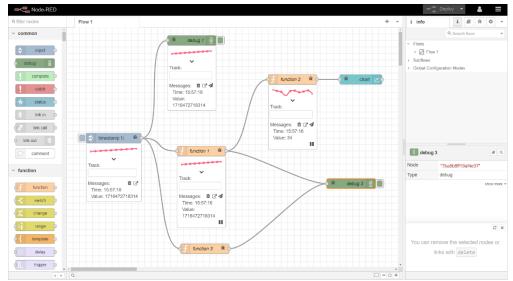


Figure -- Example of Proc.Logic flow in the Node-RED editor with activated the extended debugging capabilities. For each node, a panel reports values and trends of data specified by the developer. Breakpoints can be activated to halt the flow, proceed step-by-step, resume, or abort the process. In background execution after closing the editor the break points are automatically quitted.

A description of the Snap4City Nodes/MicroServices is provided according to green blocks of the above Figure.

Entity Management Nodes include functionalities to handle the data entities modeled in the digital twin platform and allows Data Load/Search/Retrieval on each of them with suitable Nodes (exploiting as MicroServices Snap4City API, knowledge base in RDF stores, OpenSearch, etc.). The data entities can be KPI (Key Performance Indicators), POI (Point of Interest), GIS (Geographic Information System) data, as maps via WMS/WFS protocols, Scenarios (describing areas with road graph and entities), Time Series, Public transport





data (traffic, parking, people flow, etc.), High Level Types, HLT (heatmaps, origin destination matrices, trajectories, etc.), IoT Device and smart data models (e.g., FIWARE NGSI) managed via IoT Directory and brokers, 3D models. The Data Entities can be mapped each other, and the Authorization module controls the access for their manipulation. The microservices allow to discover and retrieve information exploiting the API and performing spatial, temporal and relational semantic queries on knowledge base on the basis of the Km4City Ontology.

Visualization & Interaction Nodes are fundamental to visualize real-time and historical data and results of any entity kind specified above, data coming from historical data storage and event driven. For vent driven, specific widgets and synoptics can be placed in dashboards. Widget and communication with them are made available as Nodes to render and get events from the user interactions based on secure WS to set an open communication channel between the users and the Proc.Logic, thus producing secure real-time event-driven data flows, as end-to-end.

External Service Integration Nodes are used to easily integrate in the digital twin platform third party services. For example, to manage maintenance tickets and events with OpenMAINT; to manage events from TV cameras and send events to the VMS of Milestone; to collect or publish data from/on social networks (Facebook, Telegram, etc.); to send/receive SMSs; to manage Open-Data via CKAN API; to interoperate with GIS, BIM (Building Information Modeling), ITS, etc. There are no particular limits to the integration capabilities of services.

Analytic Services Nodes are used to call/develop: (i) ready to use analytic services such as routing, geoutilities (GPS distance, GPS inclusion verification, geo reversing, etc.), traffic flow reconstruction, prediction models, traffic simulation, computing KPI, pollutant simulation/prediction, etc.; (ii) custom data analytic processes can be coded in Python or R Studio by developers on the platforms, and are automatically transformed in microservices on containers by Snap4City platform and engine. They can implement statistics, optimizations, simulations, predictive models, clustering, classification, What-if analysis, etc. The data analytics processes can exploit parallel architectures with dedicated hardware such a NVIDIA boards as well as any CPU/GPU solution via a distributed MLOps support.

Platform Management Nodes provide access to services Proc.Logic Management (such as restart, upgrade, etc., of processes), Ownership Management (change ownership) of processes or entities, Data Logs, general A&A, and VPN for remote access to Proc.Logic in execution on edge Node-RED installations.

For each **Data Process** in **Processing Logic** (**IoT App**) / Node-RED one should answer at questions and identify:

- What process must be implemented to process the data/entities?
- Which kind of data formats, protocols and channels will have to be used?
- Which data/entity models would be exploited and produced?
- What are the data transformations required (e.g., transcoding)?
- How many independent data flows are needed?
- For each of them: In/out formats and Data Models if any?
- Complexity and possible nature: ingestion, production, transform, load, etc.?
- Which kind of Node-Red block/nodes can be used, are they available?
- How much data will arrive per day, per month, per year; and thus, which is the volume in terms of byte that I am going to collect?

How to proceed:

- 1. A Processing Logic should be composed by a set of *independent* Flows for the scalability and for the simplicity, for example:
 - Receiving data from the field (if you connect data reception with processing means that you
 module for processing/assessing will lock the reception of other messages)
 - Assessing the data according to the status and producing results
 - Providing notifications





- Preparing reports
- Sending reports
- o Computing monthly update
- Receiving events from dashboards, Sending reaction to dashboards
- Etc.

Please avoid creating flows that perform all in once. Decouple of the flow making some status on the storage and not in temporary variables of the flows if you need them permanently stay for minutes/hours. Create separate flow and folders for each flow.

- 2. Decompose your problem and sequence diagram in a set of independent flows as much as possible. An independent flow is one that starts from a certain event/status (periodic or provoked from the arrival of a message into a broker (ORION or MQTT), get some data, do some transformation, and finishes with one or more actions such as:
 - Start/activate of a flow on event, you can realize Event Driven flows. In Snap4City Events can come from:
 - Brokers: MQTT, Orion Brokers, or others...as well as from any listener-based protocol
 - MyKPI changes via Snap4City nodes
 - Dashboard events via Snap4City nodes
 - Manual start via an Inject Node
 - Programmed periodic start from an Inject Node, which can perform some polling on some variable to effectively start some processing.
 - Do not set very high-rate polling. For example, you have a flow for a process changing data every hour, it would be wrong to verify the change of data every 10 seconds. It would be enough to verify the status every 10 minutes.
 - DO NOT EXPOSE APIs from node-RED to activate the flow, it is strongly discourages as stated in other paragraphs.
 - Etc.
 - o actions/activities such as to (without any particular order)
 - get some data from storage via search node of Snap4City Microservice Library
 - perform a data transformation, etc.
 - activate/call the Data Analytic process, etc.
 - send a new Entity Message in the ingestion Broker (e.g., NGSI V2 Orion broker) and thus into the storage to change the Entity Instance status,
 - send an event to some broker or MyKPI (this can provoke actions on Dashboards elements and/or on Synoptics),
 - provide a message into a widget dashboard for directly providing some changes into the user interface,
 - send an email, or a telegram,
 - get/send data from/to external services with REST call API
 - etc
- 3. Design the single **independent flows** with a mixt of the possible **activities**.
 - o The design can be performed using data flow diagrams, which are stream programming based.
 - It may have sequences, switch, serialization (split), packing (join), distribution, communication, transformation, search, etc.
 - The classic FOR programming construct to select single data structures over a vector of results is typically substituted with Split/Join, and thus processing them on single JSON message/structure. If you need, it is possible to use the FOR construct of the JavaScript into the Function Node.
 - Write comments on the flow to describe the main purpose of each flow and areas
 - NAMES the functional nodes to remind their purpose
- 4. When the design of independent flows mechanism is clear the designers can pass to directly sketch the





flow in Node-RED which is a visual programming.

- 5. Incrementally improve the Processing Logic (IoT App) Node-RED flows by adding nodes needed.
- 6. Eventual communications among different Processing Logics (IoT Apps) can be implemented as:
 - Asynchronous nonevent driven by using storage, such as changing the status of some Entity Instance with new Entity Message.
 - o **Even driven** by using MyKPI or Orion Broker.

IV.B.3.a- Thumb Rules on Snap4City Processing Logic development

- 1. Please consult this document before starting programming in node-red and do not refer to node-red online help via google for accessing API data or other information which can be accessible on snap4City platform. Snap4City provided specific authenticated and authorized nodes/blocks as Snap4City Node-RED library which drastically simplify the coding and allow you to develop professional flows which are robust, scalable, secure and maintainable.
- 2. Take in mind that using asynchronous stateless rest calls is the best modality to work with MicroServices.
 - Stateful calls is an obsolete modality of work that it is hard to be scalable and maintained.
- 3. Each Rest Call of the Snap4City Environment and thus each Node in Node-RED should be stateless on the dialogue among systems and subsystems.
 - First Node-RED tutorial: https://nodered.org/docs/tutorials/
 - Using editor: https://nodered.org/docs/user-guide/editor/
 - o Training on the main core nodes: https://nodered.org/docs/user-guide/nodes
 - Once done we suggest you pass at the Snap4City Training:
 - https://www.snap4city.org/download/video/course/p3/
- 4. Each Node in Node-RED Proc.Logic:
 - o Receive messages from the single INPUT on the "msg" as payload, msg.payload.
 - Send a number of messages from its outputs which can be 1 or more according to the Node design. The Function node may provide multiple Outputs according to the setting performed on visual programming/configuration of the specific node.
 - All the messages msg are JSON formatted, and may contain other data kind in ASCII code, such as HTML, XML, CSV, encoding, etc.
 - The msg (In/OUT) can have substructures/attributes such as msg.payload, msg.topic, and the developer can add other custom. The creation of custom attributes is the way in which the information may be propagated along a flow without using the main payload data since almost all nodes are transparent in passing the other attributes of msg from input to the output.
- 5. You may have temporary data storage into the processing logic at level of context, flow or processing logic global for data exchange among tabs by using constructs as follows. These constructs should be used carefully since the data are not saved if your Processing Logic is restarted as happen periodically on cloud, for instance when the process is moved from one VM to another (in Marathon and also in Kubernetes). MyKPI and Entities can be used for safe status changes and long terms storage. So that be careful in using.
 - o context means into the subflow
 - Var nax, nax2;
 - context.set("name",nax); // to temporary store a variable
 - nax2 = context.get("name"); //to retrieve a variable
 - o **flow** means into the Folder Flow
 - Var nax, nax2;
 - flow.set("name",nax); // to temporary store a variable
 - nax2 = flow.get("name"); //to retrieve a variable
 - o **global** means into the Folder Flow
 - Var nax, nax2;
 - global.set("name",nax); // to temporary store a variable





- nax2 = global.get("name"); //to retrieve a variable
- 6. Each Entity (virtual of physical) may have a status saved on Storage (via Orion Broker node V2), and the status can be used to align subsystems to the evolution of the dialog among entities, allowing to keep trace of the versioning and time evolution, aka time series.
- 7. For each flow use only one block to send data on NGSI Broker and in front of it put a rate limit (delay block) to avoid multiple calls requesting the same service at the same time.
 - This Rule is valid for each REST CALL you perform in loading data, and in most cases also on requesting data from some external gateway.
- 8. **For main Nodes which can fail in communication and or performing actions** please verify the error in output and manage the error when they occur.
 - The error management is particularly important to be performed for the following nodes which
 also have an output pin of the Node even if they are designed only for sending data and/or for
 creating issues.
 - Broker for data ingestion/posting, NGSI V2
 - Data Analytics in Python and/or Rstudio
 - Broker for data ingestion/sending MQTT
 - Creation of devices / entities
 - Queries performed to SCAPI via Search nodes of Snap4City
 - HTTP call to get the data
- 9. improve your Processing Logic (IoT App) which are Node-RED flows by adding nodes needed, taking in mind that you can:
 - o test them step by step on deploy,
 - o save/load and share the flows in JSON files,
 - o collaborate on editing with other colleagues sharing the same account,
 - o load in your Processing Logic (IoT App) any kind of examples from public Node-RED library from JS foundation, via menu and Import function,
 - Install in your Processing Logic (IoT App) any kind of Node-RED library from JS foundation, via menu and Managing Pallet,
 - o create your own microservice/node for API using the Snap4City tools,
 - o etc.

IV.B.3.b- Example of Processing Logic (IoT App) Design, for each independent Flow

- 1) Identify the activities to be performed, for example:
 - a. Periodically activate the flow.
 - b. Call a gateway to get data.
 - c. Verify the correctness of data.
 - d. Enrich the data with other information coming from Cloud data into the storage.
 - e. Transform the data in the correct format.
 - f. Send the data into the Broker, and thus send the data in the storage on a specific entity Instance / IoT Device.
 - g. Send also a notification via email.
- 2) Sketch a data flow diagram (see **Figure 17b left**).
- 3) Implement the sketch on processing low using Node-RED nodes, Snap4City lib of nodes and other libraries of nodes. (see **Figure 17b right**).
- 4) Deploy and test using DEBUG node in any stream you like, using also on/off to avoid deploy all time.
- 5) Add carefully the error management (which is in the figure has been omitted to make it simpler)





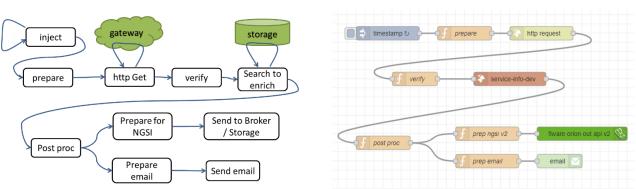


Figure 17b – Single Processing Logic Independent flow: (left) design, (right) actual implementation in Snap4City of the flow in Node-Red tool.





IV.B.3.c- Main Snap4City Proc.Logic / IoT App nodes/block for Node-RED

Please note that, the most important blocks nodes to interact with the platforms are reported in the following table to familiarize with the main concepts. *They are actually families of blocks/nodes* since many other similar nodes are present that allow you to perform a larger number of features.

The main principle is that YOU SHOULD NOT NEED to use HTTP REST CALL to API to access at the data of the Snap4City platform (only to access at the data which are outside), since all data of the platform are provided in terms of NODEs/BLOCKS (aka microservices) into the Processing Logic environment which is based on Node-RED plus Snap4City Libraries (IoT APP).

Almost all the Nodes / MicroServices are controlled by sending them in input JSON messages with parameters. Most of the nodes can be also configured once from their graphic user interface settings but the JSON is the primary mode for setting parameters and sending messages. This means that if a node receives data in its input port in JSON, the information and setting on graphic user interface is ignored (should be if the Node has been well designed).

The last column of the table describes if the Node has been created by Snap4City or a Standard Nodes of Node-RED, or a node coming from some other Producer.

Node shape	Description		
		or standard	
inject	To generate injection messages into a flow, scheduled/periodic or on manual demand by click it on left.		
	DATA TRANSFORM	standard	
function o	A JavaScript function , from a JSON input to one or more JSON outputs, which can be produced by setting it.		
	SAVE to STORAGE via internal BROKER	Snap4city	
fiware orion out api v2	To send an Entity Message of an Entity Instance into the storage. The Entity Instance has to be registered on Entity Directory (IoT Directory) and you have to be the owner or to be delegated in READ-WRITE to send messages to it. The node represents the		
	broker, so that the same node can be used to send any Entity Message you need. Please manage the error in output.		
orion-subscribe- api-v2	SUBSCRIBE to an Entity change on BROKER To subscribe the Processing Logic (IoT App) to receive event-driven notifications related to Entity Instances changes. The node is substantially a listener connected to an Orion Broker. You can subscribe to many Entities and then to get all of them from the output of the listener. The new version will go to provide an input port to send at this listener multiple subscriptions. PLEASE NOTE THAT ALL THAT YOU CAN DO IN MQTT CAN BE DONE IN ORION BROKER NGSI. Moreover, Orion broker is authenticated, in SSO, provides JSON, etc. This node-red block allows you to subscribe to a topic / device and get event driven actions on IoT App directly. Please manage the error in output.	Snap4city	
service info dev	READ from STORAGE Query call to Smart City API to get any information about a SURI, ServiceURI. There are many other Nodes which can be used to	Snap4city	





		1
	pose Smart City API queries in very simple manner and recover vectors of ServiceURIs. Please manage the error in output.	
service - search	SEARCH on STORAGE To perform queries on the storage to obtain a list of ServiceURI. The nodes of this family can allow you to perform searching queries by filtering for distance, area, subnature/category, values of attributes, time period, etc. Please manage the error in output.	Snap4city
email	Send email. With other nodes you can send Telegram, SMS, etc.	standard
http request	To send a REST CALL (get, post, etc.). Please USE THIS NODE ONLY for the access at external API and not to access at the Snap4City API for which a lot of MicroServices are accessible as NODEs/Blocks in the Processing Logic and they are simpler to be used and ready to use. Please manage the error in output.	standard
debug	A block which is printing on debug view the data JSON passed in its input. Please note that the node can be tuned to provide only msg.payload or the full JSON message, change configuration of the node.	standard
delay	A node to insert a delay to each message arriving, or to limit the rate of messages in output. In some cases, the node creates a buffer of messages regularizing the rate in output if the rate in input is greater in some moments.	standard
iotdirectory new device from model	To create an Entity Instance (device instance) from a model prepared on Entity Directory (IoT Directory). Please manage the error in output.	Snap4city
change ownership my device	To change the ownership of an Entity Instance (IoT Device). Please manage the error in output.	Snap4city
delegate my device	To delegate a certain Entity Instance (IoT Device) to some other user for which you have to know the Nickname. Delegations can be: Read_access, Read_write, Modify (to modify the Entity Instance structure). Please use https://flows.nodered.org/node/node-red-contrib-snap4city-user version 9.47 or newer!.	Snap4city
	Delegation can be performed to a single user by knowing the nickname of the user. DO NOT put there your user name, Put the nickname of the user at which you would like to grant the access. "usernamedelegated": "username",	
	Delegate to groups of users, GOU, by specifying the target group according to the LDAP notation at "groupdelegated" such as: cn= <gr>,ou=<org> where <org> is your organization, and <gr> is the group name.</gr></org></org></gr>	





group - insert - entity	To insert an Entity/IoT Device in a Group of Entities. The Group of Entities can be created by user interface. Each user from its Proc.Logic may list them, insert/delete entities into/out-of a group. This is very practice when you delegate access to a group of entities to certain users. Inserting an element in the group, all the users delegated to access it will be automatically authorized to use it. Please manage the error in output.	Snap4city
single content	To show something on Snap4City dashboard with a single content widget (one of the simplest widgets). A large set of dashboard nodes/widgets to send and retrieve data to/from dashboards are provided. This specific Nodes allows to send on dashboard HTML formatted messages with some limitations. Full HTTP widget is also accessible. See in the following section for the Full list of Nodes for Snap4City Dashboard Widgets.	Snap4city
□⊪ split	SPLIT: This block takes in input a buffer, or an array, or an object and split it on a set of messages in output, for each line in the buffer, each element of the array, each element in the object, respectively.	standard
join join	JOIN: This block takes in input a set of messages and join/merge them into a single message (string, buffer, array or object, etc.), on the basis of specific criteria.	standard
	MQTT broker listener, to receive messages from the Broker.	standard
mqtt in	Another similar node can be used to send MQTT messages to the MQTT broker. This node allows to perform a subscription to a topic of the MQTT broker. PLEASE NOTE THAT ALL THAT YOU CAN DO IN MQTT CAN BE DONE IN ORION BROKER NGSI. Moreover, Orion broker is authenticated, in SSO, provides JSON, etc. An authenticated version of MQTT according to Snap4City SSO	Standard
	Another similar node can be used to send MQTT messages to the MQTT broker. This node allows to perform a subscription to a topic of the MQTT broker. PLEASE NOTE THAT ALL THAT YOU CAN DO IN MQTT CAN BE DONE IN ORION BROKER NGSI. Moreover, Orion broker is authenticated, in SSO, provides JSON, etc. An authenticated version of MQTT according to Snap4City SSO and authentication is optionally provided.	
python - data - analytic	Another similar node can be used to send MQTT messages to the MQTT broker. This node allows to perform a subscription to a topic of the MQTT broker. PLEASE NOTE THAT ALL THAT YOU CAN DO IN MQTT CAN BE DONE IN ORION BROKER NGSI. Moreover, Orion broker is authenticated, in SSO, provides JSON, etc. An authenticated version of MQTT according to Snap4City SSO	Snap4city
python - data	Another similar node can be used to send MQTT messages to the MQTT broker. This node allows to perform a subscription to a topic of the MQTT broker. PLEASE NOTE THAT ALL THAT YOU CAN DO IN MQTT CAN BE DONE IN ORION BROKER NGSI. Moreover, Orion broker is authenticated, in SSO, provides JSON, etc. An authenticated version of MQTT according to Snap4City SSO and authentication is optionally provided. DATA ANALYTICS Request performed on a Container including a Python data analytics (ML, AI, etc.), which is loaded into the node and the container is created at the first Deploy of the Processing Logic. Similar Approach is performed for RStudio Data Analytics. They are stable container in memory. It is not efficient if they are used	





IV.B.3.d- The power of Snap4City Libraries for Proc.Logic / IoT App Node-RED

To satisfy the smart city requirements, in Snap4City, a collection of more than 190 MicroServices, as Nodes for the Node-RED programming environment, has been developed.

- https://flows.nodered.org/search?term=snap4city
 - o https://flows.nodered.org/node/node-red-contrib-snap4city-user
 - https://flows.nodered.org/node/node-red-contrib-snap4city-developer
 - o https://flows.nodered.org/node/node-red-contrib-snap4city-d3-dashboard-widgets
 - https://flows.nodered.org/node/node-red-contrib-snap4city-tunnel
 - https://flows.nodered.org/node/node-red-contrib-snap4city-milestone
 - https://flows.nodered.org/node/node-red-contrib-snap4city-clearml

The Node-RED philosophy of visual programming allows for the creation of event-driven data flow applications, where the exchanged messages are in JSON format. On the other hand, periodic processes can also be developed by scheduling one or more internal timers. This means that users can develop Proc.Logic / IoT Apps as Node-RED flows, exploiting both Push and Pull data protocols, in the same visual programming environment. In the context of smart cities, both protocols are needed, while Proc.Logic / IoT Apps are capable of creating flows and exploiting a large number of features that are typically not available in the Node-RED open library, nor in several libraries from different providers. Moreover, the Snap4City MicroServices are at a level that can allow even non-expert users to easily develop Logic / IoT Apps for smart cities.

Actually, there are more than 190 nodes/blocks in the Snap4City libraries on IoT App which can really facilitate your life and save your time in producing Smart Applications for composition of the following microservices and using those that you can install from internet, thousands of functionalities:

- **Data ingestion**: more than 130 protocols IoT and Industry 4.0, web Scraping, external services, any protocol database, etc.
- Entity Management, to create data models, instances, messages, etc., manage the authorizations.
- **Data Management**: save/retrieve data, query search on expert system, georeverse solution, search on expert system Km4City ontology, call to Smart City API, etc.
- Data Transformation/transcoding: binary, hexadecimal, XML, JSON, String, any format
- Integration: CKAN, Web Scraping, FTP, Copernicus satellite, Twitter Vigilance, Workflow OpenMaint, Digital Twin BIM Server, any external service REST Call, etc.
- Manipulation of complex data: heatmaps, scenarios, typical time trend, multi series, calendar, maps, etc.
- Access to Smart City Entities and exploitation of Smart City Services: transport, parking, POI, KPI, personal data, scenarios, etc.
- **Data Analytic**: managing Python native, calling and scheduling Python/Rstudio containers as snap4city microservices (predictions, anomaly detection, statistics, etc.), managing MLOps via ClearML.
- **User interaction on Dashboard**: get data and message from the user interface, providing messages to the user (form, buttons, switches, animations, selector, maps, etc.), send data to special graphical widgets: D3, Highcharts, etc.
- Custom Widgets: SVG, synoptics, animations, dynamic pins on maps, etc.
- Event Management: Telegram, Twitter, Facebook, SMS, WhatsApp, CAP, etc.
- **Special tools as**: routing, georeverse, verify if a point is included into an area, Twitter Vigilance and sentiment analysis, get the closest civic number, distance from two GPS points, etc.
- Hardware Specific Devices: Raspberry Pi, Android, Philips, video wall management, etc.
- Etc. etc.

Moreover, the nodes in Snap4City can be also created by mapping some external API into a node. Thus, for the automated production of Nodes for Node-RED from API see:

Creating new microservice nodes: https://www.snap4city.org/217





- tutorials of <u>Node-RED</u>. https://nodered.org/docs/creating-nodes/
- creating a new microservice node in node-red from some Rest Call API:
 - o https://www.snap4city.org/129

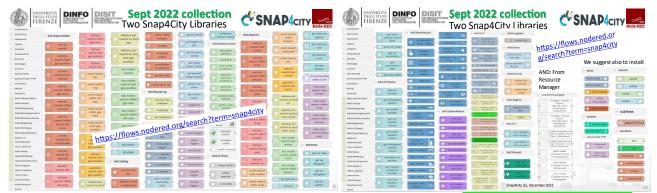
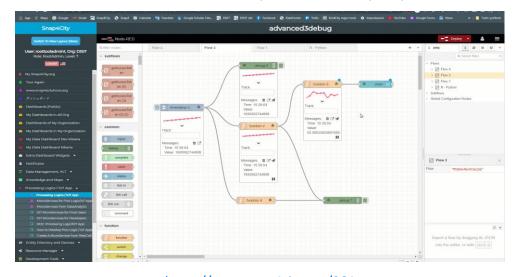


Figure 18 – Overview of the Snap4City MicroService / node for Node-RED. The last issued version of the library can be recovered from Node-RED tool and refer to the 2024.

Please note that, the Entity Instances (IoT Devices) produced by a user can be delegated in read or read-write to other users. All the Entity Instances start as private of the user who created. This means that, the administrator can create the Entity Instances of the user profile and then delegate the access, or fully pass to him the Entity Instance ownership, losing the possibility of accessing to the Entity Instance. These aspects are described in the following.

IV.B.3.e- Snap4City Proc.Logic / IoT App with Debug Option

Snap4City added the extended debug capabilities, by using and extending Cauldron tool. So that it is possible to attach at each Node extended debug capabilities. The integration of the Cauldron offers the possibility of monitoring the passage of messages entering the Node-RED nodes, also providing the possibility of using breakpoints to block the flow through a node in order to be able to analyze it, make it proceed step-by-step, release the message queue held by the breakpoint or delete it. Specifically, the nodes of the Cauldron version using the debug icon it is possible to see the trend of the last 10 messages. The graph draws lines if the plotted field contains an integer to highlight the value trend, otherwise it shows points to highlight the temporal trend. Clicking on the down arrow further modifies the interface. Nodes with both input and outputs provide other functionalities. This feature is optional on the Snap4City installations.



https://www.snap4city.org/964





The three icons next to the messages label have the following functions:

- basket icon allows you to delete the entire history of messages received and sent by the node;
- link icon to open a pop-up that shows the history of messages received and sent by the node;
- airplane icon to inject a personalized message into the node.
- pause icon puts the node at breakpoint, allowing you to pause the flow. Messages arriving in the meantime are placed in a queue.
- Fast Forward icon allows you to extract the first message from the queue and let it continue the flow.

The Value field is an editable textbox containing the Json of the first message in the debug queue. Snap4City enhanced version with respect to the original version of Cauldron allows you to select, through a special textbox present in each node, the attribute to be tracked. The permitted syntax is the usual JavaScript one, therefore for an object of the type: { A:[{B:'0b', }, {B:"1b", }] }

Typing the expression A[0].B into the textbox shows the value '0b' while the expression A[1].B shows the value '1b'. If the expression does not match any attribute of the object, no results are shown. This functionality can be used in static ('static') or dynamic ('dynamic') mode: static mode means that the change of the textbox takes effect from the next message that crosses the node, while dynamic mode means that updating the textbox involves an instant update of the value displayed on the screen. If the textbox remains empty, the value displayed will be the default one, usually the message arrival timestamp for generic nodes.

The features just discussed are accessible via a dropdown UI specific to each node, which can be activated via the respective debug button on the node.

For the purposes of extending the graph, please note that it stores and takes into account only the last 10 messages received, and NOT the complete history since the activation of the flow.

To USE Snap4City Proc.Logic with Debug Option based on extended Cauldron please ask to mailto:Snap4City@disit.org

We suggest using those debug versions only for debug and develop while for execution use the classic Basic and Advanced versions provided by Snap4City, since they provide higher performance in execution.

Very soon, nap4City Proc.Logic with Debug Option will be provided to all users on Snap4City.org ONLY.

IV.B.3.f- Why and How to use delegations to Entities Instances / IoT Devices

Each element / artefact in Snap4City when is created, it is only visible and can be edited only by its owner, the so-called Creator. This is valid for Entities/IoT Devices, Proc.Logic, Dashboards/Views, MyKPI, etc. The Owner/Creator can pass the ownership to any other user of the same Organization.

In the case of the Entities/IoT Devices, the Owner/Creator can delegate the device/entity in ACCESS (READ) only, READ/WRITE, WRITE only, to one or more users or Group of User (GOU) of the Organization. The Groups of Users (GOU) in the organization can be only created by the Root Administrator of the platform, please ask.

In the Snap4City platforms with Drupal, the Root Administrators can create Groups of Users by (i) the Drupal interface, or (ii) the dedicated web page/tool for managing Organizations and Groups of Users. In the MicroX series of platform there is only option (ii).







Once the Group of Users has been created, in Drupal, each user of the Organization can freely join the group by means of the user interface entering in the group, the list of activate groups appear on the right side of the web page. If the Group of Users are created by the Root Administrator via the dedicated page as case (ii), also in platform with Drupal, they are not visible to regular Drupal users. They are in practice hidden Group of Users, not freely accessible for subscriptions from users of the group. They can be used for delegations as well.



To this end, each entity in Snap4City provides a specific graphic user interface

- Entity/IoT Directory to change the ownership and delegate for: IoT Device Models (Entity Models), Entity Instances (IoT Devices).
- Dashboards Builder to change the Ownership and delegate Dashboards / Views.
- **Proc.Logic/ IoT Apps manager** to change the Ownership of Proc.Logic/IoT App. Please note that the delegation in this case has no sense.
- MyKPI Manager to change the Ownership and delegate of MyKPIs.

Once the Ownerships is passed, the former owner/creator lost the possibility of editing and view the element. So that the Owner of an entity is the only person who can delegate of the user/groups to access/read or write to a Device/Entity, and there is a specific Manager button or button in the graphic user interface to do it.

On the other hand, for Entity Instances/IoT Devices, it is also possible to script the delegation on IoT App/Proc.Logic as follows. The Owner of an IoT Device/Entity Instance can provide some grant rights to other users.

- READ_ACCESSS: means to be capable to read data messages of a device/Entity Instance even if you are
 not the Owner. This grant allows you to create devices/entities which can read by one or several users.
 This right can be assigned to a GOU so that, a new user entering the group will inherit all the rights, and
 the number of rights to be created will be smaller.
- READ_WRITE: means to be capable to send new messages on that device/Entity, and also to read the





data provided. This grant allows you to create devices/entities which can receive messages / data by one or several users. This right can be assigned to a GOU so that, a new user entering the group will inherit all the rights, and the number of rights to be created will be smaller.

- WRITE_ONLY: means that the delegated users would be entitled to send messages on the device but not to read them. This kind of devices can be used for creating a channel in which a large number of users (for example belonging to a GOU) are communicating with the platform by sending notifications. For example, to inform that a new user has been created, or that a change of status has been occurred. For this purpose, we suggest to not use the READ_WRITE since the delegated users would be entitled to read the messages of the other users. This functionality is accessible only from Snap4City 2024 version. This right can be assigned to a GOU so that, a new user entering the group will inherit all the rights, and the number of rights to be created will be smaller.
- MODIFY: means to have the right to modify the device/entity structure not the messages. This grant is
 quite strong and should be carefully used and in general the Owner should be conceptually the only one
 authorized to change the device / entity structure.

Patterns and Examples:

- A user UA creates a device, and post data for it, and it is interested to communicate the data to many
 users at which the user UA provide READ_ACCESS.
 - o To this end, UA has to know the UserName of the platform to create the delegations.
- A user UA creates a device to receive messages notifications from many users. A sort of mailbox for receiving some event notifications.
 - To this end, user UA provide WRITE_ONLY grant to each of them or to their GOU. They are going
 to write their messages on the same mailbox, with the hope to avoid them to send messages at
 the same time stamp at millisecond, quite improbable.
 - User UA can read the messages as an event driven notification/event.
- If all the IoT Devices/Entity Instances produce by a given Device Model are for instance userprofiles of some application, they can be searched and listed by all users having at least the READ_ACCESS to those devices.
 - The platform provides a Search block in IoT App / Proc.Logic, as well as Smart City API as query by model.
 - o In both cases, the users performing the query will receive back only the devices/entities he/she created and those that have been delegated to him.

Delegations to GOU

The recipient of a delegation (the target, the delegated) can be a single user via its username/nickname or the group name, GOU. This delegation to user or GOU can be performed by using Node-RED nodes of Snap4City as described in the above table by using the LDAP definition.

IV.B.3.g- Blockchain support on Snap4City

The Snap4City blockchain can be used in multiple domains. For example, in the context of mobility and transport it could be used to certify the way we interact with the world, connecting everyday devices/entities, in the cities and industries to certify: (i) distribution of goods and services in last mile collaborative framework, such as city hubs; (ii) vehicle identity, mileages, maintenance operations, reparation from incidents, on board unit data for insurances, on board unit data for professional drivers (to certify their readiness and attention level); (iii) tickets sold on the Mobility as a Service platforms, MaaS, also using it for revenue sharing towards the operators of multimodal traveling; (iv) computation of KPI indicators of the city with the aim of comparing them with other cities and for taxation, etc. In environmental applications, it can be used to certify measured values of pollution metrics, which are used for city taxations and to assess the achievement of the targeted values according to the European Commission. In the context of health to certify the source of organs and





blood and their delivery chain of cold, the process for cleaning surgery instruments and hospital sheets, etc. In the context of energy and gas, it can be useful to certify the energy produced and exchanged in the communities of energies. It can also be used to certify, unicity, ownership and/or provenance of digital content, art, collectibles, and more through NFTs (Non-Fungible Tokens) that are unique digital assets authenticated on an immutable ledger. Blockchain can enhance smart home applications in regard to the fundamental security goals of confidentiality, integrity, and availability.

In the literature many specific frameworks have been developed, while the IoT/WoT platforms may be used to implement all those cases. IoT/WoT platforms are capable to manage device messages exchanged with any kinds of data/device structure. In this context, a strong push on defining data models has been realized, for example the FIWARE Smart Data Models, SDM. A data model provides a formal template format for IoT/WoT entity/messages with formalized variables/attributes including data types, units, etc., to produce identical entities, and this process should be certified as well. As to the platforms under analysis, messages from IoT devices are freely shaped, to assure data flexibility. For example, IBM Watson uses formats such as JSON or XML, without supporting FIWARE SDMs, which also are published in several versions over time. The IoT/WoT models are the formal template from which the devices/entities can be generated/registered, and in turn the devices/entities with their registration formalize the structure of the messages which can be received/sent on them by the brokers and storage. Whenever a message arrives from a device (which can partially provide pieces of information into its body, typically not the metadata, since most devices minimize data transmission), the platform is not capable to register the device, nor to correct the message link to former devices.

Snap4City added blockchain on IoT/WoT infrastructure adding a set of general-purpose features for certification/verification, and at the same time leaving flexibility to the developers of IoT/WoT solutions, allowing them to use the blockchain technology to set up their scenarios with a mix of certified and non-certified entities in a federated distributed architecture. The main contributions are on: (i) certification of any kind of IoT/WoT data models, devices and messages (with a particular focus on the certification of data models and its implications); (ii) automation of certifications according to the relationship among models and devices/entities, and among devices/entities and messages to guarantee consistency; (iii) certification of the hash for data messages by defining specific rules to cope for the flexibility of JSON objects of the simple schema validation; (iv) certification of time series, within a certain interval, for example to certify a trip, a mission, a delivery travel, etc.; (v) an architectural multi-organization solution to guarantee satisfactory performance in the certification of messages which is the most critical performance aspects.

The blockchain support is accessible via Entity/IoT Directory in which the developer can:

- Specify which Entity Models have to be certified, implying the production of Entities / Devices which
 are certified.
- Specify which Entities Instances / IoT Devices have to be certified, implying that messages on them will be certified
- Verify the certifications performed over time, on the time series of the devices / entities.

The developers can use these facilities to implement a large range of applications: voting, access rights, rewards, revenue distribution, healthiness, driver assessment, emission of coupons, digital collection, NFT, complimentary currencies, loyalty tools, crowdfunding, etc.

Ask to Snap4City@disit.org to get information and support to use this advanced feature of Snap4City.org infrastructure and on MicroX installations. It is in any case an optional feature of Snap4City solutions.

See: https://www.snap4city.org/965





IV.B.3.h- Snap4City integrated with Milestone X protect VMS

The actual integration of Snap4City with Milestone is performed by means of a node-red library of Snap4City:

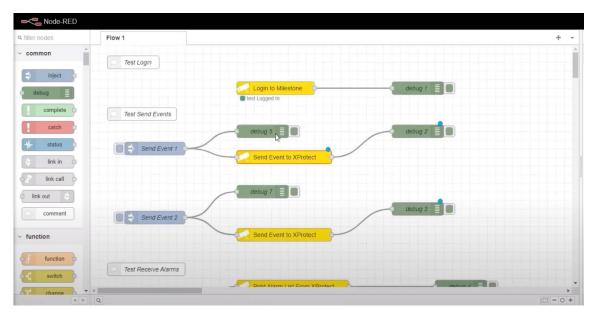
To satisfy the smart city requirements, in Snap4City, a collection of more than 190 MicroServices, as Nodes for the Node-RED programming environment, has been developed.

- https://flows.nodered.org/node/node-red-contrib-snap4city-milestone
- See video: https://www.youtube.com/watch?v=dxxYtOKOkvE&t=7s

The Snap4City node-red library can be used even without the usage of Snap4City tools. It allows to:

- send events from Node-RED to VMS X protect of Milestones
- receive events from VMS X protect of Milestones into Node-RED

The library can be installed on AXIS camera, on windows, Linux, raspberry Pi, etc., without the installation of .net.



The Snap4City platform can be integrated with Milestone VMS to create a more complete and integrated surveillance and security system. Here are some examples of how the Snap4City platform could be useful in combination with Milestone VMS:

- Traffic monitoring and management: The Snap4City platform can be used to integrate traffic
 information from Milestone VMS security cameras and display it on an interactive map. This allows
 you to monitor traffic in real time and manage it more effectively.
- Incident Management: In the event of road accidents, the Snap4City platform can be used to
 integrate information from Milestone VMS security cameras with other data sources, such as traffic
 data and weather conditions. This allows you to coordinate emergency resources more quickly and
 improve incident management.
- Public Safety: The Snap4City platform can be used to integrate information from Milestone VMS security cameras with other data sources, such as weather data and social media data. This allows you to monitor public events in real time and improve public safety.





 Parking Management: The Snap4City platform can be used to integrate information from Milestone VMS security cameras with other data sources, such as traffic data and parking data. This allows parking to be managed more efficiently and improves the availability of parking for citizens.

In summary, the Snap4City platform can be used in combination with Milestone VMS to create a more complete and integrated surveillance and security system. The platform allows information from different sources to be integrated and displayed on an interactive map, improving traffic management, public safety and parking management, among other things.

Node-RED is a visual programming platform used for creating IoT (Internet of Things) applications based on data flows. Node-RED can be used to integrate Milestone VMS and Snap4City, providing a way to process, analyze and visualize Milestone VMS camera data within Snap4City. Here's how I see the use of Node-RED between VMS and Snap4City:

- **Data Processing:** Node-RED can be used to process Milestone VMS camera data and transform it into a format compatible with Snap4City. For example, Node-RED can be used to analyze motion data from Milestone VMS cameras and send only relevant information to Snap4City.
- Data Analysis: Node-RED can be used to analyze Milestone VMS camera data along with other Snap4City data sources, such as traffic data and weather conditions. This allows you to extract more meaningful information and provide a more complete view of the situation.
- **Data Visualization:** Node-RED can be used to send processed and analyzed data to Snap4City for display on an interactive map. This allows you to monitor traffic and safety in real time and make more informed decision

Furthermore, Node-RED offers a wide range of libraries and tools to easily integrate different data sources and communicate with different platforms. This simplifies the integration between Milestone VMS and Snap4City, reducing development time and improving overall system efficiency. In summary, using Node-RED between VMS and Snap4City can be very useful for processing, analyzing and visualizing Milestone VMS camera data within Snap4City. This allows you to integrate different data sources and provide a more complete view of the situation, improving traffic management, public safety and parking management, among other things.

The integration with Milestone is grounded on the freely accessible nodes of Snap4City library VMS Milestone, which can work on any Node-RED and is free of charge. The library can be installed in any Snap4City platform free of charge.





IV.B.4. Design and Developing Data Analytics: ML, AI

The design and development of **Data Analytics, DA, Processes (DAP)** is mainly performed taking in mind that their development cases are performed in Python or Rstudio. For DAP we intend the development of algorithms for some computation: KPI, predictions, optimization, simulation, etc., exploiting ML (machine learning), AI (artificial intelligence), XAI (explainable AI), operating research, statistics, etc.

The DAPs can be devoted performing tasks of model training, model execution, computation, simulation, etc., in batch or stream. The design of DAP implies to decide their aims, for example, for implementing specific algorithms, or making predictions, anomaly detection, suggestions, statical analysis, clustering, recognition, counting, classification, object detection, KPI estimation, optimization, conversion, etc. Most of these aims can resolved by using techniques as ML, AI, XAI, NLP, operating research, statistics, etc. To this end they would need to exploit a set of libraries for Python or RStudio to produce a model (in a training phase) which in turn has to be saved to be later exploited in execution/inference. Python and RStudio platforms may exploit any kind of libraries such as Keras, Pandas, and hardware accelerator as NVIDIA to use Tensor Flow, and clusters of CPUs/GPUs, via ClearML, MLOps, etc.

Moreover, in order to get data, the DAP in Snap4City can access to any kind of storage from external services and can access to the Snap4City KB (knowledge base, service map) and Big Data store. In that case, the access to Snap4City data is GDPR compliant and thus respect the privacy, the data licensing by using authenticated Smart City APIs, via some Access Token as explained in the **Development Life Cycle** Manual mentioned in the cover. The platform allows the access to historical and real-time data, and permits to save the resulting data produced by the algorithms, for example, heatmap-related predictions, the assessment of data quality, traffic flow data, ODMs, labels of detected anomalies, etc., also using some specific APIs.

For the analysis details are reported in the **Development Life Cycle** and for a **DAP** one should identify:

- What process must be implemented by the DAP?
- Which data models would be produced?
- Which data are needed?
- The DAP to be implemented is for training or for production?
- How many users are going to exploit the DAP at the same time? How many executions per minute or per day?
- How many processes for production I am going to have at the same time?
- From where the DAP is expected to be called, from a Dashboard/view? or simply from a back-office process as a MicroService?
- Which is the expected execution time?
- Which is the expected precision, and which is the state of the art?
- Do I need to execute the DAP exploiting special hardware as NVIDIA since I am going to use CUDA, tensor flow, ...?

How to proceed to design the single DAPs according to its nature?

Here in the following the most relevant tasks summarized, just to recall you the main aspects to be addressed:

- Problem analysis, business requirements.
- Data Discovery, Data ingestion, acquisition (as above presented that can give for granted), data access from Snap4City platform or from other sources.
- Data set preparation, transformation, identification of features, normalization, scaling, imputation, feature engineering, etc., eventual data ingestion to the Snap4City platform by using Proc.Logic or python and then storing data in the storage. The process of feature engineering may be performed by mean of PCA, of directly performing the first training and assessing the relevance of the features, may be discharging those less relevant.
- Target Assessment Model Definition (mandatory to assess the precision of the results, t he quality of





the solution produced)

- o Identification of metrics for the assessment, KPI.
- o Typically: R2, MAE, MAPE, RMSE, MSE, MASE, MAPE, ...
- Screening on Models/Techniques, for each Model/Technique or for the selection Model/Technique perform the
 - Model/Technique Development/testing
 - o Performing for each of them some hyper-parametrization
- Best Model/solution selection among those tested
 - o If needed reiterate for different parameters, features, etc.
 - o Comparison with state-of-the-art results.
 - Needs of Explainable AI solutions: global and local.
- Deploy best Model/solution in production, monitoring in production. In this phase assumes particular relevant:
 - o Security of data and solution
 - o Scalability of the solution, in terms of multiple users requesting the same computation,
 - o multiple requests of the same computation but working on different spatial area, such difference cities, KB, maps, graphs, time series, etc.

In conclusion, the main activities are those of **Development** and **Execution**.





IV.B.4.a- Data Analytic Processes Possibilities

According to the kind of DAP support provided by the Snap4City platform you are using, the develop and the execution of DAP solutions can be performed and enforced in different manners, but it is any way possible to put in execution your DAP on Snap4City. The Snap4City DAP support is provided by means of a few different solutions which can be classified according to the components installed, which may impact the activities of **Development** and **Execution** in different manners.

The main components are:

- Local Development environment on your premise for Python and/or Rstudio.
- Jupiter HUB Server: a server providing development environment for Python with web interface
- R-Studio Server: a server providing development environment for Rstudio with web interface
- **DAP Container Manager:** A solution for creating Containers including DAPs and putting them in execution on cloud. It can be based on Marathon/Mesos as well as Kubernetes or others.
- MLOps Support: A solution and tools to support developers in creating their DAPs, making
 experiments, optimising, testing and validating them, keep track of the performed experiments, etc.,
 and also putting them in execution on some Container, exploiting also clusters of CPU/GPU.
- **IoT App/Proc.Logic processes:** A Node-RED + Snap4City Libraries process which can be installed on premises or on cloud, which can exploit the Snap4City facilities: authentication and authorisation, data ingestion, data transformation, management of DAPs, calling of DAPs, interacting with dashboards (server-side business logic), interoperating with any kind of protocols and formats.
- **A&A,** Authentication and Authorization mechanism of Snap4City or that of others interoperable platforms.
- Advanced Smart City API, ASCAPI: a set of APIs to access/provide data from/to the Snap4City platform, as REST Call, microservices.

The main cases can be (starting from the less comprehensive to the most):

- A. Snap4City platform having: No DAP Container Manager, No Jupiter HUB Server, No R-Studio Server, No MLOps Support. In this case, the developers can develop their DAPs in the language they prefer, on some server or on their laptop.
 - 1. Once developed the DAP, it can be exploited by the Snap4City platform by making the DAP accessible via some API, or by using some data exchange via database or other means which can be controlled and exploited by some IoT App/Proc.Logic or Dashboard/View. If the DAP exposes some APIs, we suggest using Flask for Python and Plumber for Rstudio. In this case, the IoT App/Proc.Logic/Dash has to call the DAP as an external service.
 - i. The external DAP providing the API may be protected by some external A&A mechanism. The IoT App/Proc.Logic can be connected using them.
 - ii. Please note that in the case of using External APIs from dashboards/views in JavaScript from client side, you may need to expose the credentials on the web page. So that, we suggest calling the external services APIs only from the IoT App/Proc.Logic.
 - 2. DAPs can exploit the Advanced Smart City API, ASCAPI, of Snap4City according to the Development Life Cycle. DAPs can access to protected data according to A&A based on OAuth as Access Tokens and GDPR, and can send data for their ingestion and save them into the platform, etc. The usage of the APIs is described in the Development Manual.
 - i. The A&A for data access/save from IoT App/Proc.Logic is automated by the Snap4City Libraries and can be performed one on Edge, and totally transparent for the IoT App/Proc.Logic on cloud of Snap4City platforms, from MicroX to large solutions.
 - ii. The A&A for Snap4City Dashboards/views is also automated and may have JavaScript developed as **Client-Side Business logic**, see reference manual mentioned on cover of this document.





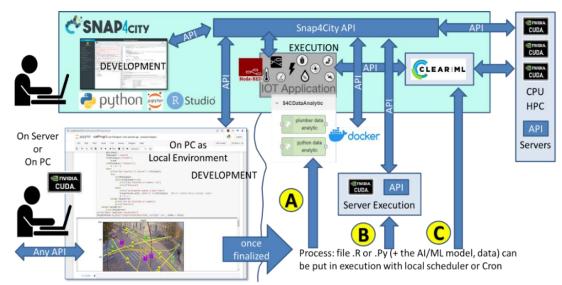
- iii. The A&A for third party applications can be developed according to the Development Life Cycle manual.
- **B.** Snap4City platform with DAP Container Manager, No MLOps Support. In this case, the DAP Container Manager is integrated into the Snap4City platform accessible (typically based on Marathon/Mesos, and more recently also in Kubernetes). For the final user and for the developer the usage of one kind of DAP Container Manager or of another it should not be of great relevance and/or impact.
 - DAP Container Manager based on Marathon/Mesos: provided on Snap4City.org. The developers
 have to code DAPs as API based processes, which expose their APIs via Flask for Python and
 Plumber for Rstudio according to Snap4City directives, see Development Life Cycle Manual and
 examples on web portal and training course.
 - i. The developers may have access to one or more Jupiter HUB Servers and R-Studio Servers, for DEP developing, or can develop the DAPs on their laptops/desktop. This means that the activities of tuning, hyper-parametrization, validation, etc., are all performed by coding.
 - ii. **Once a DAP is developed** according to the Snap4City directives for DAP development, it could be put in Execution. To this end, the:
 - 1. (B) in the following figure: DAP is put in execution on some server to expose the APIs which can be used by any IoT App/Proc.Logic as in A.1 case, above. In this case, the DAP can exploit the direct resources of the server, even NVIDIA boards, HPC, etc., if provided. In the cases of Snap4City.org, these kinds of DAPs can exploit (i) a large number of NVIDIA servers with huge number of GPUs, (ii) use external API of third party, (iii) exploit the Smart City APIs.
 - a. The API based DAPs could be made accessible for Dashboards exposing the API on Internet. On the other hand, this may create a door for eventual attacks and unauthorized access to the DAPs.
 - b. The API based DAPs should be protected in some manner. For example, working only if the DAP receives a valid Access Token (taken from the section), by which it can access via ASCAPI to protected content.
 - 2. (A) in the following figure: DAP code is loaded on the DAP Container Manager Marathon/Mesos via special Snap4City DA nodes for IoT App/Proc.Logic (available on IoT App advanced, for developers, typically accessible for AreaManager users). Those nodes request to the DAP Container Manager to automatically create a container and allocate it statically on cloud. Please note that, each new DAP has a counterpart node-red node into the IoT App/Proc.Logic flow which created it and is realized as a new container. The container of the DAP is only accessible/visible for the user who created it (which can list them on the IoT App/Proc.Logic list, where it can also be deleted/managed).
 - a. This approach is suggested to be used only for realising prototypes and not for realising stable production DAPs due to its limited scalability and high consumption of resources. Moreover, the DAP container in this case is usable only by the IoT App of the user who create it.
 - b. DAP may use the NVIDIA support only if provided at cloud level on any DAP container. Images of DAP containers need to be customized for adding specific libraries, and the exploitation of NVIDIA boards. Please note that this approach on Snap4City.org does not allow to the DAP to exploit the NVIDIA cluster facilities of Snap4City.



c. For example via







- 2. DAP Container Manager based on Kubernetes:
 - i.description will come...
 - ii.
 - iii. .
- C. (C) in the above figure: Snap4City platform with MLOps Support and its integrated DAP Container Manager. This case represents the most advanced solution for DAP development and execution as described in detail in https://www.snap4city.org/download/video/Snap4City-MLOps-Manual.pdf

IV.B.4.b- Snap4City with DAP Container Manager, No MLOps Support

In this case B) depicted in the above figure and described above, the data scientists may develop their DAPs on the provided Jupiter HUB, as a python development environment, as well as on Rstudio Servers. In this kind of Snap4City platform, the development of DAPs can be performed on Jupyter HUB in Python as well as on Rstudio Servers by using ASCAPI:

- provided by Snap4City, in this case the Jupyter HUB can be on a CPU server or on a CPU/GPU server
- not provided by Snap4City, not accessing to the resources CPU/GPU of Snap4City

In Snap4City, the access to Jupiter HUBs for Python and/or Rstudio Servers for the development of DAP is provided by the RootAdmin. The role of the Snap4City users has to be AreaManager or higher.

Please note that, in this case, the activities of training, optimisation, hyper-parametrization, experiment tracking, assessment and validation, comparison, tuning, etc., are all in the hands of the developers. On the other hand, the activity to put DAP in production is simplified. In the sense that, the DAP can be taken in charge by the DAP Container Manager for the execution.

The DAPs can be executed on:

- Dockers Containers accessing and controlling them via some API, and these can be automatically produced and manage by the platform.
 - o **In this case, t**he management is typically performed by some Proc.Logic (IoT App).
 - The containers are automatically allocated on cluster and maintained alive to be used by Marathon or Kubernetes and may exploit the GPU/CPU according to the configurations. They are usually allocated dynamically, and they are moved from one VM to another by the DAP Container Manager.
- Dedicated servers for developers and leaving them to access to the storage for using the data and





providing results via Snap4City API, in authenticated and authorized manner.

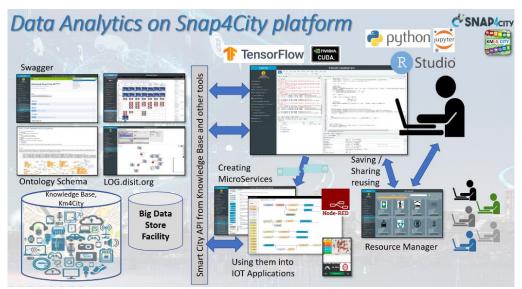


Figure – Schema of DAP/Data Analytics (ML, AI) development to be used as permanent Containers (exploiting CPU on cloud)

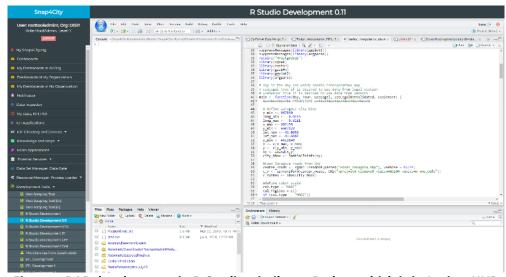


Figure – DAP development in R-Studio, similar to Python which is in Jupiter HUB

In Python and/or RStudio cases, the script code has to include a library for creating a REST Call, namely: Plumber for RStudio and Flask for Python. In this manner, each process presents a specific API, which is accessible from an IoT App/Proc.Logic as a MicroService, that is, a node of the above-mentioned Node-RED visual programming tool for data flow. Data scientists can develop and debug/test the data analytic processes on the Snap4City cloud environment since it is the best way to access at the Smart City API with the needed permissions. The source code can be shared among developers with the tool "Resource Manager", which also allows the developers to perform queries and retrieve source code made available by other developers. Rstudio and Python data analytics processes may include conceptually any kind of libraries for ML, AI, operative research, simulation, etc. On the other hand, when the process is adopted to produce a container, as in the next figure, the container has to include the library used in the code. The Development environment may be configured to allow at the single operators to load their own preferred libraries. Or requested libraries in the containers may be added by the RootAdmin. This can be performed by requesting a specific image to





the platform manager and indicating the library you would like to have on Container executions.

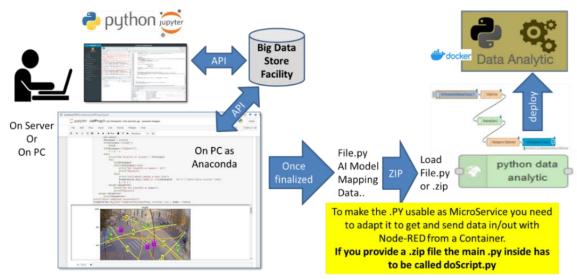


Figure – Case B) DAP development flow in Python, from a Jupyter hub as well as from PC with Anaconda development environment installed.

This description of the flow refers to case in which the Python or Rstudio are created to be used as MicroServices from a Proc.Logic/IoT App. An alternative is to develop the DAPs to be used as standalone services, working on API, or providing some REST Call, and thus usable from Proc.Logic/IoT App according to the API or by collecting results on database. These aspects are described into the training course.

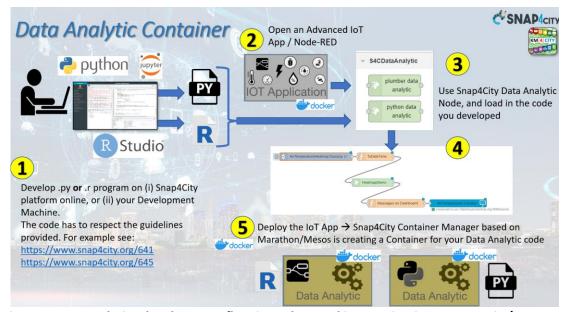


Figure – Data Analytics development flow in Python and integration into Proc.Logic / IoT App.

In Snap4City, there is a specific tutorial for the Data Analytic development with several examples: https://www.snap4city.org/download/video/course/p4/

Read the mentioned slide course and/or platform overview to get a list of Data Analytics in place:

https://www.snap4city.org/download/video/Snap4City-PlatformOverview.pdf We also suggest reading the Snap4City booklet on Data Analytic solutions.

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https://www.snap4city.org/download/video/DPL SNAP4SOLU.pdf





Read more on: https://www.snap4city.org/download/video/course/p4/

If you are interested to develop ML/AI processes with or without MLOps support, there is Python library which can be obtained only via subscription please contact snap4city@disit.org

IV.B.4.c- Snap4City with MLOps Support, & DAP Container Mng: ML/AI..

In this case C) of the above list, the solution provided by Snap4City includes the support for MLOps, Machine Learning Operation. In Snap4City, the MLOps is provided by using a custom version of ClearML tool and by using a Jupiter HUBs for Python to develop DAPs. The access to this facility can be provided by the RootAdmin to AreaManager role of users or higher.

Snap4City with MLOps facility fully supports the phased of **Development** and **Execution** as described in document https://www.snap4city.org/download/video/Snap4City-MLOps-Manual.pdf

Development, with the activities of:

- o Training with different parameters and models to be trained, hyper-parametrization, tuning, etc.
- Validation and test in batch to find the best results wrt metrics, tracking and comparing the experiments, etc.
- Managing high computational costs, managing time consumptions, sending DAP automatically on free GPU/CPU of clusters, etc.
- And many other functionalities as described in https://www.snap4city.org/download/video/Snap4City-MLOps-Manual.pdf
- On this phase, Snap4City.org provides access to a Jupyter HUB from which it is possible to develop the Python coded DAP, exploiting ASCAPI, and send them on MLOps Support, performed in ClearML, to exploit a number of clusters in CPU/GPU with many kinds of NVIDIA boards: H100, VG 100, RTX 4090, RTX 3090, Titan XP, etc.

MLOps is realized by using ClearML, which has as main features:

- **Experiment Tracking:** Provides advanced features for experiment tracking, including automatic logging of metrics, output, source code, and the execution environment. This ensures that each experiment is reproducible, and its results are easily shareable and comparable.
- **Data and Model Management:** Provides tools for efficient management of datasets and models, allowing for easy versioning, archiving, and sharing. Users can track model versions and easily associate them with corresponding experiments.
- Integration and Compatibility: ClearML is designed to integrate with existing development environments and tools, such as Jupyter Notebooks, TensorFlow, PyTorch, and many others, thus supporting a wide variety of workflows and technology stacks.
- User Interface and MLOps Dashboard offers an intuitive dashboard that allows users to monitor the status of their experiments in real time, view metrics and outputs, and manage resources and execution queues, all from a single interface. Root user of ClearML has the possibility of observing the activities of all the users/developers.
- Automation and Orchestration: It allows the remote execution of experiments on any machine and distributes the tasks to be executed according to a system of queues and priorities. Also automating Hyper-parametrization via Optuna.

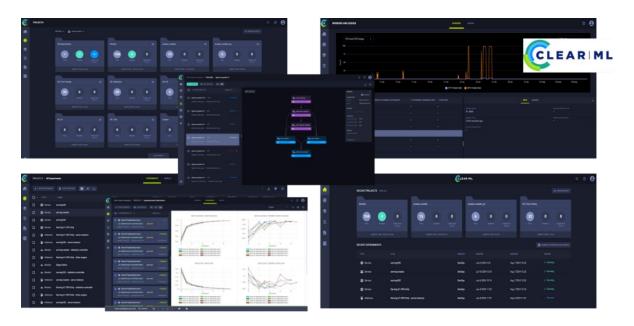
Please note that, the development is performed on Jupyter Hub in the personal space of the developer by enforcing a specific connection with the ClearML server (with the specific account of the Developer in the ClearML environment) by using specific credentials and code calls for data, and processes as described in





https://www.snap4city.org/download/video/Snap4City-MLOps-Manual.pdf . In the Snap4City.org version, for security reasons, only specific Jupiter Hubs can exploit the connection with ClearML, they are typically under progressive backup on cloud, while versioning is provided with SVN support. In principle any Python development environment could exploit such as connection, while open to all would not be safe enough.

These aspects are described in the rest of this document.



Execution on production (for ML/AI also called Inference phase)

The **Execution on production** has to guarantee support for:

- Security of data and DAP solution access, permitted only to A&A users. Also in this case, the
 developer, working on Jupyter Hub, can send the code to the MLOps only by using its specific
 credentials and IDs.
- Scalability of the DAP solution, in terms of multiple users requesting the same computation at the same time,
- multiple requests of the same time working on different spatial area, such difference cities, KB, maps, graphs, time series, etc.
- monitoring the resource consumption in the terms of memory, storage, and CPU/GPU clocks/percentage. Eventual early warning and alarms sent to administrator. Possible the accounting of resource consumed.
- Eventual block and removal of strange / non desired processes.

The Execution on production is enabled by creating DAPs (with a modality described in the rest of this document) which can be called via some APIs (provided, made accessible) according to TWO Modalities:

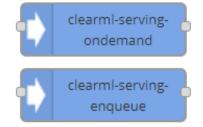
- Enqueue: to call the API of a DAP which is created as a task and executed at every API call by the MLOps according to the list of requests. The DAP is allocated automatically on some server as temporary container and process (NVIDIA / GPU, clusters or classic CPU clusters) by the MLOps manager just for the single execution.
 - This means that each DAP Execution includes the loading time, and that the DAP does not remain in memory, and the memory of the servers (CPU/GPU) are not permanently booked for that DAP.





- This approach is suitable for DAPs which are executed sporadically, and/or periodically for which
 the overhead time to put them in execution is acceptable with the respect to the time for
 computing and delivery of the response, and the period of execution.
- **OnDemand:** to call the API of a DAP which is created as a task into a container and load statically on the server (NVIDIA / GPU, clusters or classic CPU clusters).
 - o This means that at the first execution the time to load will be evident and may be relevant.
 - This means that, once loaded, the DAP is ready to respond to the API call since is statically (permanently) allocated on the execution server, occupying memory (of CPU mem, GPU video mem) and not the actual CPU/GPU, until is not called (wake up) via API.
 - This modality is particularly suitable to exploit DAPs which need a relevant time to be loaded and put in execution, thus making the usage of the **Enqueue modality** not viable. For example, the usage of a LLModel needing 24 Gbyte would need lot of loading time, with respect to its single execution time by using the OnDemand modality only in a few seconds. So that in this case, the Enqueue solution is not suggested.
- On both these modalities, Snap4City.org provides access to exploit a number of clusters of services and single servers in CPU/GPU with many kinds of NVIDIA boards: H100, VG 100, RTX 4090, RTX 3090, Titan XP, etc.

The Snap4City platforms with MLOps support, may expose APIs of the DAP in the two modalities of Enqueue and OnDemand which can be called in authenticated manner via API as well as via IoT App/Proc.Logic nodes, as reported on the right side.



<u>red-contrib-snap4city-clearml</u> which can be installed on any IoT App/Proc.Logic on cloud and on Edge.

Please note that, the DAPs accessible via Enqueue or OnDemand modalities can be called from external services as well. For security reasons they can be called only by using the current Access Token of the section for the user. This allows to access at the DAPs from CSBL and any Web Application which is developed according to the Snap4City Development model and CSBL approach on Dashboards and views. This approach allows to implement much smarter and dynamic business intelligence tools and smart applications.





Read more on: https://www.snap4city.org/download/video/course/p4/

If you are interested to develop ML/AI processes with or without MLOops support, there is Python library which can be obtained only via subscription please contact snap4city@disit.org

IV.B.5. Design: User Interface and Business Logic

The design of the **User Interface** implies the design of dashboards/views to be developed. Snap4City Dashboards/Views are composed by several graphical widgets accessing to: data Storages, Server side Processing Logic (IoT App) data/nodes, External Services, Synoptics, and Brokers. Moreover, most of the widgets may host JavaScript code, exploiting its functionalities and receiving events from others, to enforce client-side business logic, CSBL. Those widgets and dashboards can be used to implement smart applications of any kind.

How to proceed: This phase is performed by identifying **Data Representation and Graphic User Interaction:** This phase has to answer at questions such as:

- How many dashboards or view I need to create, how large they are, on which device they are shown?
- The user interface is only a Monitoring data from Storage?
- Who is going to access to those dashboards?
- How much interactive and dynamic the views/dashboards should be?
 - o Do we need a menu to navigate on a number of connected Dashboards?
- Which kind of visual rendering is more adequate?
 - O Which kind of user interface I have to provide to the users?
 - O Which kind of graphic user interface your users would prefer?
 - Which kind of widget? The answer is easy since the preferred rendering tool for each Data Model has been defined.
- How many users are going to use the interfaces?
 - It is a scenario for Control Room or for understanding (such as a Business Intelligence tool to play with data and study)?
- Which Entity Instances have to be shown?
- The user interface has to provide data table for browsing on data? And in which order?

IV.B.5.a- Passive and Active Dashboards/views

The Dashboards are composed by widgets. Each widget may represent several data and has a specific graphic representation and user interaction. Before stating the design of the user interface, you have to know the capabilities of the Snap4City Dashboards which are very wide providing almost any kind of widgets and graphic representation for your data, and relationships among them to create not only good representations but also a good interaction design, to specific what is going to happen interacting with the graphic elements and data on your user interface.

In Snap4City, there is a specific tutorial for the Dashboard development with several examples and the full list of capabilities in SLIDES: https://www.snap4city.org/download/video/course/p2/

Dashboard Widgets:

- are the main components of the Dashboards/views.
- can be created/edited from the Dashboard Builder, resized, placed, changed in color, etc.
- can be configured to perform a periodic refresh of their data recollecting them from storage/API.
- can be created/connected to Proc.Logic / IoT App.
- can be event driven, so that they are capable to update their data without forcing any refresh to their data.
- can collected interaction from the user to send them on Client-/Server-Side Business Logic.





- can be controlled by other widgets.
- can be controlled by the Proc.Logic / IoT App which can command the widget to show specific data from the storage, specific values, etc., and their combinations (Server-Side Business Logic).
- can be controlled by the Client-Side Business Logic, CSBL, in JavaScript coded in other on in the same widget to send/receive command to show specific data from the storage, specific values, etc., and their combinations, and also some computation, etc.
- can presents dynamically data on the basis of a parameter in the call itself via CSBL
- can exploit data analytics, ML, AI, and any processes provided via API, from CSBL.
- can open other dashboards
- etc.

The architecture of the Dashboard Builder is represented in the following Figure. The Dashboard Builder is composed by three main blocks: the Widget Collection, the Dashboard Wizard, and the Dashboard Editor (which includes the CSBL Editor).

The Dashboard Editor is used to create/modify dashboards (including their logic, visual analytics, what-if tools, etc.), by collecting and configuring Widgets and their relationships, sizing and placing them into dashboard canvas]. Each widget has a number of capabilities in presenting data, collecting data and interacting with users and protocols. The Widget Collection includes several ready-to-use widgets and custom widgets (that can be created for implementing new interactive graphic representations and Synoptics by using any SVG graphic editor). Each Widget is realized as an independent module which can: (i) present information to the user, (ii) get actions/interactions from the user, and (iii) interact back and forward with different channels. Channels are implemented as protocols and formats and allow to exploit storage systems (e.g., knowledge bases, relational DB, ODBC, JDBC, NoSQL API), any heterogeneous data sources, connection protocols such as HTTP/ HTTPs, API REST, WebSocket, IoT Brokers API, API related to ML/AI processes produce by some Data Analytics and from MLOps and thus which are running on some CPU/GPU cluster or server, etc. Therefore, widgets can work/react in an event driven way by Web sockets, and also access the historical data (time series) of sensors, maps, heatmaps, traffic flows, origin-destination matrices (ODMs), as well as query GIS servers (e.g., a GeoServer via WMS, WFS protocols). Such dashboard editing/creation is simplified by the Dashboard Wizard, by means of which users can create/connect dashboards in a few steps, exploiting prebuild templates. Moreover, the related wizard guides users in the selection of the most appropriate widgets for displaying the data of interest, or stating from the preferred widget to identify the data which can be used for populating it, or stating from the map to identify the data which are present in the area and the widgets for their rendering, etc. The Wizard assists users by reducing complexity, providing suggestions on finding combinations between data types (time series, vectors, array, maps, trajectories, heatmaps, origin destination, point of interest, typical trends, histograms, etc.), and graphic representations (trends, multitrends, pie, donut, maps, chords, hierarchies, solar, dendrograms, single content, Italian flag, traffic flow, 3D building, etc.). Once the editing operation has been completed, users can save the related dashboard (with the possibility to delegate it or grant access to different users) and it is made available in the dashboard collection.

Moreover, with the aim of enabling developers in using the Dashboard Builder to create custom visual analytics, business intelligence, and what-if analysis tools, a flexible approach for modeling any business logic is provided with two different manners: Server-Side Business Logic (SSBL) and Client-Side Business Logic (CSBL). According to the SSBL approach, some graphic Widgets of dashboards have a counter part in the Node-RED nodes and thus are regarded as MicroServices which the Node-RED can send data and controls to, and which the Node-RED can receive events/actions from, as provided by users. This approach allows the dashboard designer to create SSBL by using the visual programming in Node-RED. This approach also implies that once a new widget node is deployed on a Node-RED flow, the related widget is automatically created into the selected dashboard and a WebSocket secure connection is established. The integration of Dashboards with Node-RED is also used to activate Data Analytics (data processing with machine learning





and artificial intelligence algorithms) based on user actions on dashboards and/or scheduling in Node-RED. The CSBL approach is realized by coding segments of JavaScript directly into the graphic interface configuration of widgets (green block in Figure).

The CSBL code can call: (i) any external APIs (purple blocks and arrows in Figure), (ii) any API and data base services of the Snap4City platform (blue blocks and arrows in Figure), API related to ML/AI processes produce by some Data Analytics and from MLOps and thus which are running on some CPU/GPU cluster or server, and (iii) specific functions to send/receive commands and data to other widgets (green block in Figure). This approach allows users who can interact with some widget graphic element (a line, a legend, a bar, a pin on map, etc.) to activate a rendering, a computing, or a visualization on one or more widgets in the dashboard, and even open another dashboard with some parameters. With a minimal JavaScript programming capability to code the logic in these dashboards, a user can add intelligence functionalities to any widget to retrieve data directly from internal and external sources and generate and catch messages from other widgets in an event-driven way.

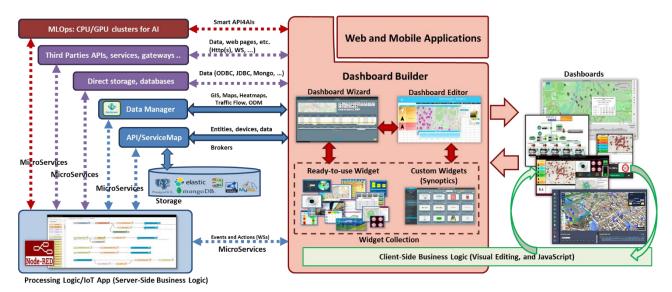


Figure – Dashboards / views and their connections with the platform and other services.

The dashboards can be classified into

- Passive Dashboards: showing data taken from Storage only, no actions toward Processing Logic (IoT App) node-RED neither on custom JavaScript (ONLY BLUE ARROWs in the above figure):
 - o Passive dashboards may have widgets of any kind, and a lot of visualization tools without changing the status of Entities on platform, nor sending commands to the Server Side.
 - Passive dashboards are used to creates rendering views of the data in the storage and event driven from their changes with some limited logic pre-coded in the dashboard. For example, a Dashboard with a map and a menu from which the user may decide what is going to be visualized in the page, to browse the data, and see the historical time trend of the time series, etc.
 - o <u>https://www.snap4city.org/download/video/course/p2/</u>
- Active Dashboards, are those that show that from the storage and in addition send/receive commands to/from the logic coded somehow (BLUE and GREEN ARROWS in the above figure) and in particular for
 - o **Server-Side Business Logic** → logic on Processing Logic (IoT Apps) with Snap4City Dashboard Nodes, which is easier to be programmed begin based on Node-RED visual programming.
 - o <u>https://www.snap4city.org/download/video/course/p2/</u>
 - https://www.snap4city.org/download/video/course/p3/
 - Client-Side Business Logic → logic on JavaScript on specific Dashboard Widgets only for authorized Area Managers developers of Snap4City Platforms. We suggest first prototype by using Server-Side





Business Logic, then pass to Client-Side Business Logic in JavaScript. Client-Side Business Logic is coded into the Widgets providing events via the Dashboard Builder in Editing Mode. Client-Side Business Logic may exploit a large number of events provoked by the user on the Dashboard Widgets. See development manual for CSBL:

- https://www.snap4city.org/download/video/ClientSideBusinessLogic-WidgetManual.pdf
- Third party APIs, services, gateways, pages accessed by CSBL via some API to fill the Dashboards/views.
- Third party databases accessed by CSBL via some API to fill the Dashboards/views.
- o Both kinds of Business Logics may be active on the same Active Dashboard.

The Active Dashboards are used to implement Business Intelligence solutions with high interactivity and the possibility of changing the data and the representation of data on the Dashboard/View dynamically on the basis of the user actions. Examples are:

- the click on some button or widget on Dashboard to activate a computation on Client/Server side. The computation on server side can include the activation of complex Data Analytics to be shown as a result on the same or other dashboard as event drive actions.
- To select/collect some data and perform a query showing them on map and barseries, pie, multi-trend, etc.
- To move a slider and see the light on dashboard changing.
- To click on a widget and activate / send control commands to other widgets and maps to drill down, drill up, zoom, on data, maps, etc.
- To filter data from a certain time window and see the changes also on other data representations.
- Select a time period on a time series and see all the other time trends aligned to the same period.
- Select a PIN on map and see a barseries proving last year average data regarding that element.
- To invoke Data Analytics via some API.
- To include HTML/CSS custom widget with CSBL
- Ftc.

A dashboard is substantially a view a tool to be used in both **Operation and Plan**, since it may include:

- **operational services** such as: monitoring data values, trends, events, alarms, conditions, etc., but also providing predictions, early warning, etc.
- **Decision Support System** tool, since it may provide evidence of normal and critical conditions, and in some cases may offer solutions, if well designed and connected with Data Analytics tools.
- What-if analysis: a tool to understand what is going to happen if something has been or is going to be changed (in traffic, road infrastructure for example), providing the evidence by prediction and simulation of what would be the effect of changes on again on Traffic but also emissions, travel time, congestion, etc. (can be used on Operation and Plan)
- **Simulation is a class of tools** to simulate the city conditions on the basis of changes: on traffic flow in specific parts, in road graph setting (adding/changing a road parameter as lanes, direction, position, velocity, etc.) (can be used in Operation and Plan)
- Optimization is a class of tools which are capable on the basis of an initial scenario and a set of parameters to provide you one or more possible solutions to solve a problem. For example, reduce congestion, reduce emissions and pollution, reduce the travel time, reduce the number of stops at the traffic lights, etc.
- **Scenarios is a class of tools** to select an area of the map and define a context including: road graph perimeter, eventual changes on the road graph, traffic in/out flux, included sensors of any kinds, etc.





IV.B.5.b- Summary of Dashboard Widgets' Capabilities for Business Logics

A summary (not all Snap4City Dashboard Widgets are listed in this table)

Widget name / description	Event	Some Local	Server-Side Business	Client-Side Business
	Driven	Interaction	Logic Node-RED	Logic (IN = JavaScript)
Single Content	Yes		OUT	OUT
Speedometer	Yes		OUT	OUT
Gauge	Yes		OUT	OUT
MultiSeries, Time Series, Curved	Yes	Yes	OUT	IN/OUT
Line, time compare				
Time Trend, Time Series	Yes	Yes	OUT	IN/OUT
Spidernet, Radar	Yes	Yes	OUT	IN/OUT
BarSeries	Yes	Yes	OUT	IN/OUT
Donut, Pie	Yes	Yes	OUT	IN/OUT
Table	Yes	Yes	OUT	IN/OUT
Device Table	Yes	Yes	IN/OUT	IN/OUT
Multi Data Map (dashboard	Yes	Yes	IN/OUT	IN/OUT
Map)				
Selector	Yes	Yes		
Button, Impulse button	Yes	Yes	IN	IN
Switch, on/off but.	Yes	Yes	IN/OUT	IN/OUT
Knob, Dimer	Yes	Yes	IN/OUT	IN/OUT
Keypad, Num Pad	Yes	Yes	IN	IN
External Content	Yes	Yes	IN/OUT	IN/OUT
Event Driven MyKPI	Yes		IN	
Synoptics (see External Content)	Yes	Yes	IN/OUT	
(read, write, subscribe)				
Dashboard Form	Yes	Yes	IN/OUT	Possible on Ext.Content
Speak Synthesis	Yes		OUT	Possible on Ext.Content
D3 charts	Yes	Yes	OUT	

Server-Side Business Logic, SSBL:

- **IN** means that the Dashboard Widget may have a counterpart on Proc.Logic and a user action produces an Input event into the Proc.Logic flow, the node in Node-RED has an output from which the event arrives in the JavaScript.
- **OUT** means that the Dashboard Widget may have a counterpart on Proc.Logic as a node in Node-RED having an input to which sending a JSON can produce an OUTPUT on the Dashboard Widget.

Client-Side Business Logic, CSBL:

- IN means that the Dashboard Widget may have the possibility of caching a user action, and to manage that action with a JavaScript (coded into the Widget More Option, CK Editor part). The JavaScript can produce changes and can sending commands including JSON, to one or more OUT widgets of the same dashboard, and may also open a new Dashboard controlling it.
- **OUT** means that the Dashboard Widget may receive some commands including JSON from others IN Widgets to change its status: what is rendering, the collected and shown data from Smart City API, widget color, position, zoom, content, data, etc., according to the Widget kind and features.

See: https://www.snap4city.org/download/video/ClientSideBusinessLogic-WidgetManual.pdf





IV.B.5.c- Design process for graphics user interface

In Snap4City, there is a specific tutorial for the Dashboard development with several examples: https://www.snap4city.org/download/video/course/p2/

The steps in design the Graphic User Interface in terms of Views/Dashboards would be:

• **Sketch the dashboard** according to the schema reported in the next section. It that should be adopted to design each single Dashboard/view of the solution. The list of graphical widgets available in Snap4City to compose the user interface is accessible at the following link: https://www.snap4citv.org/download/video/course/p2/

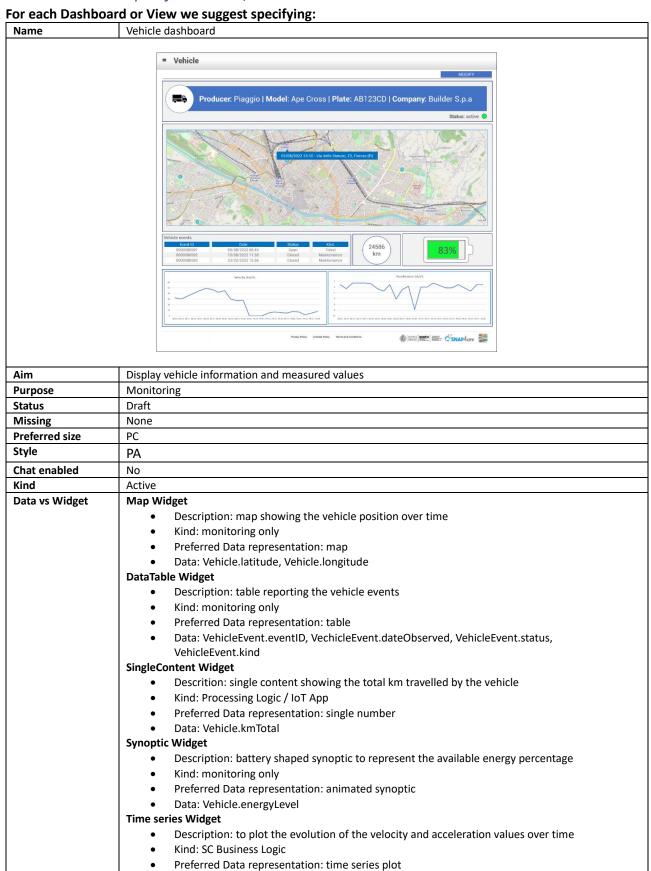
For each data/info to be represented in the Graphic User Interface one should identify:

- Preferred kind of data representations: pie, charts, time series, tables, maps, etc.
- Combination of them, why and how.
- Level of interaction required by the user.
- Who will need to access to those dashboards.
- Who is going to access at the dashboard which provide data and actions in input.
- Understand if the Dashboard/View is Active or Passive. Please note that a Dashboard is a View, and each view can be delegated in access to specific users, or user group, or org, etc.
 - A high level of Active orientation is determined by the last two following points.
 - Connections among widget: what should happen to the other widgets if the user performs a drill down/up or click or selection on some widget (map, time series, pie, chart, etc.)
 - O Dynamics wrt data. How much data must be updated in the dashboard/view on the basis of the user interaction?
- Design the interconnections among Dashboards/Views which are connected each other via:
 - o Menu on the header
 - Special internal menus, developed as HTML/CSS on External Content Widget
 - Buttons, widgets, selectors, etc.
 - generated from one dash to another via some CSBL, may be with some parameter.
- Design the user interaction taking into account the capabilities of Dashboard Builder Widgets. Take in mind that some of the actions performed on Widgets can directly perform reaction on other widgets without coding, just configuration.
 - This is related to the above points market in the green box.
- Implement firstly the passive version of the dashboard/view and then add SSBL as prototype. Please remind that SSBL has limitation on scalability of the solution, if it is possible use CSBL.
- Once tested and validated, clone the Dashboard/view and modify the cloned dashboard to transform it in fully scalable solution with CSBL Active Dashboard.





IV.B.5.d- Example of Dashboard/View Schema







	Data: Vehicle.velocity, Vehicle.acceleration
Client-Side Business Logic	To be developed in JavaScript into the Dashboard/view Widget Identification of the actions performed by the user on the GUI, and for each action what the user is expected to get back Event driven:
	Description of the parameters arriving from the invocation of the dashboard/view opening from others dashboards Expected default view to be shown in the case of missing parameter from the call on browser
Server-Side	To be developed in Processing Logic / IoT App with S4C Dashboard Nodes
Business Logic	 Processing Logic / IoT Application → Identification of the actions performed by the user on the GUI, and for each action what the user is expected to get back Event driven: Processing Logic / IoT Application → Event driven:
Relationships	List of connection of the Views with other views. A graph of dependencies should be produced at the
among Dashboards	end to have a global view.

As can be seen in the example dashboard/view schema above, several information must be specified:

- Name: name or ID of the dashboard
- Mock-up: a graphical example showing the overall appearance of the dashboard. This can be realized using some graphic painting tool (a screenshot of an empty dashboard can be used as background element)
- Aim: a description of the dashboard
- <u>Purpose</u>: it can be monitoring, simulation, what-if, data entry, etc. Multiple values are possible.
- Status: it can be draft, developed, finalized, accepted
- Missing: in this field list all missing element that should be included in future
- <u>Preferred Size</u>: specify the preferred viewing size of the dashboard, such as PC, HD, mobile, or an explicit resolution size (row x column)
- <u>Style</u>: the base style to be used for the dashboard. Available styles include Gea, Balloon, PA, Balloon Dark, etc.
- Chat enabled: yes or no
- <u>Kind</u>: passive or active. A passive dashboard show data taken from storage only, without sending actions toward an IoT App; however, passive dashboards may have selectors, maps, etc., and a lot of interactive visualization that do not requires neither changes in the status on server, nor sending commands to the server side. Differently, active dashboards, are those that send or receive commands to/from the server side, via some client-side Business Logic, server-side Business Logic on Processing Logic / IoT Apps, or both.
- <u>Data vs Widget</u>: for each widget required in the dashboard, some information must be specified according to the following schema:
 - Name: the name of the widget to be used
 - o Description: a brief description of the widget and its use
 - Kind: monitoring, Processing Logic / IoT App, or Client-Side business logic (note that, the last two entries characterize an active dashboard)
 - Data: the data the be used in the widget, typically retrieved from some Entity Instance (IoT device). Multiple entries can be accepted.
- Client-Side Business Logic: to be specified if present
 - Description of the effects: a description of the implemented client-side business logic effects
- Server-Side Business Logic: to be specified if present





- o IoT App: description of the involved Processing Logic / IoT App
- Event driven indicates to which events the Processing Logic / IoT App responds.
- Connections and dependencies with other dashboards.

IV.B.6. Templates / Models capabilities of Snap4Tech platforms

There is a strong talk about platform capabilities on managing templates and models. For example. to shortening the time needed to develop new solutions, artefacts and documents.

In Snap4Tech, there is a strong orientation on templates and models for different kinds of artefacts, and in this short article we are giving you the evidence. The following features may be not present in Micro X platforms, and may be accessible only for specific users, or specific kinds of users.

Snap4Technology provides a number of templates and models:

- IoT Device Models / Entity Model (they are data/Entity models, also called Entity Models) from which you can start producing devices in bulk, compliant with those models. On Snap4City the IoT Device Models can be public or privates. Their management is performed via IoT Directory, Entity Directory.
 - you can also download and share the model, download and load models in other Snap4City platforms, download copy and modify the models, etc. Their IPR is of the developer, so that their sharing in under their responsibility. The Platform guarantee that the code is not accessible to other users.
 - High Level Types, HLT. They are advanced data models, typically also described as IoT
 Device Models. HLT are managed with specific Data Management tools and are:
 - Heatmaps, Traffic Flows, Origin Destination Matrices, Trajectory paths, Gardens, Building Plants, Building 3D, Floors, Cycling Paths, Entity Groups, Typical Time Trends, Scenarios (which includes a road graph, a set of devices, etc.).
- Smart Data Model of FIWARE (they are data models, which are produced by FIWARE as standards for devices. They are more than 1500 and accessible to any Snap4City user / developer to create devices / Entities on Snap4City platform) from which you can start producing devices in bulk, compliant with those models. On Snap4City the IoT Device Models can be public or privates. Their management is performed via IoT Directory, Entity Directory.
 - you can also download and share the model, download and load models in other Snap4City platforms, download copy and modify the models, etc. Their IPR is of the developer, so that their sharing in under their responsibility. The Platform guarantee that the code is not accessible to other users.
- **IoT Device JSON / Entity JSON** which is a copy of the Device structure from which you can learn how a device is made. You can also modify the IoT Device JSON to load them on some Snap4City platform and thus to create new devices as a sort of templates. Their IPR is of the developer, so that their sharing in under their responsibility. The Platform guarantee that the code is not accessible to other users. Their management is performed via IoT Directory, Entity Directory.
- **IoT Device Message JSON / Entity Message JSON** which is a copy of the Device Message from which you can learn how to send a message to a device, from some API or to some Node-RED block on IoT Apps / Proc.Logic. These Device Messages are accessible for all devices including those created by any of the above cited models. Their IPR is of the developer, so that their sharing in under their responsibility. The Platform guarantee that the code is not accessible to other users. Their management is performed via IoT Directory, Entity Directory.
- Widgets JSON which is a copy of of the Widget can be exported from a widget of a Dashboard to be imported in another Dashboard for shortening the development time of Dashboards and Widgets,





and also to import/share Widget's configuration among other Snap4City platforms. Their IPR is of the developer, so that their sharing in under their responsibility. The Platform guarantee that the code is not accessible to other users. Their management is performed via Dashboard Builder / Editor.

- Dashboards JSON which is a copy/export of a Dashboard as exported from a Dashboard to be imported to create a copy the Dashboard for shortening the development time of Dashboards and also to import/share Dashboard configuration among other Snap4City platforms (please note that the export/import of a Dashboard includes the export/import of its Widgets). Their IPR is of the developer, so that their sharing in under their responsibility. The Platform guarantee that the code is not accessible to other users. Their management is performed via Dashboard Builder / Editor. Dashboard JSON can be regarded as templates for making solutions. Please note that Dashboards are based on data sources, and the data sources have to be accessible in the other platform. On the other hand, Snap4City platforms can be federated, making data accessible from one platform to another. Please also note that, Dashboards can be invoked with a parameter which can be used to change the data addressed by the dashboard as well in addition to other aspects. See the CSBL manual on this regard.
- Dashboard Clones. Each Dashboard owner can create a Clone of its dashboards to save the status or to use in other projects, or even to pass the copy of the Dashboard to another user. This approach can shorten the time for Dashboard development in the same platform. Their management is performed via Dashboard Builder / Editor. Their IPR is of the developer, so that their sharing in under their responsibility. The Platform guarantee that the code is not accessible to other users. Dashboards may include JavaScript code on client side, the so called CSBL. The developer has to protect its code with specific licensing statement inside. For default that code is not public and thus the Applications based on CSBL Dashboards are not open source as all the other artefacts.
- IoT App/ Proc.Logic JSON. Each IoT App/Proc.Logic is a Node-RED flow which can be downloaded/exported/shared (in toto, or only segment, and single flows). Each flow or segment can be loaded/imported in any other Node-RED on cloud or on Edge, on any other Snap4City platform instance or on standalone Node-RED tools. This approach can shorten the time for developing IoT App/Proc.Logic, to share solutions and segments, to create a library of macros, etc. Their IPR is of the developer, so that their sharing in under their responsibility. The Platform guarantee that the code is not accessible to other users.
- **Python and RStudio codes.** All the data analytics written in Python and/or RStudio can be downloaded, shared and distributed. Their IPR is of the developer, so that their sharing in under their responsibility. The Platform guarantee that the code is not accessible to other users.
- **Report Templates.** Snap4City is using Jasper report tool for producing reports. The usage of templates is adopted to provide those for devices, variable, etc. In alternative, the reports can be generated by using dashboards and printing them from browser.
- Life Cycle development templates. The development life cycle of Snap4City provide a number of templates to help you on all phases of the development life cycle including data identification and data modelling, design of the user interface, etc. https://www.snap4city.org/download/video/Snap4Tech-Development-Life-Cycle.pdf

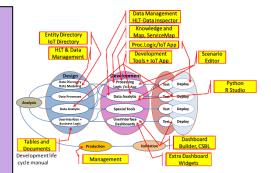




IV.C. Development Phases

Development of the Several Aspects includes:

- Processing Logic (IoT App) Development: implement
 Data Ingestion, Data Transformation, interoperability,
 event driven, Data Analytics management, and Server Side Business Logic as Node-RED flows.
- Data Analytic Development: implement complex algorithms (Python, Rstudio, for ML/AI) to exploit data for producing data descriptive analysis, prescriptions, predictions, early warning, anomaly detections, optimisation, etc. Also exploiting CPUs/GPUs servers and clusters of servers.
- **Special Tool Development**: implementation of special tools to cover new complex data types and create web App which can be integrated into the Dashboards.
- User Interface as Dashboard/Views Development:
 build the user interface using the tools made available
 from the Snap4City Dashboard Builder including
 Business Logic (SSBL (Proc.Logic) and/or CSBL), which
 can also include to create custom widgets in HTML/CSS
 plus CSBL.



Please note that the development phase is supported by a number of tools in Snap4City. And in most cases the same tools that allow you to develop processes, analytics, ML/AI, and the user interface can be used to test and validate the developments you produced.

We suggest you go on the training course slides to get details about what is just sketched here in this document.

Training Course:

https://www.snap4city.org/944

A set of visual development tools:







IV.C.1. Development: Data Processes, aka Processing Logic (IoT Applications), aka SSBL

The development of Data Processes focusses on the functional aspects and includes the implementation of data flow procedures for data: ingestion, transformation, production, publication, load/retrieve, etc. These activities include the classical ETL/ELT functionalities of data warehouses and data lakes.

In Snap4City, this activity is strongly simplified and much more powerful with respect to the ETL/ELT tools since all these aspects are easily developed via **Processing Logic (IoT App)** that is visual programming Node-RED where the usage of JavaScript is quite limited. For massive data ingestion, for example when **large data sources** need to be loaded into the Snap4City platform, it is also possible to use dedicated Python processes to perform ETL processes. They can be put in execution as stand-alone processes or just activated and controlled via IoT App which can also send them specific parameters, also on containers, also controlled via API. This latter functionality is optional on Micro X.

Processing Logic (IoT App) provides high flexibility and rapid development of any kind of applications, while dedicated Python processes for high performance data ingestion, for example when large amount of data communing from historical repositories must be loaded in the platform for setup, for example for massive data migration/ingestion of former storages, that one would like to dismiss.

Processing Logic (IoT App) Development allows exploiting a large collection of nodes Node-RED which refer to MicroServices/API provided in the context of Snap4City. Those provided by Snap4City (more than 190 MicroServices, which can be installed directly from the Node-RED library, repository of Palette); as any other MicroServices/Node from other Libraries of Node-RED nodes and from the web since Node-RED is very diffuse.

Processing Logic (IoT App) of Snap4City can be used for creating data flows integrating in the same flow multiple activities of Data Ingestion, Data Transformation, interoperability, Data Analytics and Server-Side Business Logic.

- Processing Logic = Node-RED + Snap4City Libraries
 - Former: IoT App = Node-RED + Snap4City Libraries
- and can be executed on cloud as well as on IoT Edge: Linux, Windows, Arm, AXIS, Raspberry Pi, mobiles, TV cameras, etc.

For each Independent Flow of each Processing Logic (IoT App), according to the analysis performed to correctly perform this task the developer should provide answer at questions such as:

- Where these processes would be executed? It has to be executed on Cloud Snap4City platform or on some Edge computing of any kind?
- How I have to schedule this process if it not Event Driven? Periodic event?
- Which kind of Processing Logic (IoT App) I need to develop? Which kind of MicroServices I need to have on the Processing Logic node-red among the several possible?
- I have to process historical data or real time data, offline or in real time?
- We need to take them (PULL) or they will arrive (PUSH)?
- Which is the amount of data to be taken? They need to be decoded and how?
- Which are the gateways to be interfaces if any? Which kind of authentication?
- Which are the brokers to be interfaces if any? Which kind of authentication?
- etc.





IV.C.1.a- Overview of Capabilities of Proc.Logic / IoT App in Snap4City

Processing Logic allows to develop Node-RED processes to perform:

- Data Extraction: Ingestion, gathering, harvesting, grabbing
 - Several examples are reported in the training course at the following links: https://www.snap4city.org/download/video/course/p5/
 - Node-RED + Snap4City environment provide more than 180 protocols IoT and Industry 4.0, web Scraping, external services, any protocol database, etc.
 - o Ingesting data via the development of ETL/ELT or Processing Logic (IoT App). They can collect data from several different format sources using several different protocols. FTP, WS, HTTP/HTTPS, etc.
 - Web Scraping tools, to collect data from Web pages and send them to some Processing Logic.
 - o ingesting data form excel tables and exploiting some visual tool for data ingestion, which lead to pass data into a dedicated Processing Logic.
 - Interoperability activities
 - getting data from Open Data channel as CKAN with some Processing Logic (IoT App).
- Data Storage/save/load and Retrieval/search: load to storage, retrieve from storage
 - O See https://www.snap4city.org/download/video/course/p3/
 - Data access: save/retrieve data, query search on expert system, geo-reverse solution, search on expert system Km4City ontology, etc.
 - Get data and info from Storage:
 - Smart City API and Services: IoT, Entities, transport, parking, POI, MyKPI, personal data, scenarios, etc., via dedicated nodes.
 - Brokers of different kinds providing data in event driven or the last data, via dedicated nodes.
 - External Services and resources, via dedicated nodes or directly with REST Calls.
 - Several platform Data Managers via API: heatmaps, scenarios, typical time trend, multi series, calendar, maps, ODM, TV Cam, trajectories, BIM, 3D shapes, etc.
 - Save data on platform Storage of:
 - Entities via Orion brokers NGSI V2, nodes (green node): IoT devices, events, scenarios, entities, POI, etc.
 - MyKPI via dedicated nodes.
 - Special HLT and dedicated Data managers APIs as: heatmaps, scenarios, typical time trend, multi series, calendar, maps, OD, TV Cam, trajectories, BIM, 3D shapes, etc.
- Data Transform: transcoding, decoding, converting, Production, generation, reformatting, etc.
 - O See https://www.snap4city.org/download/video/course/p3/
 - o Data Transformation/transcoding: binary, hexadecimal, XML, JSON, String, any format.
 - o Also the exploitation of Data Analytics in Python and RStudio.
- Data publishing, getting/downloading: get/post in channels of any kind, etc.
 - o Integration with any service, servers, provider, gateway, brokers, etc.
 - Integration: Web Services, CKAN, Web Scraping, FTP/FTPs, Copernicus satellite, Twitter Vigilance, Workflow OpenMaint, Digital Twin BIMServer, any external service REST Call, Video Management System, VMS, ClearML, etc.
- Data Analytic management:
 - Using Data Analytic nodes which are instantiated as Container from the Processing Logic: managing Python native, calling and scheduling Python/Rstudio containers as snap4city microservices (predictions, anomaly detection, statistics, etc.).
 - Calling independent Data Analytics processes which are executed as services, and can be called
 as REST Calls. The scheduling and the management of these processes has to be performed by
 some administrator of the platform, or they are located in third party servers/hosts.





- Using Python Node-RED embedded processes, just executing a Python into a node-red and not into a dedicated container. This approach has a limited amount of memory space and use the same container or VM of the Proc.Logic/IoT App executing the node-RED.
- Exploiting ClearML/Snap4City solution to manage ML/AI operations as MLOps on clusters of CPUs/CPUs, and thus on HPC solutions.
- Data Interoperability, establishing connections with other services:
 - o From the Snap4City platform, with the aim of
 - providing data, the best solution is to start communication from the external process, which will have to use the Smart City API, or the API of the Broker (subscription or query), in authenticated manner.
 - receiving data in Push the best and safer solution uses the API of the Broker to send that in push on some broker (e.g., MQTT, ORION), in authenticated manner.
 - receiving data in Pull the best solution is to start communication protocol from the Processing Logic calling the REST call of the data provider, in agreement with their authentication model and solution.
 - The REST Call APIs exposed by Node-RED are strongly discouraged since they are not protected, not scalable, and directly managed into the Processing Logic. In node-RED it is possible, by using HTTP blocks/nodes, to provide a local API interface to receive from other processes a simple REST Calls to get or provide data. PLEASE AVOID this practice, Snap4City does not assume any responsibility of this kind of usage which is also not GDPR compliant.
- Business Logic (Server-Side), SSBL, which can be also connected event driven with GUI:
 - User interaction on Dashboard/view: to get data and messages from the user interface, to provide messages to the user (form, buttons, switches, animations, selector, maps, etc.).
 - We suggest you use this approach only for prototyping and for developing control room solutions. While for application use CSBL.
 - Custom Widgets: SVG, synoptics, animations, dynamic pins on maps, etc.
 - We suggest you use this approach only for prototyping and for developing control room solutions. While for application use CSBL.
 - Generate HTML pages and collect data entry from those HTML pages.
 - We suggest you use this approach only for prototyping and for developing control room solutions. While for application use CSBL.
- Event Management and production:
 - Create a listener to get event driven data from brokers: MQTT or ORION broker, or other kind of brokers and listeners. Please note that both MQTT and Orion/NGSI brokers are also provided by Snap4City with its authentication mechanism which is safer and robust.
 - Receive events on Proc.Logic from changes on:
 - Dashboards/views using
 - SSBL widgets, which should be carefully used, see above, and are WS based.
 - CSBL JavaScript which can send a message on a broker, and the Proc.Logic can be subscribed to the Broker entity message event.
 - Brokers: nodes can be subscribed to some Broker and topic, SURI in the case of directly supporting Snap4City brokers. Primary Orion Broker NGSI of your platform and organization is the best choice to do it. (as stated in the previous point)
 - MyKPI, these are in practice WS based and see above for their usage via SSBL.
 - Web Sockets, specific Nodes of Node-RED can be subscribed to some WS server and topic
 - Send/post messages to: Telegram, Twitter, Facebook, SMS, emails, etc.
- Hardware Specific Devices:
 - o Getting local IoT Data (entity instances) from Raspberry Pi, Android, Philips, video wall





- management, etc., such as: I/O, temperature, CPU workload, connected custom sensors, etc.
- Sending events from the platform to local HW specific devices such as: audio, vibrations, SMS, etc.

Thus, as a remark, the data ingestion can be performed via:

- **Brokers**: installing new IoT Devices, registering them on some internal broker, they will send data to Broker which in turn will provide automatically data messages in push directly into the platform storage.
 - Snap4City may provide you entry point of Internal ORION Broker, MQTT Brokers, and on demand other brokers kinds.
 - Snap4City can be connected to any Kind of External Brokers.
- **Proc.Logic:** Connecting the platform to your data sources. The Proc.Logic can get/send data from/to any kind of source with more than 180 protocols.
 - You can create your custom data ingestion/loader process.
- Dedicated Python process: Using a Snap4City FastDataLoader in Python processes to get data from MQTT brokers, files and databases to send them to the Orion Broker of the platform in high-speed manner. https://www.snap4city.org/831 (it is optional in the platform, but you can download and use it)
- Using advanced tools such as Data Table Loader, POI Loader, etc. (they are optional in the platforms, and also on MicroX)
- Etc.

IV.C.1.b- Examples: Processing Logic / IoT App: typical patterns

In this section, a number of data flow patterns are reported to give at a glance some examples to create your Independent Flows of Processing Logic. The nodes used are those reported before (some of them are specific of Snap4City Library). See also:

- First Node-RED tutorial: https://nodered.org/docs/tutorials/
- Using Node-RED editor: https://nodered.org/docs/user-guide/editor/
- Training on the main core Node-RED nodes: https://nodered.org/docs/user-guide/nodes

To know how to work with Node-RED is just the beginning. Once done we suggest you pass at the Snap4City Training: https://www.snap4city.org/download/video/course/p3/

Rule of thumb: Please consult this document before starting programming in node-RED and do not refer to node-RED online web pages via google, which are out of Snap4City context, and in most case suggest to use Nodes for API access to data or other information which can be accessible on snap4City platform (it is not viable and not safe since they will constraint you to use the password into the flows, very bad practice). Snap4City provides specific automatically authenticated and authorized nodes/blocks as **Snap4City Node-RED libraries** which **drastically simplify the coding** improve the performance reducing the number of authentication phases and allow you to develop professional flows which are robust, scalable, secure, portable and maintainable.

BEFORE PRESENTING THE USAGE OF PROCESSING LOGIC, IOT APP FOR DATA INGESTION, PROCESSING, ETC. WE SHOULD POINT OUT THAT:

THE BEST/SAFER/SCALABLE SOLUTION TO SEND DATA INTO THE PLATFORM IS BY USING A DIRECT MESSAGE PATCH/POST ON ONE official ORION BROKER, JSON NGSI V2, provided by Snap4City platform. That approach will need for you to be authenticated on the basis of OpenID connect as described in the following in this document. It is not complex, and you will have to do it in any case





to perform data access via Smart City API. So that one kind of authentication for both loading and getting data results, in secure, scalable and simple manner. ANY other usage of naïve API and HTTP calls to the Proc.Logic and IoT App are viable, but present a number of problems, as described in many points in this document.

Any application not following the guidelines reported in this document would bring to solutions which cannot be certified by Snap4City.

1) Hello world of node-red, the inject may provide a string to the debug.



2) Hello world of node-red at two steps, the inject provides a push while a JSON is created into the function as $msg.payload = \{.....\}$ and sent/shown to/by the debug.



3) **EVENT activation**: Event data reception from Orion Broker. Each new message arriving on internal Orion broker of the platform is automatically saved on storage. This flow is useful to perform some function when a new message is received from some device.



4) **READ data from STORAGE:** request on inject of a SURI to the storage to get data and see them on debug. In the place of the debug you can put a Function to manipulate the data. The service info dev node has a large number of parameters and can perform a large number of different queries to the Snap4City storage.



5) Receive an Event from external MQTT broker and SAVE on STORAGE: Event data reception from an MQTT broker, transformation and send it to the storage pushing data into the Orion Broker V2. The last function node may be used to start managing the errors resulting from the post of data on storage.



As a remark: the best solution to save data on storage is to send/receive them on a device registered on internal ORION BROKER NGSI JSON. They are directly saved on the platform without any need of using a Proc.Logic for data ingestion. This approach is viable if the Entity Instances / Devices are created in advance with some registration procedure.

6) **Get data from external service and SAVE on STORAGE**: Event data reception from an MQTT broker, transformation and send it to the storage pushing data into the Orion Broker V2. If the HTTP provide as out put a list of data, the list can be split in single messages and for each message the function is transcoding and prepare the data for the storage in NGSI format.







PLEASE NOTE THAT if you have in your Node-RED many flows sending data to storage via green node above please limit the number of copies of that node since all the nodes are sending data to the same API. And it may be busy, so that if you centralize the sending, it could be better to put a limit rate node.

7) **SEARCH from STORAGE:** Preparation of data request on function, query to the storage and see data result on debug.



8) Receive MQTT Event Data transform and create a new device to save them. Event data reception from an MQTT broker, transformation to create an Entity Instance from a known Entity Model, debug to see eventual errors, for example if the device is already present (to avoid production of error, one may verify if the Entity Instance is already present by posing a query on the system). A better solution would be to receive data from ORION BROKER directly on it without passing on the Proc.Logic. This approach is viable is the Entity Instances / Devices are already created, that I would say it is quite normal that one prepares the Entity / devices with some registration procedure.



PLEASE NOTE THAT ALL THAT YOU CAN DO IN MQTT CAN BE DONE IN ORION BROKER NGSI. Moreover, Orion broker is authenticated, in SSO, provides JSON, etc. So that you can have events directly received from Orion Broker and subscription on Orion Broker. Snap4City platform can be endowed of an coherently authenticated MQTT broker.

9) Preparation of data parameters on function, request computing Data Analytic, see data result on debug.



PLEASE NOTE THAT In the library of nodes accessible and provided on Snap4City Libraries on Node-RED there are more than 190 nodes and microservices. A relevant number of them are provided for interoperability with other platforms and brokers or to make more advanced Proc.Logic programs. For example, a number of nodes for NGSI brokers are also to work on NGSI V1, or V1.1, and to perform query on broker, that in most of the case is not useful since the Broker does not have the ServiceURI and thus the data collected on brokers are difficult to be used.

IV.C.1.c- Typical strange patterns that may be not efficient in most cases, or wrong:

It is possible to create a Proc.Logic to receive data/message from an MQTT broker and their transformation to create an Entity Instance (of a known Entity Model) and use the debug to see eventual ingestion errors. This approach reported in this case in the following flow, is not optimal since at each new message from MQTT the Entity Directory is queried to see if the Entity has already been created in the past and if not to create it and then pass the data to register the message. In most cases, it is much better to decouple the activity of creating with respect to that of sending message. In fact, this approach would largely reduce the ingestion rate and probably when the Entities are already created would create un-useful workload on Entity Directory (IoT Directory).







Thus, if you have to ingest 1M of messages of a new Entity, you perform 1M of searches to understand if the device exists (all of them, except 1 will fail) and thus you do about 1M of messages on storage. So that, about 2M of actions to succeed 1M.

In most cases, the flow should be designed in the opposite order with this logic: try to send the Entity Message, if it fails than create a new Entity Instance by known model, and if successful send again the Entity Message, or just wait for the new message to save it the first.

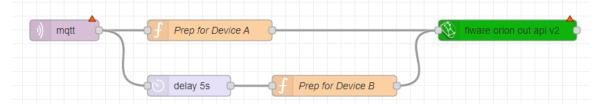


In this second case, if you have to ingest 1M of messages of a new Entity, you perform 1M posts on storage, and you got one fail. You try if the device exists, if not you create. So that about 1M of actions to succeed 1M.

Moreover, according to partner (10) it may happen that at each new message a new device is created, and a data is inserted into the platform since the first Function has a DeviceName depending on the message id, this implies that each new message from MQTT would create a brand-new device with only one data inside. In this case, the flow (10) may be totally wrong since the Time Series is never create and thousands of single data are in the storage and they are not connected each other.

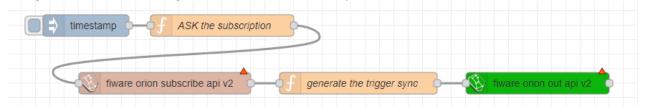
IV.C.1.d- Example of Trigger / Synchronization of Device/Entity Data (Pattern)

If I would like to synchronize a device data A with another B by trigger event, I can do it in several manners. The first case would be the simplest. A triggering message arrives from MQTT event or from some NGSI ORION, or from some MyKPI, from dashboard event button, or email or anything, it does not matter. I can use two functions to prepare the message for A device and B device as follow:



REMARK: A similar approach can be performed by directly using the Orion Broker instead of the MQTT:

If the event for triggering is from another device/entity changed by some action performed posting a data on Orion Broker V2, you can subscribe with the event on the Orion broker by using a specific Node (do it once otherwise you risk receiving many events). Every time the device / entity receives a message you can take it and generated a new message for a different device and post it on Orion API V2.



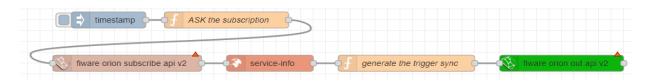
If you need to verify if the new data has been changed, you can read the last value of recipient Device/entity to compare and decide to update or not:











IV.C.1.e- Delete Devices

A node to delete devices has been added. It has to be very carefully performed since to delete data is always a terrible activity in a big data storage. The delete of a device is allowed only for the Owner of the device and for the root administrator of the platform. The delete of a device can be also performed from the Entity Directory and now with the **Delete-Device node** can be performed also from Proc. Logic / IoT App.

The classic pattern is as follows, including preparation, a RATE Limitation avoiding provide more than one message of delete every 50 seconds:



The delete device node needs in input Device ID and Broker ID. All data that you can recover from the Entity Directory.

IV.C.1.f- Test and Verify Data Ingestion

In this document, we give for granted the data/entity ingestion which can be implemented by the abovementioned tools for creating Entity Instances, and on them to load Entity Messages. In Snap4City, there is a specific tutorial for the **Processing Logic (IoT App) development** and specific processes for Data Ingestion respectively:

- https://www.snap4city.org/download/video/course/p3/
- https://www.snap4city.org/download/video/course/p5/

Once you have ingested the data, a single message or a set of them attached to a device to create a Time Series, you would need to see if the ingestion has been successfully performed.

To this end, you can verify and navigate among these elements as in the figure:

• the arrival of the last Entity Message on the Broker via the Entity/IoT Directory: identify your device and open the [+], click on the PAYLOAD NGSI V2 to see on browser the last data loaded on Broker. Please note the presence of the data on Brokers does not implies that the data is on Storage.



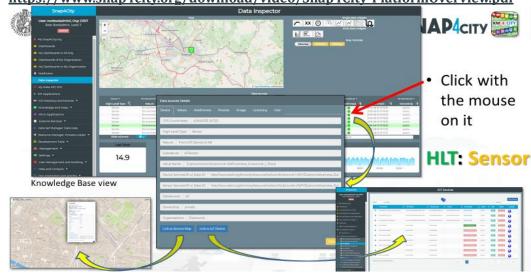
• the arrival of the last Entity Message on the KB indexer via the ServiceMap of the KB or via the SuperServicemap, knowing the position and the nature/Subnature, or browsing the map, or having the device name you can pose a query (you can identify on Service Map only Public Devices);



0



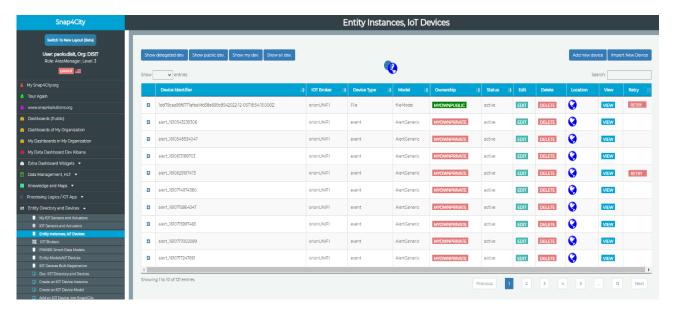
- the arrival of data on the storage can be verified by using
 - on Data Inspector as shown in the next figure and described in the https://www.snap4city.org/download/video/Snap4City-PlatformOverview.pdf



- o on some dashboard that you can create.
 - See specific section on how to create a dashboard
- on some IoT App, Proc.Logic you can use a simple flow READ from STORAGE: request on inject
 of a SURI to the storage to see data on debug.



If you have problem on some data ingestion of some specific Device/Entity, please verify their status on Entity Directory. In the following figure there are two devices with some problems. You can use the [RETRY] button to solve them automatically, if they can be solved. If not, the platform will provide you suggestions about to solve them. This feature is accessible on Snap4City platform and Micro X since August 2024 for all the Area Managers users.







IV.C.1.g- Test and Deploy of Proc.Logic / IoT App Node-RED Libraries

As regarding the Test&Deploy, the node-RED environment includes debugging capabilities for the fast prototyping of the flows. The developers can incrementally test the flows step by step in a sandbox and also in the final deploy conditions. Snap4City also supports these passages with the possibility of rebooting, clone, share, delete the Processing Logic (IoT App, Node-RED process) and monitoring its status since they are instanced on Docker Containers.

IV.C.2. Development Cycle: Data Analytics aka Python and/or Rstudio processes

The development of **Data Analytic allows** to exploit collected and accessible data to produce data hints: descriptive analysis, prescriptions, predictions, early warning, anomaly detections, suggestion, heatmaps, recommendations, decision support, routing, optimization, classification, detection, video processing, etc. Most of these processes can use ML, AI, XAI, NLP, operating research, statistic techniques and any kind of libraries.

For each **Data Analytics** one should provide answers to the following questions:

- Which kind of hints I have to develop/produce? Which is my target goal?
- Where are these hints produced?
- How much often I have to execute?
- I have a training and execution phases?
- Which is the best language to exploit certain libraries and AI/XAI models?
- How to assess the quality of what I am going to produce? Which metrics I have to use?
- Etc.

In Snap4City, there is a specific **tutorial for the Data Analytic development** with several examples:

https://www.snap4city.org/download/video/course/p4/

we also suggest reading the Snap4City booklet on Data Analytic solutions.

https://www.snap4city.org/download/video/DPL SNAP4SOLU.pdf

In the following there is a code example in Python.

For Model/Technique Development/testing

- Identification of Process goals and Planning
 - Which goals.
 - How to compute, which language.
 - Which environment, which libraries.
- **Data Discovery and Ingestion** (from the general life cycle) (as above presented that can be given for granted).
- **Data Analysis**: feature engineering, feature selection, feature reduction.
- Data review and preparation for the model: management of encoding if necessary, addressing seasonality if needed, data imputation, noise reduction, etc.
- Model Identification and building: ML, AI, etc.
 - Training, Setting ranges and tuning hyperparameters when possible.
- Model Assessment and Selection

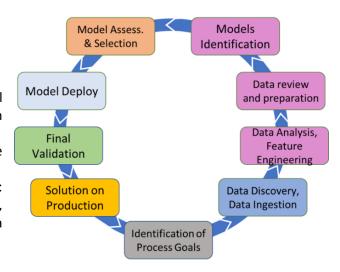


Figure 19a: Data analytic, machine learning, AI, XAI life cycle





- Assessment on a set of metrics depending on the goals: global relevant and feature assessment.
- Validation in testing.
- Global and Local Explanation via Explainable AI, XAI, techniques.
- Assessing computational costs.
- Impact Assessment, Ethic Assessment and incidental findings.
- Model Deploy and Final Validation
 - Optimization of computation cost for features, if needed reiterate
- Solution on Production

The developed DA processes may be activated by a Processing Logic (IoT App) which also passes some parameters for the computations. Classical parameters are the references (ServiceURI) of the data and context on which the DA has to be applied. The results can be directly saved into the storage from the DA or can be passed back to the calling Processing Logic (IoT App) for further processing. The Processing Logic (IoT App) management of DA is strongly appreciated by data scientist since it is very useful when several different learning instances need to be launched in parallel to perform DA Model selection and tuning by using different parameters.

IV.C.2.a- Accessing data from Data Analytics Processes

The data analytics processes can access to the information on Snap4City Storage by using REST API Call at Smart City API as described in the following in section IV.C.6, including the needs of performing the authentication. This means that the Data Analytics processes can only access to the Entities Devices and Messages for which they have been authorized in access via Delegation.

The data analytics processes can also send data out of the platform. The best approach is to send data to the corresponding NGSI brokers via API as described in Section IV.C.6, via PATCH as described.

Please remind that to use the private data out of the platform IS NOT GDPR COMPLIANT. In most cases, the developers of Data Analytic should be authorized to develop on testing data, and once the process is passed in execution working on private data they do not have access to the actual data processed by the analytic processes. This means that there a phase in which the process is validated by some third-party expert responsible to verify that the process is not violating the GDPR and AI Act.

IV.C.2.b- Exploit Data Analytics (Python and/or Rstudio) from Proc.Logic/Node-RED

How to proceed: In Snap4City, this activity is strongly simplified since the Data Analytic can

- **Develop the Data Analytic** on local computer/workstations or on servers by using Python or Rstudio:
 - Snap4City.org provides an online development user interface for Python (Jupiter Hub) and R (RStudio Server).
 - From developed R/PY code you can directly access to Data from Storage performing REST Call API
 queries may be using some credential or access token to be authorized.
 - From developed R/PY code you can directly send data into Storage sending them as Entity Instances and related Entity Messages (IoT Device messages) into one of the references Brokers at disposal.
 - o See example: https://www.snap4city.org/645
 - Python usage of API: https://www.snap4city.org/829
 - o see also in the following the section on authentication and a section on Python access to API
- load Python or Rstudio on MicroService Node into Processing Logic (IoT App) to see them converted / deployed in Container on Cloud.
 - bring the Python or Rstudio code into a container conforming the development according to

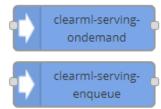




- Snap4City guidelines on Data Analytic development.
- Preparation of data parameters on function to send them on Data Analytic container, JSON to request computing Data Analytic (Python or Rstudio using different Nodes), see data result on debug. The Container of Data Analytic can pass back results and errors see example on the training course: https://www.snap4city.org/download/video/course/p3/



- Use the Processing Logic (IoT App) to pass parameters to Python or Rstudio processes of Data Analytics and get results back into the Processing Logic (IoT App) in JSON or get errors into the Processing Logic (IoT App) also in JSON.
 - Please note that the Python and Rstudio processes in Container can directly access to the Smart City API. So that if they are designed in parametric manner (for example to work on the basis of data collected from a set of SURI, and in a time interval and these parameters are passed in the JSON input), the Data analytic node would be capable to provide Data Analytics as a Services on different data every time and automatically collecting the data (even big data amount) via a direct call of the Smart City API, using access token as described in the sequel.
- The user can also develop some Special Tools for implementing specific solutions providing their own visual interface, which may be included into dashboards as an **External Service** providing an HTTP URL.
- Use the Snap4City Nodes for ClearML, which allows to put in execution the models on a process managed by ClearML on some cluster of GPUs/CPUs, HPC
 - as stable process on ClearML managed Docker, via API (usable from Rest Calls as well as from Node-RED Snap4City MicroServices, from the platform)
 - as sporadic process ClearML managed, via API (usable from Rest Calls as well as from Node-RED Snap4City MicroServices, from the platform)



The latter nodes are: https://flows.nodered.org/node/node-red-contrib-snap4city-clearml

MLOps for AI and DA development: https://www.snap4city.org/download/video/Snap4City-MLOps-Manual.pdf

The request of analytic execution is performed: (i) on demand, which implies the allocation of a process on container allocated on demand on some cluster and perform a single execution; (ii) on a stable analytic process which expose some API to respond in fast manner to requests without any overhead of deploying a container and the process in memory.

Rstudio and Python data analytics processes may include conceptually any kind of libraries for ML, Al, operative research, simulation, etc. The Development environment may be configured to allow at the single operators to load their own preferred libraries. On the other hand, when the process is adopted to produce a contains as in the next figure, the container has to include the library used in the code. This can be performed by requesting a specific image to the platform manager and indicating the library you would like to have on Container executions.

In the following there is a code example in Python.

In Snap4City, there is a specific **tutorial for the Data Analytic development** with several examples: https://www.snap4city.org/download/video/course/p4/





IV.C.2.c- Export data from storage for different purposes

Please remind that to extract the private data out of the platform IS NOT GDPR COMPLIANT. This means that, the fact that you are authorized to ACCESS at the data does not means that you have been authorized to Download, and neither that you have been authorized to redistribute them to third party, etc.

The platform allows you do create a process for downloading data and put those data into a file. This process can be performed in two manners:

- Developing a proc.Logic / IoT App for the purpose
- Developing a Python process to access at the data via API

In most cases, the developers of Data processes (for instance migration) should be authorized to develop on testing data, and once the process is passed in execution working on private data, they do not have access to the actual data processed by the analytic processes. This means that there a phase in which the process is validated by some third-party expert responsible to verify that the process is not violating the GDPR and AI Act.

Remark: In any cases, there are some limitations on the amount of data which can be downloaded in one API call. There is the possibility of the Administrator to enable the download of data from MultiCurved lines time trends and in different formats according to the time span selected for the time trend. This functionality has to be carefully provided since may allow to those that have the right of access to acquire the right of download.





IV.C.3. Development: User Interface as Dashboard

The design and development of the smart application Graphic User Interface, GUI, means to develop views which put in connection the back-office data with some visual representation and provide to the user interactive elements to change the observed view or go for another.

In Snap4City, the views are implemented as Dashboards which are composed by graphical widgets connecting storage on the basis of the Entity Instances, Processing Logic (IoT App) data/nodes in stream, Synoptics, External Services, and Brokers [Dashboards2019, Dashboard2024]. Widgets can be maps, time trends, chords, spidernet, barseries, tables, buttons, animated elements, sliders, etc., from libraries as D3 and Highcharts or custom Synoptics widgets by using an SVG-based integrated tool and templates. Moreover, the Dashboard may dress different styles / themes in their rendering and the designer / developer can select them soon or later in the creation process.



Figure 19b: Several Kinds of Dashboards, examples of themes.

The powerful of the user interface is grounded on the possibility of easily connecting the graphic widgets with the Entity Instances, and with the possibility of gluing them in smart interactive manner, keeping human in the loop (see **Figure 19c**). For example: selecting an area or clicking on a Pin/service on map and connecting related data to widgets with a pie and to the time series, or producing some computation such as the average values, the max or other, etc. To this end, the User Interface needs to provide some business logic which can be on server-side (formalized in Processing Logic/IoT App, Node-RED) to serve all the users at the same time, and client-side for evolving user interface behaviour on each client device autonomously. Client devices are typically a browser but could be also a mobile app.

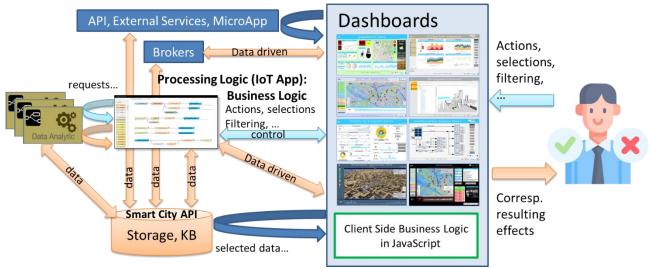


Figure 19c: Relationships among storage, Processing Logic (IoT App), and Dashboards with server-side and client-side business logics.





According to **SMADE-Ic**, the design of views starts with the production of Dashboards' mockups. For each Dashboard a set of suggested information is requested such as: aim, status, target device, GUI style, list of widgets and their description, and the business logic kind.

The **Dashboards** are called passive when the data represented come only from storage without any event driven connection from platform to dashboard and vice versa, for business logic or for just presenting/producing data in real time. **Active views/dashboards** are those that provide those connections. They are initially developed as passive Dashboards in first sprints and get smarter and smarter in successive sprints of the life cycle. Moreover, for fast prototyping the server-side business logic is developed by using IoT App Node-RED, which provides a set of nodes corresponding to connect graphical widgets on dashboards (via secure WebSocket) [MicroServices2019] (thus, overcoming the limitation of native dashboards of Node-RED). This approach is very effective and viable for fast prototyping and to realize strictly synchronized smart applications in which all the actions on web interface are shared with all the users (typically limited) as happen in IoT world. For example, the monitoring panel of an industrial plant should present the same data to all the users connected to it.

On the other hand, when the users expect to play with the data for some business intelligence, their experience and the evolving data represented in the interface according to their activities is going to change. Those aspects are personal, and context based as one expect to have on a smart application, leading to an evolving user interface that should have a client-side business logic. In Snap4City, the development of client-side business logic can be implemented by adding JavaScript functions attached to the graphic widgets call back actions, which can perform actions on other widget and on the platform, such as a REST Call to API. Note also that, typically IoT dashboards are implemented as single web page, however it is also possible to link multiple dashboards so to have different interfaces that the user can navigate. For example, a main dashboard could list some devices, then by clicking on one of such devices a new dashboard is open showing details on the specific device. This can be achieved exploiting the client-side business logic by using specific JavaScript function calls able to both open a new dashboard and possibly send some data.

According to **SMADE-Ic**, IoT App for data ingestion, transformation, etc., and those for business logic could be developed by different developers. On one hand, those functionalities could be located on different flows of the same IoT App, even if it is not suggested. On the other hand, when event-driven applications are developed, the integration of flows for data streams processing and that of business logic may be almost mandatory. A way to allocate those flows in different IoT Apps could be to pass events from two IoT Apps passing messages via one of the platform brokers (NGSI Orion Broker in Snap4City).

To develop this phase one has to follow the Dashboard descriptions performed in the design phase. And at the same time has to answer at questions such as:

- Does the user interface have to provide some dynamic changes on the basis of the user actions? Which kind of changes?
- How many users are using it?
- Is it a view for control room and decision makers or a business intelligence tool for playing with data and solutions?
- Etc.

How to proceed: The developers on Snap4City can visually create dashboards with a drug and drop approach by using Dashboard Builder which is assisted by a number of tools shortly described in the sequel. The main concepts are based on the fact that Dashboards:

- can be complex web pages for providing information and rendering and ALSO for getting data and interaction from the users.
- are built for composition of a set of Widgets.
- can communicate with Server-Side Business Logic.





- can host internally server-side business logic.
- embed any other frame.
- can be connected each other.

The Snap4City **Dashboard system** is used in several cities and projects and can be accessed from:

- SEE several examples of dashboards from Technical Overview.
 - https://www.snap4city.org/download/video/Snap4City-PlatformOverview.pdf
- Scenarios: https://www.snap4city.org/4
- A large List of Public Dashboards on Snap4City.org (many others are in other installations of Snap4City, and most of them are not public):

https://www.snap4city.org/dashboardSmartCity/management/dashboards.php



Snap4City Dashboard system is capable to:

- show dashboards on the web browser in an H24/7 modality;
- show data on widgets according to several graphic paradigms (tables, graphs, histograms, maps, Kiviat charts (spider net), lists, tv camera, heatmaps, weather, critical city events, 3D, D3.JS, etc.) with a level of interactivity and animation;
- use the Arabic language and Hijri date format and conversions;
- show data on autonomous and connected/ synchronized widgets;
- collect, show, and keep data updated on the screen with an automated refresh for each view, and real-time data according to the even-driven paradigm;
- show data both real-time and historical, allowing the drill down on time, space and relationships among data and city entities;
- provide a solution to have dashboards connected with IoT App and platform by using end-2-end secure connections based on Web Socker secure, TLS, HTTPS;
- collect and show data coming from different big data and classic data sources (SQL, NoSQL, RDF, P2P, API, SOLR, Elastic Search, etc.) also in aggregated manner;
- allow to customize Widgets as Synoptics and also exploiting graphic libraries;
- work with a large amount of data providing high performances, such as short response time;



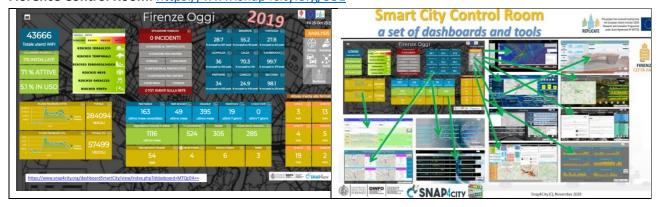


- compute alarms, and provide support by a flexible notification system capable to send alerts, activating tickets for maintenance, automating actuators, post on social, etc.;
- provide actuators widgets together with showing graphs, and capable to act on IoT Devices;
- provide support for collaborative production of dashboards and co-working;
- provide support for embedding dashboards into third-party web pages;
- provide data engine for collecting connection response time on different protocols, and for verifying the consistency of web pages via HTTPS;
- allow cloning dashboards;
- allow giving access to the dashboards to other users;
- integrating with Proc.Logic / IoT Apps by managing real-time data and connecting its actuators to real-time IoT Apps, thus having in Proc.Logic / IoT App the SSBL of one or more dashboards;
- integrate dashboards in more complex dashboard systems;
- script business logic of the Dashboard into the dashboard in JavaScript (CSBL) and/or into Proc.Logic / IoT App; See CSBL development manual.
- support authentication and authorization with the most general approaches such as LDAP, and SSO;
- collect and get data from batch resources and in real-time, using a large range of protocols and formats;
- Associate them a dashboard specific menu, one for each organization;
- Work with multilingual and UTF8 characters as Chines, Arabic, Greek, Korean, Japanese, etc.
 - o **REAMRK**: do not cut and past text from WORD or from other tools to write text on the Dashboards titles, widgets, etc. and other strings
 - The resulting dashboard could become not editable/visible anymore. We are not responsible of your incorrect usage of the tools. The solution is to do a new dashboard.
- Control Video Wall configuration from the Dashboard and/or IoT App Business logic (optional);
- Work with Hijri dates and time series from right to left (Optional)
- Connect to each dashboard a dedicated chat room for discussing problems and events (Optional).
- Etc.

Dashboards may be single or connected. They are typically not a single view, but a view of a set. From the main Dashboard you may need to jump to other views/Dashboards. See the following example of the **Smart City Control Room, SCCR**, of **Florence Metropolitan City** (since 2017) which has more than 1.5 million inhabitants, and >14 million Tourists per year, plus students and commuters. The figure shows the main dashboards used by the Florence Mayor and the second-level dashboards. The third and fourth levels are present as well. https://www.snap4city.org/525

Control room with control video wall: https://www.snap4city.org/621

Florence Control Room: https://www.snap4city.org/531

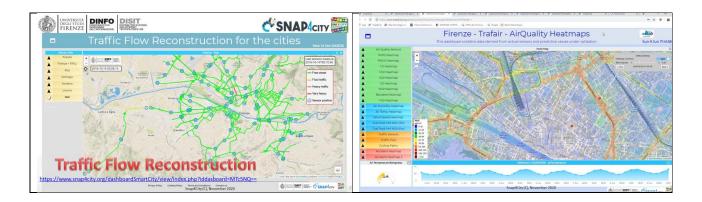






Dashboards may show data coming from Big Data stores, IoT Apps and other sources/databases. They are produced in real-time and may show real-time event-driven data for the decision-makers, officials, city users, totem, operators, fire brigade, emergency, civil protection, police, operators, leaders, etc., according to a controlled and secure connection on HTTPS, secure WebSocket and GDPR compliant environment. They allow representing and managing critical events, receiving notifications, drilling down on data, opening live chats for problem-solving, acting in correspondence of alarms by an intelligent monitoring, defining workflows, performing simulation, and **What-IF analysis**. For **what-if analysis** see:

https://www.snap4city.org/download/video/course/p4/



In Snap4City, there is a specific **tutorial for the Dashboard development** with several examples:

https://www.snap4city.org/download/video/course/p2/

IV.C.3.a- The List of Dashboard Widgets, kinds of widgets

The list of graphical widgets available in Snap4City to compose the user interface is accessible at the following link: https://www.snap4city.org/download/video/course/p2/

A short summary of Dashboard Widgets is also provided in:

• TECHNICAL OVERVIEW: https://www.snap4city.org/download/video/Snap4City-PlatformOverview.pdf

The dashboard widgets can be:

- **Generated from IoT App / Proc.Logic** as node-red nodes of Snap4City libraries. In this case they are gates for creating Server-Side Business Logic. In most cases, a widget created in this manner does not have client-side business logic.
- Generated Manually from the Dashboard builder.
 - Certain widgets may have in More Options the possibility for providing JavaScript for specifying the Client-Side Business Logic.
- Generated from Dashboard Wizard and then connected to some Node into the IoT App / Proc. Logic
 - not all widgets created from the Dashboard builder or wizard can be connected, the MultiData map can be connected, thus created by wizard and connected to the IoT App / Proc. Logic.
 - Certain widgets may have in More Options the possibility for providing JavaScript for specifying the Client-Side Business Logic.





IV.C.3.b- The Dashboard Builder

Snap4City **Dashboard Builder** enables users of any role in the platform to create and manipulate their Dashboards of any kind, passing from simple data visualization tools to business intelligence tools, to control room dashboards and interactive systems and synoptics, including full Digital Twin solutions with sophisticated integrated 3D representation at low cost. See details on dashboard from the training course part 2: https://www.snap4city.org/download/video/course/p2/ [Dashboard2024] [Industry4.0-2020], [Dashboard82019], [DashboardProduction2020], [ChemicalPlant2021].

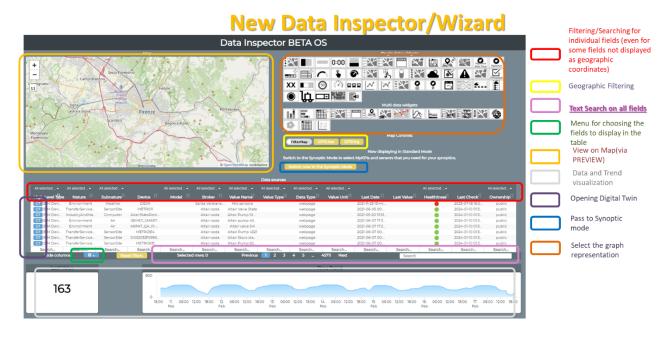
Dashboard Builder allows the creation of Dashboards:

- Manual selection and composition of Widgets on Dashboards. With the Dashboard builder the
 developer can arrange the widget in the frame and may change some setting using the so called More
 Options of each Widget.
- automatically using the Dashboard Wizard to simplify the production and the connection of data to
 widgets according to models/templates. Once creates, they can be manually edited for defining and
 changing all detailed aspects. Dashboard Wizard is an expert system for immediate matching HLT data
 vs graphics representation for creating Dashboards by rendering and acting on data with a large range of
 graphics widgets.









widgets may

- o be **used in editing mode** with the **More Options** can be accessed by selecting it in the widget contextual menu that can be open by clicking on the () icon on the top-right corner of the widget.
 - More Options allows to customize widget in deep for: data source, size, colors, shape, font, strings UTF-8 also Arabic, dates, left/right time series, staked/non staked, by value / by type, comparison or not, text change, data order change, etc.
- have coded business intelligence.
 - More Option may include CK Editor for embedding Client-Side Business Logic, only for authorized Area Managers. Please ask to your administrator.
 - May be connected to Proc.Logic (Server-Side Business Logic) having a counterpart into the Node-RED editor, and even produced by the Proc.Logic when a Dashboard Node is placed declaring the Dashboard on which one would like to work with. This is the approach by which one Dashboard may request the activation of Data Analytics or other server-side complex data processing (in batch or event driven), for example.
- be Customized for creating new widgets and synoptics using visual tools and templates: for real time rendering data on graphical scenographic tools, and for graphic interaction on the systems from dashboard to actuators end-to-end secure connection.
- exploit External Service for integrating external tools via Processing Logic and/or via IFRAME into External Content Widget.
- **styling using a large set of styles,** which can be customized and enlarged by following a simple tutorial. The passage from one style to another is immediate, and the default style can be chosen for each of your Dashboard.
- Creating/activating menu and connections among dashboards and other pages, or exploiting the organization menu on the upper left corner
- Connecting a Chat of the Dashboard for distributed Control Room and situation rooms discussion.
- Etc.





IV.C.4. Development: Server-Side Business Logic, SSBL, as Processing Logic

This approach is a prerogative of Snap4City development environment. In Snap4Ciy, it is possible to have one Proc.Logic (IoT App) referring to multiple Dashboards, and one Dashboard referring multiple Processing Logic (IoT Apps). For this purpose, the Snap4City libraries on Node-RED includes a number of dashboard nodes as reported in **Figure 19c**. They are used in the Proc.Logic / Node-RED and at the deploy they are also created into the Dashboard. How to work with widget/nodes is reported in the online help into the Node-RED visual programming environment.

According to the training https://www.snap4city.org/download/video/course/p2/

Let see a 1:1 relationship from Proc.Logic and Dashboard:

- Any Action performed on Dashboard is provided to the Proc.Logic, which may produce reactions on Dashboard.
- The context of Proc.Logic ← → Dashboard is a singleton, thus any user connected to the Dashboard will observe the evolutions performed. So that all the users will see the same story and view, even if they are authenticated and authorized by using different credentials, and they are on multiple dislocated terminals.
- This is good for control rooms, and single/few users prototypes.

This activity is performed by using a number of Dashboard Widgets which have the counterpart on the Proc.Logic (IoT App) Node-RED as above summarized.

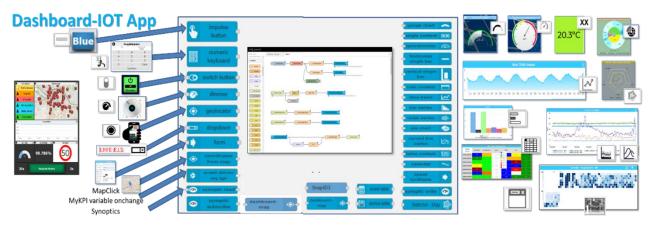


Figure 19c: Dashboards with Widgets and their counterpart on Proc.Logic for implementing Server-Side Business Logic widgets/nodes: in (left), out (right) and in/out (left and right).

According to the training https://www.snap4city.org/download/video/course/p2/ some of widgets are capable to:

- Send information and commands to the Dashboard Widget, for example for an action produced by the users. (IN widget/node)
- Receive information and commands from the Dashboard Widget, for example presenting a dashboard change to the users. (**OUT widget/node**).
- Send/receive information and commands to/from the Dashboard Widget, for example for collecting users' actions and presenting a change to the users on the same widget (in/out widget/node).

The typical pattern can be IN widget receiving data from dashboard, function, then an OUT Widget sending





data on dashboard:



On Server-Side (into Proc.Logic) the developer can even create dynamically HTML pages of any kind and embed them into a Dashboard Widget as external content. A mix of in, out, and in/out widgets can also be included in the same dashboard. This approach, shown in **Figure 19d**, is very powerful and presents the behaviour of Server-Side Business Logic for control room described above.

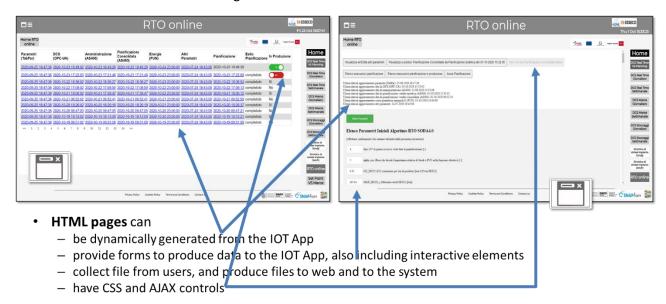


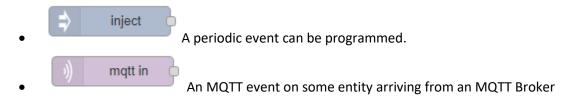
Figure 19d: Dashboards with External Content Widgets hosting HTML page produced by Server-Side Business Logic, and recollecting/presenting data to the user.

Note that, dynamic HTML pages can include in/out call-backs from/to Proc.Logic (IoT App) using web sockets. In this way the HTML page can exchange information with an IoT App to interactively update some visualizations: being such data get or sent to server-side business logic (implemented in Proc.Logic (IoT App) Node-RED) changes in the visualization will be reflected to all the users viewing the same dashboard. Differently, if the HTML page includes some JavaScript client-side logic (such as a table with sortable columns) the actions performed by one user will not be reflected to other user accessing the same dashboard (see more about this in the next section).

IV.C.4.a- Examples of Proc.Logic Event Driven Business Logic Nodes / Patterns

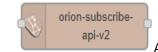
The Proc.Logic can be used to create event driven processing logic. To this end a number of Node-RED nodes can produce a message into the Proc.Logic for activating the internal processing, while other nodes can produce events in other contexts such as other Brokers, Proc.Logic, Dashboards, etc.

For example, Event Driven Inputs Widgets are:







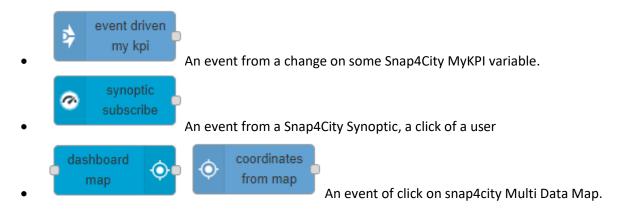


A NGSI V2 event from some ORION Broker (internal broker of the platform)

Other Brokers can be used such as: STOMP, AMQP, WS, RSS, email, twitter, SIGFOX, M2M, etc.

Other events can be received by implementing a HTTP server / API by using HTTP Node and thus produced for the single Proc.Logic. We strongly discourage this approach which is not safe and neither scalable. Similar statements for other Node-RED nodes such as: TCP.

From Dashboards:



Please see table on Section IV.B.5.b for the full list of event-driven Dashboard Widgets.

A large number of Dashboard widgets can be used for rendering event driven data updates on Dashboards.

Another Proc.Logic can communicate with the former by using events on Brokers or on MyKPI. Sending messages on Entity Instances / IoT Devices via Orion Broker, as well as by saving MyKPI data values:



IV.C.4.b- Dashboard Widgets: gates for Server-Side Business Logic

The list of graphical widgets available in Snap4City to compose the user interface is accessible at the following link: https://www.snap4city.org/download/video/course/p2/

The following Snap4City nodes for Node-RED to implement Proc.Logic/IoT App are created into the Node-RED and into the configuration the user has to indicate the dashboard in which they have to appear. As alternative the user may also create a new Dashboards directly from the IoT App, and this Dashboard to push the new widgets having a counterpart into the IoT App itself.

Most of the following nodes communicate with the Dashboards by means of WebSocket.

All the users accessing to the same Dashboard will produce data, events on the same IoT App, and the data provided by the same IoT App is going to send the data on all the users connected on the same Dashboard and will see the changes all together, all the same time. This is a Control Room approach, as singleton and collaborative work on it. For other interaction models see later Client-Side Business Logic.

Each node has some help directly accessible into the Node-RED editor with precise JSON details of input and outputs messages.





Each counterpart widget presents a menu item called MoreOptions in which several detailed configuration can be defined on how to show the data which are provided from the Proc.Logic. Please used it to better results.

Another summary of Dashboard Widgets is also provided in:

• TECHNICAL OVERVIEW: https://www.snap4city.org/download/video/Snap4City-PlatformOverview.pdf

NOT ALL Dashboard Widgets of Snap4City are Listed in this table, which presents ONLY THOSE which have a counterpart on Proc.Logic /IoT App Node-RED!

Node on Node-RED Snap4City	name	Description WIDGET
gauge chart	Gauge	Receive a JSON with one ServiceURI and/or value to be shown on gauge. You do not need to send data, only the ServiceURI, the data are automatically collected and updated by the Widget. You can dynamically change the ServiceURI.
speedometer 42	Speedometer	Receive a JSON with one ServiceURI and/or value to be shown on speedometer. You do not need to send data, only the ServiceURI, the data are automatically collected and updated by the Widget. You can dynamically change the ServiceURI.
bar series	BarSeries	Receive a JSON with a set of ServiceURI and/or values to be shown on BarSeries. You do not need to send data, only the ServiceURI, the data are automatically collected and updated by the Widget. You can dynamically change the ServiceURI.
switch button	Switch, on/off but.	 Get a status from input PIN of the node in the flow to change its status and show the status changed on dashboards. Receive a change from the dashboards and communicate it into the flow on Output PIN of the node.
dimmer	Knob, Dimer	 Get a status from input PIN of the node in the flow to change its status and show the status changed on dashboards. Receive a change from the dashboards and communicate it into the flow on Output PIN of the node.
impulse button	Button, Impulse button	The widget on dashboard provides an impulse button and the user acting on it sends the event in the flow from the output PIN on this node.
numeric keyboard	Keypad, Numeric Pad	Numeric Keypad widget on dashboards which sends an event into the flow from the output Pin of this node regarding the value imposed.
device table	Device Table	 Receive a JSON with a set of ServiceURI to be shown on table, plus eventual controls for interacting with. You do not need to send data, only the ServiceURI, the data are automatically collected and updated by the Widget. You can dynamically change the SURI. You can describe which data have to be shown, names, order, etc. and you can add custom icon buttons per line of the table. The user may perform action on device table widget which are sent to the flow from the Output PIN of this node. For details See: https://www.snap4city.org/809





dropdown p	dropdown	A widget which presents a selector to the users on the basis of a configuration defined into the node and dynamically changed by sending a JSON in the input PIN of the node. The selection performed produces a message from the output PIN of this node in the flow.
form	Dashboard Form	A widget which presents a FORM to request data (integrate, on/off, date time, etc.) to the users on the basis of a configuration defined into the node and dynamically changed by sending a JSON in the input PIN of the node. The insert data produced by the users produce a message from the output PIN of this node in the flow.
single content	Single Content	A widget which may receive and show on dashboard single data (integer, string, time, etc.) and also HTML with some CSS formats.
web content	External Content	A widget for showing some HTML page on dashboard. The HTML page can be changed dynamically.
radar series	Spidernet, Radar	The node receives a JSON with a set of ServiceURI and/or values to be shown on Spidernet, Radar widget on Dashboard.
pie chart	Donut, Pie	Receive a JSON with a set of ServiceURI and/or values to be shown on Donut, Pie widget on Dashboard
bar series	BarSeries	Receive a JSON with a set of ServiceURI and/or value to be shown on BarSeries widget on Dashboard. The bars can be vertical, horizontal, staked non staked, etc. See MoreOptions on the Dashboards builder for changing the show modality.
table content	Table content	Receive a JSON with a set of ServiceURI and/or values to be shown on table on Dashboard. The table can have colored cells according to colormap standard. it is less flexible of device table, but simpler to be used.
time trend	Time Trend, Time Series	Receive a JSON with one ServiceURI and/or value to be shown on Time Trend, Time Series widget on Dashboard
curved line series	MultiSeries, Time Series, Curved Line, time compare	Receive a JSON with a set of ServiceURI and/or values to be shown on MultiSeries, Time Series, Curved Line, time compare widget on Dashboard. The trends can be staked / non staked, shaded / non shaded, double axis, etc. See MoreOptions on the Dashboards builder for changing the show modality.
dashboard map	Multi Data Map (dashboard Map)	1) Receive a JSON with a set of ServiceURI to be shown on map, eventual dynamic data pin, plus eventual controls for interacting with. You do not need to send data, only the ServiceURI, the data are automatically collected and updated by the Widget. You can dynamically change the ServiceURI. 2) The user acting on map, click on map is sending GPS position, and SURI (if clicked) on the input PIN of the node. See for details https://www.snap4city.org/774
event driven my kpi	Event Driven MyKPI	This node produces an event every time a given MyKPI changes its value.
synoptic read	Synoptics	This node can be used to read an indicated Synoptical Variable See for details https://www.snap4city.org/644
synoptic write	Synoptics	This node can be used to send and event to an indicated Synoptical Variable See for details https://www.snap4city.org/644





synoptic subscribe	Synoptics	This node produces an event every time a given Synoptical Variable changes its value. See for details https://www.snap4city.org/644
□ Snap4D3 □	D3 charts	A widget which may send to the dashboard complex graphic representation according to the D3 Library. The widget allows to provide to the Dashboard the specific D3 graph you like, the data and the interaction configuration you would like to have on it according to the D3 standard Library. See for details https://www.snap4city.org/790
geolocator p	geolocator	The widget on dashboard to get the GPS location of the Browser of the client hosting the dashboard and send it to the flow from the output PIN of the flow.
speak synthesis	Speak Synthesis	The flow can send a text which is vocalized on the client side, for example to help the user on browser, or to harm him. The voice can be of different languages, male/female, etc. See for details https://www.snap4city.org/777
selector to map	See Multi Data Map (dashboard Map)	DEPRECATED https://www.snap4city.org/774
coordinates from map	See Multi Data Map (dashboard Map)	DEPRECATED
horizontal single bar	See BarSeries	Almost DEPRECATED
vertical single bar	See BarSeries	Almost DEPRECATED
calendar	See D3 charts	Almost DEPRECATED

IV.C.4.c- Dashboard Widgets: rendering data/device tables on Dashboards

To implement some rendering of device/entity data on Table in some Dashboard/view there are multiple solutions according to what you need:

- A. **Table content widget** from Proc.Logic: it allows to who ServiceURI data you send and present some interaction. It can be also controlled from CSBL.
 - a. A simple and fast solution with some limitation
- B. **Device Table widget (server-side business logic)**: see above, it is highly configurable and accepts a list of ServiceURI plus some parameters and pass them from Proc.Logic Flow to show them on Dashboards. It may show configurable interactive buttons and tools.
 - a. The best solution for control room and prototypes.
- C. External Content or Web Page Widgets (server-side business logic): prepare your own visualization as HTML/JavaScript (CSS) and sent it to it to widget/node to embed/show the HTML page. It may return to into the flow the data filled in forms and the interactivity performed on HTML page as well.
 - a. The best solution if you are producing some custom data table: more for Control Rooms.
- D. **Device Table widget (Client-Side business logic)**: see above, it is highly configurable and accepts a list of ServiceURI plus some parameters and are used to show them on Dashboards coding the data directly on Client-Side Business Logic in JavaScript as described in the following. It may show





configurable interactive buttons and tools which can act on other widgets as well.

- a. the best solution if you have many users....
- E. External Content widget (Client-side business logic): prepare your own visualization as HTML/JavaScript and put it into the JavaScript field in the MoreOption of the widget. It may present forms, tables, and any element of HTML. It may interact and control all the other Widgets in the same Dashboards.
 - a. The best solution if you are producing some custom data table for large number of people.

IV.C.5. Development: Client-Side Business Logic

This approach is a prerogative of Snap4City development environment.

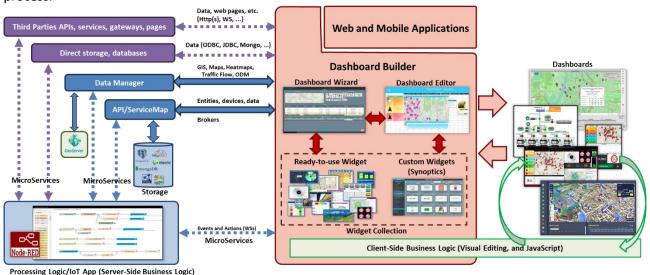
See Client-Side Business Logic Widget and their functionalities

Manual: https://www.snap4city.org/download/video/ClientSideBusinessLogic-WidgetManual.pdf

In Snap4City, Client-Side Business Logic is a solution to close the loop from user actions and effects on widgets directly on the client side, on the browser. This approach allows a separated context for each user since any Business Logic computation is performed on client side at every connection, thus reducing the computational workload on server side. Actually, Client-Side Business Logic, CSBL, and Server-Side Business Logic, SSBL, may be present at the same time behind a Dashboard and thus behind a Business Intelligence / Smart Application. This approach may be used to save some context and share it with other users. In CSBL the logic code is formalized in JavaScript only, while in SSBL the logic is formalized in Processing Logic which is Node-RED plus some JavaScript, also called IoT Apps. Both SSBL and CSBL can access/query platform data and external data from any kind of APIs, including third party APIs.

The design and development of the smart applications with Graphic User Interface, GUI, means to develop views which put in connection the back-office data with some dynamic visual representation and provides to the users' interactive elements to change the observed views or go for another dashboard as well.

In Snap4City, the views are implemented as smart Dashboards which are composed by graphical widgets connecting storage on the basis of the Entity Instances, Processing Logic (IoT App) data/nodes in stream, Synoptics, External Services, and Brokers. Widgets can be maps, time trends, chords, spidernet, bar series, tables, buttons, animated elements, sliders, etc., from libraries such as D3 and Highcharts or custom Synoptics widgets by using an SVG-based integrated tool and templates. Moreover, the Dashboard may dress different styles / themes in their rendering and the designer / developer can select them soon or later in the creation process.







The power of the user interface is grounded on the possibility of easily connecting the graphic widgets with the Entity Instances in a smart interactive manner, keeping humans in the loop. For example: selecting an area by clicking on a Pin/service on map and connecting related data to widgets such as a pie chart and time series, as well as producing some computation, for instance calculating the average values or other metrics. To this end, the User Interface needs to provide some business logic which can be on server-side (formalized in Proc.Logic/IoT App, Node-RED) to serve all the users at the same time, and client-side for evolving user interface behaviour on each client device autonomously. Client devices are typically a browser but could also be a mobile app. Please note that user actions can also produce effects on Brokers, can activate AI/XAI processes, etc., these activations cane performed via SSBL or directly acting on API provided by Python / Rstudio processes.

According to SMADELC, *SMart Applications' DEvelopment Life Cycle*, the design of views starts with the production of Dashboards' mockups (see the development life cycle document). For each Dashboard, a set of information is requested such as: aim, status, Subnature classification target device, GUI style, list of widgets and their description, and the business logic kind.

The Dashboards are called passive when the data represented come only from platform storage without any event driven connection from platform to dashboard and vice versa via SSBL for presenting/producing data in real time. Active views/dashboards are those that provide those connections which can be SSBL or CSBL. They are initially developed as passive Dashboards in first version and get smarter and smarter in successive sprints of the development life cycle. Moreover, for fast prototyping the SSBL is developed by using IoT App Node-RED, which provides a set of nodes corresponding to graphical widgets on dashboards (via secure WebSocket), thus overcoming the limitation of Node-RED native dashboards. This approach is very effective and viable for fast prototyping and to realize strictly synchronized smart applications in which all the actions on the web interface are shared with all the users (typically limited) as happens in the IoT world. For example, the monitoring panel of an industrial plant should present the same data to all the users connected to it.

On the other hand, when the users expect to play with the data rendered on dashboards for implementing some business intelligence tool, their experience and the evolving data represented in the interface according to their activities is going to change. Those aspects are personal, and context based as one expects to have on a smart application, leading to an evolving user interface that should have a CSBL. In Snap4City, the development of CSBL can be implemented by adding JavaScript functions embedded into the graphic widgets as call back actions, which can perform actions on other widgets and on the platform, and also on third party services, such as a REST Call to API.

To develop this phase one has to follow the Dashboard descriptions performed in the design phase. And at the same time, he/she has to answer questions such as:

- The user interface has to provide some dynamic changes on the basis of the users' actions?
- Which kind of changes? (CSBL would be need in the affirmative case)
- How many users are using it? (CSBL would be need in the multiple users performing their own private analysis)
- Is it a view for the control room and decision makers of a business intelligence tool for playing with data and solutions? (SSBL would be need if the idea is to create a dashboard in which all the users are going to see the evolution of data even if they are requested by only one of them: sharing the experience or the view)
- Etc.

How to proceed: The developers on Snap4City can visually create dashboards with a drag and drop tool by using Dashboard Builder which is assisted by a number of tools:

 Wizard to match data with widgets. It is an expert system for immediate matching HLT (High Level Types: IoT Devices, heatmaps, traffic flows, POI, ODM, etc.) data vs graphics representation for creating





Dashboards by rendering and acting on data with a large range of graphics widgets, which may have intelligence in the back by means of:

- SSBL: Processing Logic (IoT App) on data flow combining powerful Microservices/nodes, Data Analytics and API, to implement SSBL.
- **CSBL**: implemented as visual programming and JavaScript on specific Dashboard Widgets as described in the following of the life cycle document mentioned above.
- **Custom Widget** production tool for creating new widgets and Synoptics by using visual tools and templates: for real time rendering data on graphical scenographic tools, and for graphic interaction on the systems from dashboard to actuators through end-to-end secure connection.
- **Style Theme** modeling for deciding which style to use on the front-end dashboards. It is easy to change the graphical theme and style of the dashboard to have your precise fitting on your applications and portals.
- **External Services** for integrating external tools via SSBL / Proc.Logic and/or via IFRAME into an External Content Widget, or directly calling them as rest API or other means from CSBL.

The list of graphical widgets available in Snap4City to compose the user interface is accessible at the following link: https://www.snap4city.org/download/video/course/p2/

In Snap4City, there is a specific tutorial for the Dashboard development with several examples: https://www.snap4city.org/download/video/course/p2/

Thus, in CSBL we have IN, OUT and IN/OUT widgets (quite similar to SSBL):

- IN Widgets are those that are prepared to receive some actions/commands (inputs) from the Users or from other widgets as events/messages/commands. For example, a click on a button, a click on the map, etc. They are in some way passive, in the sense that they do not produce any action on other widgets. They do not have Custom CSBL JavaScript inside.
- OUT Widgets are those that are prepared to produce send some messages / triggers to other widgets.
 For example, a view of a bar series on some other data, a rendering of a time series, a rendering of a set of Entities on the map, etc. They can be active in the sense that they are capable to produce actions on other widgets, via the Custom CSBL JavaScript they have inside.
- **IN/OUT Widgets** are those that provide capabilities of both IN and OUT Widgets. For example, a map can receive an IN commands to show a PIN, and can send an OUT command to show the data of a selected set of PINs on some barseries.

In the development of the CSBL, two modalities are possible: (i) mixt of visual programming and JavaScript, (ii) fully JavaScript (also called former full CSBL). The JavaScript may be activated by events / actions performed by the User on the GUI of the Widget, and may also send messages/events on other widgets as well perform some API call to Snap4City services or to external services of any kind. While the OUT Widgets are ready to receive commands/messages from CSBL JavaScript (other widgets), similarly to what they do when receiving commands from SSBL via Web Socket to perform actions on the widget or any other JavaScript action/activity.

The Developers that would like to develop CSBL:

- on Snap4City.org have to be singularly authorized, please ask to snap4city@disit.org
- On other platforms based on MicroX local installation ask to the administrator of that platform for the activation of the functionality to your users.

They will be entitled to go in the widget More Options tab and to find and edit a the CK editor to insert the JavaScript code according to this manual, and examples.





When working in **SSBL**, widgets can be created and edited from Node-RED Processing Logic. When working in a CSBL context, widgets have to be created through the Dashboard Wizard as well as from New Dashboard Wizard which provides much more capabilities, as shown in *Figure 20*.



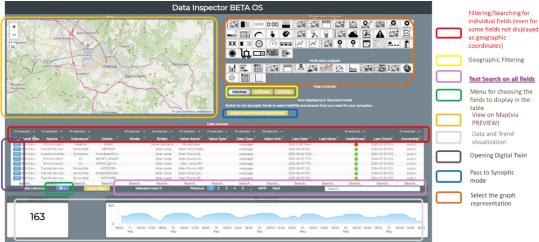


Figure 20: Dashboard Wizard of Snap4City, former and newer. The Dashboard wizard is also accessible as: (i) Data Inspector to search and navigate on data of any kind, (ii) tools for selecting variables for Synoptics panels.

The desired widget type can be chosen from the up-right section of the Wizard showing the available widgets. The desired data source can be chosen from the "Data Sources" table, exploiting the filters on column headers, as well as the text search box in the bottom-right corner of the same table. When the desired choices have been performed, by clicking on the "Next" button a final "Check and Summary" tab is shown for final check. At last, clicking on the "Create widget" magic wand the desired widget(s) are created in the current user dashboard. In this way, the created widget(s) are in the form of IN widgets, and they are ready to receive and show data and actions by JavaScript, as described in the table "Commands which are ready to execute from JavaScript" in the next pages.

In order to create OUT widgets (those widgets which have this capability are listed in the following table "Users' Action Description and effects"), an authorized developer can add the desired JavaScript code in the CK Editor box in the widget "More Options" box, as shown in Figure 20b. The JavaScript code should be provided as a single JavaScript function named "execute". Please refer to the specific user manual for more detailed instructions.





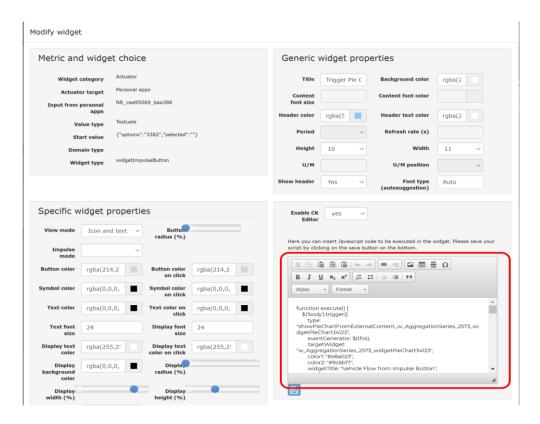
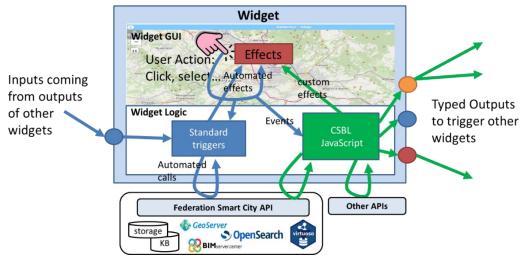


Figure 20b: More Options of Widget with activated CK Editor for CSBL.

OUT and IN/OUT Widgets which present the possibility of scripting in JavaScript when an action is performed on their graphic user interface are reported in the following table. The performed action by the user provokes the activation of a call back that can be filled in the JavaScript editor of the Widget to formalize the action to be performed. At the moment in which an action is triggered, a number of parameters can be provided. For example, geographic coordinates can be passed at a click on map, etc. Into the JavaScript, the developer can code how this information can be used to command IN Widgets, and also REST Calls to Smart City API and other activities.

In general, a widget may receive commands/events (IN) (from other widgets (triggers) and from the user) and may send commands/events to the GUI part of the widget automatically and to the CSBL JavaScript part for custom actions/effects. Moreover, the received inputs commands and events my provoke changes on its own representation as well as to other widgets by sending events, triggers commands outside. The following figure represents a schema.







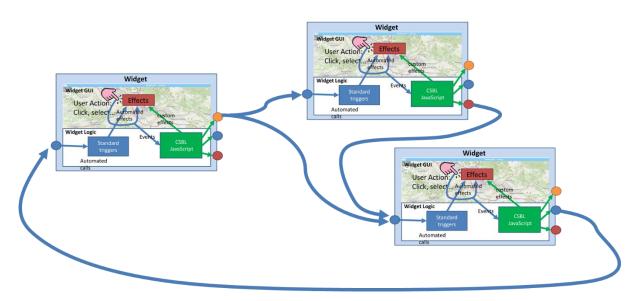


Figure 20bis - The CSBL concepts on Widgets: single and composition.

The inputs received by a widget (coming from others) provoke standard triggers and thus automated effects on the GUI counterpart of the widget. This means that standard triggers cannot be used to execute CSBL JavaScript and custom effects in the same widget in which they are received, but the Effect on GUI are constrained to be compliant with the standard automated effects. In summary: IN widgets provide only blue and red parts of the above figure; pure OUT widgets provide red and green; IN/OUT provide all parts.

This approach avoids the possibility to perform indefinite loops among widgets. On the other hand, it is not a limitation on logic since each widget can control any number of other widgets with its outputs. This mechanism allows the developers to create business intelligence tools in which the action on some GUI Widget (e.g., click, drill down, zoom on map, etc.) can produce a result directly shown on other widgets.

Outputs are usually typed, in the sense that the JSON in out should be compliant with some standard message format, plus other custom messages can be defined as well.

The OUT widgets provide space for Custom JavaScript editable via CKEditor with the following structure, in which is evident that the widget is going to execute function **execute ()**, in which the Events may be processed with specific JavaScript segments. The CSBL JavaScript is activated by Events coming from the Users' Actions. The CSBL JavaScript segment may include:

- calls to ASCAPI (Advanced Smart City API of Snap4City), usage of AJAX, authentications, etc.
- call to external API, usage of AJAX, authentications, etc.
- production of Typed Outputs to trigger other widgets (one or more) of the dashboard provided that the widget IDentifier is known.
- commands to open other dashboards/views passing also parameters to them.

In the Snap4City tools there are two modalities of producing Business Intelligence dashboards. In particular they are called:





- CSBL Visual Editor: create the CSBL JavaScript in assisted manner via CSBL Visual editor in which the structure of the code and the connections / messages are automatically predefined and generated. See Section 3.
- **Full Custom CSBL:** create the CSBL JavaScript according to the user manual reported in **Sections 4, 5**, etc.

In the CKeditor of each Widget via More Options, you can create or you can find a different template as reported in the following table. The left version allows you to be compliant with the Full Custom CSBL in JavaScript, while the right version allows you to be compliant with CSBL Visual Editor as described in the following. There is a certain level of compatibility among the two approaches. The Cull Custom CSBL allows to exploit in deep all the functionalities of the Dashboard Builder for smart applications.

```
template compliant with the
                                        template (comments included)
Full Custom CSBL JavaScript
                                        if you want your CK Editor code to be
*/
                                        compliant with the CSBL Visual Editor.
function execute ()
                                        function execute(){
                                        // Connections JSON Template (CSBL Editor)
                                        var connections =
                                        [{"port name":"<PORT NAME>",
                                        "output_type":"<OUT_PORT TYPE>",
Var e = JSON.parse(param)
    if (e.event == ''......'') {
                                        "linked_target_widgets":[
                                        {"widget_name":"<TARGET_WIDGET_NAME>"
                                        "widget_type":"<TARGET_WIDGET_TYPE>"}]}];
    else if (e.event == ''......'') {
                                        var e=readInput(param, connections);
    }
                                        //events_code_start
    else {
                                            if(e.event == "<EVENT_NAME>"){
      $('body').trigger ({......});
                                                //events_code_part_start
                                                //events_code_part_end
}
                                        //events_code_end
                                        }
```

As a results, a business intelligence application and any smart applications can be built controlling the widgets and defining the CSBL with the simple insertion of CSBL JavaScript.

Please note that not all widgets provide IN/OUT capabilities. Some of them are limited to IN other to OUT and most of them are IN/OUT. The following two Tables provide you a short summary. If you need to have more IN/OUT CSBL functionalities on widgets, please send an email to snap4city@disit.org

For the list of WIDGETs wrt CSBL functionalities please refer to: https://www.snap4city.org/download/video/ClientSideBusinessLogic-WidgetManual.pdf





IV.C.5.a- CSBL Visual Editor modality

The Snap4City CSBL Visual Editor is a graphical interface which is integrated in the Snap4City Dashboard Builder to make easier to implement business intelligence dashboards and thus smart applications. CSBL Visual Editor has been designed to reduce the coding for producing high valuable results and it is accessible for non-programming skilled users. On t the other hand it also enables fully skilled JavaScript programmers to exploit more functionalities, by scripting, and may be passing at the Full Custom CSBL to exploit full potentialities of snap4City Dashboard Builder.

The CSBL Visual Editor can be opened in the dashboard page (from the edit mode), by clicking on the "CSBL Editor" button in the upper menu bar. A detail of the graphic interface of the CSBL Editor is displayed in the following Figure. In the CSBL Visual Editor, each node of the flow chart represents a widget of the dashboard (identified by its unique ID displayed in the "WidgetName" box). In these nodes/widgets the user can write the JavaScript code (in the "Code" box) that implements the desired CSBL for each event related to the specific widget (shown in the "Event" box), so that each event and action of the current widget can trigger the execution of a specific JavaScript code. Therefore, changing the event selection in the "Event" changes also the visualization of the specific code associated to that event, which is displayed in the "Code" box.

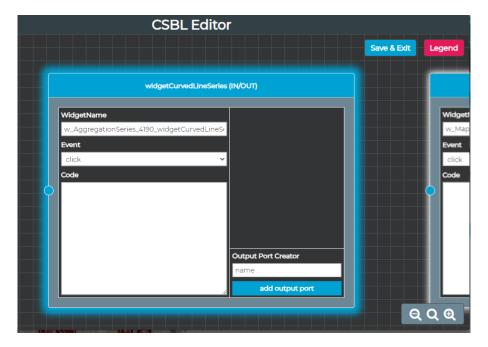


Figure - The CSBL Visual Editor Graphic User Interface: single widget view

At the present version of this document, the CSBL Editor is working for the following widgets (implementing their IN, OUT and IN/OUT functionalities): widgetBarSeries, widgetCurvedLineSeries, widgetMap, widgetPieChart, widgetRadarSeries, widgetGaugeChart, widgetSpeedometer, widgetSingleContent. Regarding the other widgets not included in the previous list, the CSBL Editor may allow to view and edit the JavaScript code (as explained in the following), but it may be not still fully compliant to handle IN and OUT connections. Further adaptations and developments of the CSBL Editor will be made to improve compliance with all the other widgets will be evaluated and implemented in future deployments.

Each output port can be connected to the desired target widget(s), by click/drag and drop a connection with the mouse, starting by clicking on the desired output circular pin related to the corresponding output port of the specific node (which have the same colour and positional order from top to bottom) and dragging the





connection line to the desired target widget input port (which has the same light blue color for all the nodes). Changing the type of output port will also reset the connections related to that port. Moreover, the position of each widget box can be arranged as the user wants in the CSBL Visual Editor panel. When ready, the user can click on the "Save & Exit" button to save the current CSBL Visual Editor configuration and return to the dashboard edit page visualization. The results would be a general configuration to all widgets of the dashboard, business intelligence view. Please remind that a set of views/dashboards can be connected / activated each other as well.

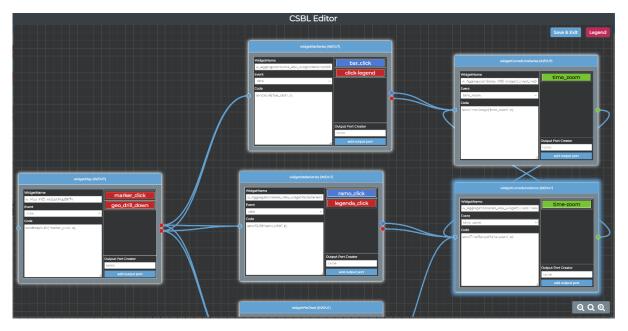
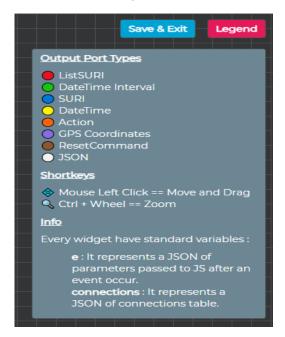


Figure – Widgets connections in the CSBL Visual Editor of a Dashboard.

The "Legend" button shows a short info box with different colors of Output ports and the main shortcuts and actions that can be performed in the CSBL Visual Editor.







IV.C.6. Development: external applications and Data Analytics using the Advanced Smart City API

The external APIs of Snap4City are documented in Swagger:

https://www.km4city.org/swagger/external/index.html

Remark: all the endpoints used in the following examples (and also in the official Swagger) are just for example, and in most cases refer to the Snap4City.org and its organizations. If you have a Micro X you have to use your domain endpoints. Please ask to your administrator.

Advanced Smart City APIs are:

- Smart City API
 - Mainly to get data from the platform
 - To access the KB, Service Map resources and query
 - Several filtering and capabilities, see also section on Dashboards.
 - See this section.
- Orion Broker API, NGSI V2
 - Mainly to send/store data/messages on platform via registered entities
 - o To communicate with Orion Brokers exploiting the Secure Filter of Snap4City.
 - See Section IV.C.9
- Entity Directory (IoT Directory) API
 - o To register new devices, pose queries, etc.
- MyKPI API
 - To access (read data, and send data) at MyKPI and other personal data safer
- Heatmap, etc., API
 - o To save and access to HeatMaps of the Heatmap server.
 - o Similarly, it can access to OD matrices, Traffic Flows, etc.

Authentication mechanisms for all of them are reported in Section IV.C.8.

All the Advanced Smart City API may be managed by an API Management system based on APIMAN for accounting and billing if needed to control business, traffic, usage, impose limitations, etc. See: https://www.snap4city.org/827 APIMan management tool can be placed in front of the several APIs to (i) provide a unified entry point, (ii) perform accounting on the API consumption, (iii) placing the basis for providing billing on the basis of API usage and data consumption according to different business models: (a) monthly rate, (b) limits, (c) pay per play, etc. APIMAN may have an integrated SSO with the rest of the Snap4City platform or an independent KeyCloak or other Authentication service connected.

Since the 2025 version of the Snap4City platform, the APIMAN has been replaced by a Snap4City API Manager that may work in tandem with a proxy to control the exploitation and consumption of API CALL. With the RBAC, User stat and ACL they are at the basis of the Market Place for Snap4City. In M4F for CN MOST they are put in place.





 Combining different filters for selecting entities from Smart City APIs

• Be care: filtering too much may lead to empty set ©

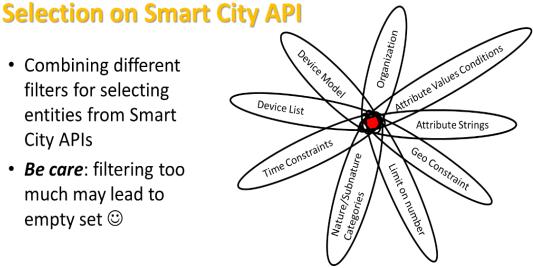


Figure 21: Smart City API filtering capabilities.

Smart City APIs provide a large number of filtering capabilities as described in training course part 2, and part 4th and summarized in Figure 21.

https://www.snap4city.org/download/video/course/p2/ https://www.snap4city.org/download/video/course/p3/ https://www.snap4city.org/download/video/course/p4/

remark: Each instance of the Snap4City Platform has its own Smart City API, in addition, there is an integrated federated service (called Super) to guery all the installations which are federated each other (the federation is decided by each platform owner). Several separated federations may be created as well. Each installation may expose both local Smart City API and Super Smart City API. They have the same syntax but different prefix call.

In each call to the API, you can

- filter by category (nature, Subnature), etc., to obtain a set of devices data and thus also their ServiceURI.
- Retrieve the data of the single Entity Instance (device)/ServiceURI.
- Retrieve the data of a set of Entity Instances (devices)/ServiceURIs.

For example, on using Smart City APIs: (see training slide part 8th)

- Please note that:
 - o each installation of Snap4City platform may have its own ServiceMap and SUPER to which one can refer. Please ask to your platform administrator.
- via regular Smart city API by category, etc.
 - http://svealand.snap4city.org/ServiceMap/api/v1/?selection=59.581458578537955;16.711 83586120606;59.62875017053684;16.875171661376957&categories=Street light&maxRe sults=100&format=json
 - o This case is valid for **Svealand** organization and KB direct access to smart city API
- Via Super
 - https://www.disit.org/superservicemap/api/v1/?.....
 - This case is valid for SUPER on snap4city.org.
- Via Super by values
 - https://www.snap4city.org/superservicemap/api/v1/iotsearch/?selection=43.77;11.2&maxDists=700.2&model=CarPark





- https://www.snap4city.org/superservicemap/api/v1/iotsearch/?selection=42.014990;10.217347;43.7768;11.2515&model=metrotrafficsensor&valueFilters=vehicleFlow>0.5;vehicleFlow<300
- This case is valid for SUPER on snap4city.org.

Time Series are attached to Devices which are identified by ServiceURI. To access at the Time Series (also called real time data) you can:

- From Processing Logic (IoT App) use the block «service info dev». In this case, you automatically
 access to your private and delegated data. You do not need to perform the authentication since it
 is performed directly from the microservice Processing Logic (IoT App) context, both on cloud and
 on edge.
- From Python/Rstudio, Web and Mobile App, you can call Smart City API, see in this section and in Part 7 of the course.
 - o https://www.snap4city.org/download/video/course/p7/
- (1) Retrieve data from Processing Logic (IoT App) and pass them to Python/Rstudio in JSON as presented in other sections, or (2) pass to them only some parameters such as the GPS location and categories. This approach is viable for small amount of data, such as some thousands. For larger amount of data or to be more efficient we suggest using case (2) which is a direct access to the Smart City API from the Data Analytic.

Access to public data does not need to be authenticated, the Smart City API can provide public data without any authentication.

Access to private data from Smart City API can be performed according to the Open ID connect approach. You have to get the Access Token and then perform your API call for query selection as above.

In the following Sections and in the training course sections you can get an example about how to get access to the Private data, and to send data on the platform in the secure manner:

https://www.snap4city.org/download/video/course/p4/https://www.snap4city.org/download/video/course/p8/

For each Organization on Snap4City.or and for each Organization on any Snap4City installation may provide different: brokers and KB. In addition, for the authentication using OpenID connect as explained in the next section, the so-called client-ID is need. Therefore, please ask to the administrator for your endpoints and clientid, for example:

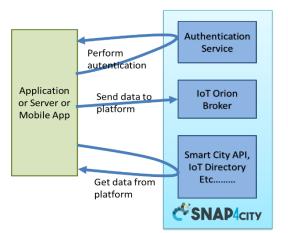
- Orion broker NGSI V2 url: https://iot-app.snap4city.org/orion-broker-xxxxxx/v2/
- API base url: https://yyyyy.snap4city.org/ServiceMap/api/v1/
- Client id for KeyCloak: zzzzzzzidzzzz (the client is public, no client secret is needed)

IV.C.6.a- Authentication to API access, REST Call

The approaches for integrating with the platform are reported in Figure 22.







- First
 - authenticate
- Second
 - use the services to provide and/or get data

Figure 22: Authentication with Snap4City platform.

The Approach adopted is based on OpenAuthentication, Open ID Connect, using KeyCloak tool. For the Authorization we use LDAP for the users' roles and the Authorization Manager. OAuth2.0 one of the most used authentication protocols for web applications, standardized by IETF, used by many big social networks (Facebook, google, twitter, github, ...)

Different cases for OAuth 2.0:

- web server application
 - browser client and some application running on server side (service)
- Single page App
 - o application running on the browser, no specific server-side code.
- Implicit Flow Protocol, mobile application
 - o application running on mobile, no specific server-side code.
 - o more secure than a stand-alone web page since some secret may be stored into the mobile app.

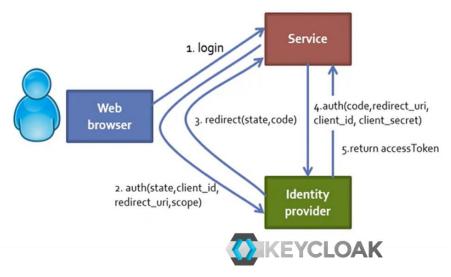
Please note that both client_id and client_secret have to be requested to Snap4City platform administrator. Il client_secret should be only used by server-side server which can keep it in some safe.

All the Access Token are in JWT, see them on Https://www.jwt.io

The HOW TO manual for RootAdministrators to create a client_id can be recovered from: https://www.snap4city.org/1029

Web Server Application:

- web browser opens the url, the HTML pages are produced by the Service, which is a Web Application, the logic is on Server Side, the service redirect on the Identify Provider.
- The Service generates a random state string (saved in the session) and redirects to Identify provider (1)
- (2) The Identify Provider checks client_id and redirect_uri



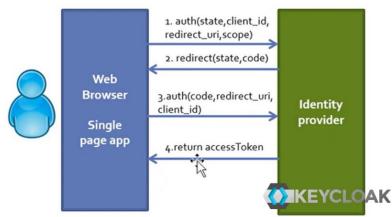




- user can login (if not already done), user is requested permission for the Service and if authentication succeeds and user give permission the Identify Provider redirects (3) to redirect_uri?code=...&state=... of the Service
 - o code is used to get an access token.
 - state is used to check that the call was performed by this site, an ID generated by the Service.
 - o the Service receives the code and state (3) back, checks the state is the same as the one originally sent (2).
- the Service uses the «code» to get an access token, making (4) a request to the Identify Provider in Post (this time passing client_id and client_secret, etc.). Finally, the Service receives the Access Token (5) from the Identify provider.
- The Service can now make a request to the API to get information of the users' data or send some data.

Single page App on some server, without web application server logic.

- Only browser without the serverside app, or better, the service side app role is played by the Identity Provider.
- In this case the Single Page App is running on the web browser, the client_secret cannot be used to get the access token.
- web browser opens the url, the HTML pages are produced bringing the authentication on Identity Provider.
- (1) The authentication of the client is performed by using the client id, state, redirect uri to be called and scope.



- (2) The Identify provider redirect to the single page app since the single page is accessible as a web page.
- (3) finally, the web page can use the received code for getting the accessToken (4).
- Then the web page can make a request to the API to get or send information to the portal.

Implicit Flow Protocol: public applications, mobile application, (data analytics in Python and RStudio)

- Less secure: It's not recommended to use this flow unless you absolutely need to
 - o For Front-End Web Application that do not have Server-Side functionalities.
 - o It may be used from cloud data analytics processes, for example.
 - o If you develop a client application in JavaScript, you can only go with this approach.
- These clients have to use the client_id and may not use the client_secret depending on the kind of client (if application of the client_id is public the secret is not needed)
 - The client_secret has to be obtained and saved only by server applications. For example, in the case above of Web Server Application above.
- The Mobile App use the Client_id, username and password to directly access getting the Access Token and the Refresh Token.
- Then the Mobile App can now make a request to the API to get information of the users' data or send some data.

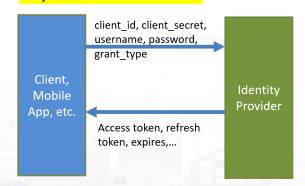




Public Applications

Client, Mobile App, etc. Access token, refresh token, expires,...

Implicit Flow Protocol



Therefore, the Implicit Flow Protocol is the most secure and suitable for the mobile apps, the client secret can be omitted if needed.

The solutions are described in the slides of part 8 of development: https://www.snap4city.org/download/video/course/p8/

IV.C.6.b- Registering Mobile App users, standard Snap4City

There is an optional module for managing the registrations of mobile users via mobile app.

This module is optional, please ask to Snap4City.org.





IV.C.6.c- Example: Access to Orion Broker API

Send data message on Broker: send values of one or more attributes of a device sending data to Orion Broker: please use the call for UPDATE values, POST is not needed.

Please note that at the first registration of a Device /Entity the full set of variables is provided and thus any successive data may arrive by using the PATCH, making POST not needed. If you make some changes on the Device/Entity, the system is also providing the changes into the Storage, and thus after the Device update in structure you can continue to use the PATCH.

Please refer/replace to:

- SWAGGER for external API: https://www.km4city.org/swagger/external/index.html
- your domain KB: mentioned in the example has <a href="https://<xxxxx">https://<xxxxx>
 - o you KB of reference can be recovered from the left side menu
- your domain broker mentioned in the examples: orion-broker-XXX
 - o the broker name can be recovered from IoT Directory
- your deviceid mentioned in the example: <deviceID>
 - o the device id can be recovered from IoT Directory, as the SURI
- your service URI, SURI mentioned in the example: Service URI
 - o can be recovered from IoT Directory, ServiceMap, etc.

If you have a MicroX the structure of the call to access at the Broker will be: https://<domain>/orion-filter/orion-1/v2/

This example refers to NGSI V2 ORION Broker

```
PATCH https://<xxxxx>/orion-broker-
XXXX/v2/entities/John_Doe_Question/attrs?type=Sensor&elementid=John_Doe_Question
Authorization: Bearer <accesstoken>
{
    "dateObserved": {
        "value": "2023-01-14T01:01:02.000Z",
        "type": "string"
        },
    "questionnaire": {
        "value": "Q1",
        "type": "string"
        }
}
```

The accesstoken has to be of the device owner or of a user with read-write delegation.

GET last value from Orion Broker (it should be carefully used since the broker does not provide data with the ServiceURI, and does not provide historical data, please use Smart City API)

GET https://<xxxxx>/orion-broker-XXXX/v2/entities/<deviceid>?type=<devicetype>&elementid=<deviceid> &k1=<k1> &k2=<k2>

deviceid, **devicetype**, **k1** and **k2** can be retrieved from IoT Directory, K1 and k2 are two keys allowing read/write access to device. For example:





https://<xxxxx>/orion-broker-XXXX /v2/entities/John_Doe_Question?type=Sensor&elementid=John_Doe_ _Question&k1=<k1>&k2=<k2>

use of k1 & k2 for authentication is very simple, but it deprecated (gives complete access to the device).

Using access token is more secure:

GET https://<xxxxx>/orion-broker-XXXX /v2/entities/John Doe Question?type=Sensor&elementid=John Doe Question

Authorization: Bearer <accesstoken>

The access token should be of the owner of the device or of a user that has read only or read/write delegation.

IV.C.6.d- Example: forbidden characters by the Orion Broker

In order to avoid script injections attack in some circumstances (e.g. cross domain to co-located web servers in the same hot that CB) the following characters are forbidden in any request:

```
< > " ' = ; ( )
```

URL encoding is a valid way of encoding. However, we don't recommend its usage for fields that may appear in API URL (such as entity id or attribute names) due to it would need to encode the "%" character itself. For instance, if we would want to use "E<01>" as entity id, its URL encode would be: "E%3C01%3E".

In order to use this entity ID in URL (e.g., a retrieve entity info operation) the following will be used (note that "%25" is the encoding for "%").

See more on https://fiware-orion.readthedocs.io/en/2.4.0/user/forbidden_characters/index.html

IV.C.6.e- Example: Get Data using Smart City API

Direct Data Access from storage/KB without using the Super of federated access

GET <a href="https://<xxxx>/ServiceMap/v1/?serviceUri=...&fromTime=...&toTime=...">https://<xxxx>/ServiceMap/v1/?serviceUri=...&fromTime=...&toTime=...

Authorization: Bearer <accesstoken>

Where the service uri is

http://www.disit.org/km4city/resource/iot/orionxxxxxx/yyyyyyyy/<device id>

see https://www.km4city.org/swagger/external/ for more details.

IV.C.6.f- Example of Registering a New User via Mobile App

POST https://www.snap4city.org/drupal/api/user/register

```
ContentType: application/json
Accept: application/json
{
        "name": "John.Doe",
        "mail": "jdoe@me.com",
        "legal_accept": "true",
        "extras-1": "true",
        "extras-2": "true",
        "og_user_node": { "und": [{ "default":"722" }] }
}
// note that:
```





```
722 = Organization is "Greece-UNISYSTEMS" 319 = Organization is "DISIT" Etc.
```

Return 200 if user can be registered, an email is sent to the user to finish registration on the server (set password) the result is:

```
{ "uid": "8005",
   "uri": "https://www.snap4city.org/drupal/api/user/8005"
}
```

Return 406 in case of error like existing username or existing email address.

```
{ "form_errors": {
   "name": "The name <em class=\"placeholder\">p.bellini</em> is already taken."
   }
}
```

This approach can be used to register the new user from a mobile or Web App. In any case, the finalization of the registration will have to be performed (on the basis of the links received on the email address provided) on the Portal (in general case on snap4city.org, or other snap4tech platform from which the registration is requested). This two steps registration is a minimal secure practice.

It has no sense to provide the possibility of setting a password in one shot via an API only by knowing a user ID, since it would allow to any user to change the password of any other users.

Once the registration is finalized on the portal providing a preferred password, the user can enter in the mobile App with the credentials, and the mobile App can use the following functionalities to get Access Token to send data messages on broker via NGSI V1/V2, as well as to get data from smart city API.

IV.C.6.g- Example: Get access token/refresh token via user credentials

To get access token and refresh token associated with a user the following REST API is available:

POST https://www.snap4city.org/auth/realms/master/protocol/openid-connect/token

Content-Type: application/x-www-form-urlencoded

```
grant_type=password&client_id=xxx&username=...user...&password=...password...
```

This is the case where the client_id xxx is a public client (a mobile app or a one page app), if it is a confidential client also the client_secret parameter needs to be provided. The clients need to be registered in KeyCloak. The scope=openid is needed with a recent version of keycloak.

grant type=password&scope=openid&client id=xxx&username=...user...&password=...password...

```
Return 200 if the user and password match {
```

```
"access_token": "...",

"expires_in": 1500,

"refresh_expires_in": 2073600,

"refresh_token": "...",

"token_type": "bearer",

'scope': 'openid',

"not-before-policy": 0,
```





```
"session_state": "..."
```

}

The access_token has a limited lifetime (1500 seconds) after that period you can use the refresh token to request a new access token, also the refresh token has a limited life time.

Return 401 if the user credentials are not correct or the client_id is not present

```
"error": "invalid_grant",
    "error_description": "Invalid user credentials"
}
```

IV.C.6.h- Example: Get access token via refresh token

To get access token using the refresh token acquired during authentication the following REST API is available:

POST https://www.snap4city.org/auth/realms/master/protocol/openid-connect/token

Content-Type: application/x-www-form-urlencoded

```
grant_type=refresh_token&client_id=xxx&refresh_token=...refresh token...

Return 200 if the refresh token is valid, access token is returned
{
    "access_token": "...",
```

```
"access_token": "...",

"expires_in": 1500,

"refresh_expires_in": 2073600,

"refresh_token": "...",

"token_type": "bearer",

"not-before-policy": 0,

"session_state": "..."
}
```

Return 400 if the refresh token is not valid or the client_id is not present

```
"error": "invalid_grant",
"error_description": "Invalid refresh token"
```

Note: each authentication request creates a new session on keycloak, it is better to use the refresh token to create a new access token, it is more secure (no need to store user name and password)

IV.C.6.i- Example: Using Advanced Smart City API in Python

See example of the usage of Python for developing MicroService and make it accessible from Proc.Logic /IoT app: https://www.snap4city.org/645

See also Python usage of API: https://www.snap4city.org/829

get token in Python

import requests

this is only an example do not use in production, # consider that each call it will create a new session on keycloak for each request,





the token should be reused until it is expired and when expired it can be 'refreshed' using the refresh token

```
def getTokenViaUserCredentials(username,password):
  payload = {
    'f': 'json',
    'client_id': xxxxx-tool',
    'grant type': 'password',
    'username': username,
    'password': password
  }
  header = {
    'Content-Type': 'application/x-www-form-urlencoded'
  }
  urlToken = "https://www.snap4city.org/auth/realms/master/protocol/openid-connect/token"
  response = requests.request("POST", urlToken, data=payload, headers=header)
  token = response.json()
  return token
def getTokenViaRefreshToken(old_token):
  if not 'refresh_token' in old_token:
    return None
  payload = {
        'f': 'json',
        'client_id': xxxxx-tool',
        'grant_type': 'refresh_token',
       'refresh_token': old_token['refresh_token']
       }
  header = {
    'Content-Type': 'application/x-www-form-urlencoded'
  }
  urlToken = "https://www.snap4city.org/auth/realms/master/protocol/openid-connect/token"
  response = requests.request("POST", urlToken, data=payload, headers=header)
  token = response.json()
  return token
```

Access data via Smart City API: get historical and last data via ServiceURI, in Python

```
#get the token of the user
token = getTokenViaUserCredentials ('...user...','...password...')
print('token', token)
if 'access_token' in token :
   head = {
```





Send data on platform, via Broker: send/update values of a device, in Python

```
if 'access token' in token:
                   "Content-Type": "application/json",
  head = {
        "Authorization": f"Bearer {token['access_token']}"
  api_url = "https://iot-app.snap4city.org/orion-broker-<xxxxx>/v2/"
  device_id = "ccccc_Device_01"
  payload = {
    "dateObserved": {
      "value": "2023-01-27T01:01:02.000Z",
      "type": "string"
     "FatigueValue": {
      "value": 13.1,
      "type": "number"
  }
  }
  response = requests.request("PATCH", api_url + "entities/" + device_id
+"/attrs?type=Sensor&elementid=" + device_id, json=payload, headers=head)
  if response.status code!=204:
    print(response.json())
  else:
    print(device_id+" updated!")
  print('failed getting access token', token)
               Get Access Token from CSBL.
In most Widgets a relative URL can be used "../controllers/getAccessToken.php".
Full path is needed for External Content Widgets
async function fetchAccessToken() {
        try {
          const response = await $.ajax({
             url: "https://www.snap4city.org/dashboardSmartCity/controllers/getAccessToken.php",
```





```
type: "GET",
    dataType: 'json'
});
return response.accessToken;
} catch (error) {
    console.error("Error fetching access token", error);
    throw error;
}
```

IV.C.6.k- Snap4City Internal API, REST Calls

Typically, the Internal API can be used from modules and tools which are located on the intranet of the platform installation. https://www.km4city.org/swagger/internal/index.html

In details they are:

- IoT Directory API: IoT Devices and tools API:
 - o **IoT Device registration API:** API of the Entity / IoT Directory.
 - Sensors API: API of the Entity / IoT Directory.
 - o **Device, Broker, and Value Mgmt API:** API of the Entity / IoT Directory.
- Mobile App Management
 - o **User Profiler API:** To manage the user profile for the **Engager** on Mobile Apps.
 - o **Engager API:** From the Engager to prepare engagements to the Mobile Apps.
 - Wallet API: From the Engager to Wallet o the users of Mobile Apps and in general.
 - Snap4City Application API.
- Resources and entities Management
 - o **Snap4City Application API:** To manage Proc.Logic / IoT Apps.
 - o My KPI API: To manage MyKPI, MyPOI, POI, etc.
 - Data Manager API: to access personal data.
 - o **Resource Manager API:** To manage resources in the marketplace.
 - Ownership API: To manage ownerships and delegations.
 - Device Groups API: To manage ownerships and delegations of group of entities.
- Event Logger API: to log data.
- Snap vs OpenMAINT API: Integration with the workflow management, BPM, and ticketing.

IV.C.6.l- Example: Access to Files of File Manager

Files can be loaded in the File Manager.

The File Manager puts them into a secure area not accessible without authentication and authorization. They can be retrieved from Node-RED or from other web tools by means of a POST rest call request to https://.../dashboardSmartCity/management/getfiledata.php

with a FORM containing accessToken, action=view_file, fileid, filetype

The fileid and filetype can be retrieved by using a POST request to https://.../dashboardSmartCity/management/getfiledata.php with a FORM containing accessToken, action=list_files





The *fileid* is named *newfileid* in the api result and it is something similar to 666718e900856-1718032617. The actual file name will be provided.

IV.D. Testing and Deploy Phases

It is the mandatory phase in which the solutions (with IOT Apps and/or Dashboard) is deployed on Cloud or on IoT Edge. Only after the deploy the Solution is put in execution and can be tested. It is the phase in which all the needed testing are performed. Unit testing, regression testing, etc. The test is different for the different development parts. The IoT App testing is performed once deployed the IoT App, the flow is saved, and the IoT App can be tested using Inject and Debug functions, but also controlling the effects to the external services of the IoT App via corresponding microservices.

The activities of Test and Deploy are performed into the corresponding tools

- IoT App Editor Node-RED provides a button for Deploy and a Debug console for testing
- Data Analytics are
 - o tested on development user interface on RStudio and Python
 - o Tested on Deploy when they are executed as container from IoT Apps
- Dashboards are tested directly into the Dashboard editor and preview.

Please note that the Snap4City development environment allows to have on the same environment applications and solutions which are both in phase of development and finalized.

On the same infrastructure, production tool and testing tools may be executed and used at the same time. The infrastructure is robust enough to do not crash to the fault of your testing solutions if they are not aggressively destroying the running processes.

In alternative you can use provided Snap4City Development environment which can be installed in a single VM or via Docker compose.

o https://www.snap4city.org/738

IV.E. Validation and Production Phases

It is the final phase, which is reached after the acceptance testing, thus the specific smart solution is put in production and made accessible for the users.

Validation is the verification of the solution wrt complete use cases, the process should be performed by different personnel with respect to the developers which also performed the testing and deploy. For this phase actual data is used and actual connector and user interfaces. It is the final phase, which is reached after the acceptance testing, thus the specific smart solution is put in production and made accessible for the users. Is the phase in which all components can be integrated and tested in their integration on the platform ready to be used in production.

The **validation** should be performed verifying:

- Functional Requirements
- Nonfunctional Requirements

The **production** process is very easy in Snap4City since implies to provide access to the tools and services to final users you planned. The grant can be performed on Dashboard Management and on IoT Directory, and on Data Management for the data. Once the solution is put in production it can be monitored in deep on Dashboard usage, on data status, on IoT App, etc. See Part 6 of the training course.





V. Other Aspects

V.A. Authentication and Authorization, integration

- Authentication in Snap4Tech is based on KeyCloak which is based on SAML, https://auth0.com/blog/how-saml-authentication-works/
- Different Versions of interoperability Authentication and Single Sign On, SSO, are available on demand, with
 - Spid, Public Digital Identity System, https://www.spid.gov.it/en/
 - EIDAS (electronic IDentification Authentication and Signature
), https://digital-strategy.ec.europa.eu/en/policies/eidas-regulation
 - CIE, Electronic Identity Card https://ec.europa.eu/info/strategy/priorities-2019-2024/europe-fit-digital-age/european-digital-identity_en
 - RealMe NZ, https://www.realme.govt.nz/

V.B. Creation of Smart Applications exploiting the platform

Smart Applications exploiting the platform:

- The above process allows to create NATIVE smart applications provide from server.
- External web and Mobile applications can be developed by using the Advanced Smart City API of Snap4City
- Third Party Applications and Solutions can be integrated into the solution in different manners.

Creation of third-party Web and Mobile Applications exploiting the platform:

- Advanced <u>Smart City APIs</u> and <u>MicroServices</u> and modalities to create traditional and advanced <u>Web and Mobile Applications</u> and services, all on <u>Node-RED</u> platform on <u>IoT Edge</u> and on Cloud;
- Applications (can be Native or Third party): smart parking, smart biking, smart light, control systems, control room, energy management, smart bed, smart manufacturing, smart building, mobility and transport, security, etc.

V.C. Non-functional aspects of the Snap4City Development Environment

- Online development tools, from data modelling to data ingestion, from data transformation to data analytics, and from dashboard to realize business intelligence tools.
- Living Lab coworking tools, sharing, and delegating data, resource, IOT devices, IOT Edge, heatmaps, IOT Applications, dashboards, blogs, articles, videos, external services, micro applications, MicroServices, social interaction, etc.;
- **End-2-end encrypted** communication, from devices to dashboard, compliant with GDPR privacy/security, mutual authenticated (or other models), PEN test passed.
- Ready to use Appliance Virtual Machines and/or Containers for a modules and tools, free of license, several different configurations from Micro to Large.
- usable on cloud and on premise with your private installation is 100% open source, easy to install from VM and Docker Compose which are provided free of license.
- Modular, secure, elastic scalability and robustness by design are also provided with automated scaling for IOT applications, Data Analytics, data processing and ingestion.

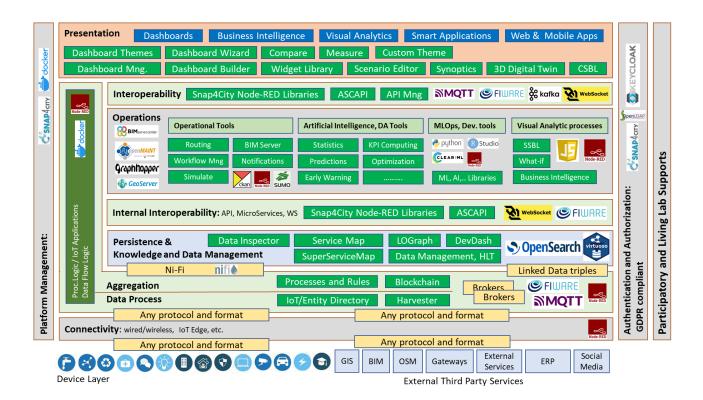




V.D. Installation on Premise

See https://www.snap4city.org/738 for docker compose installation processes.

The technical architecture is reported as follow. Some details and tools are not reported, and it does not describe the MicroX solution but a larger version with a number of optional added on.







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VI.A. Training Course on Slides and Interactive Slides, Videos

- TECHNICAL OVERVIEW: https://www.snap4city.org/download/video/Snap4City-PlatformOverview.pdf
- This document: https://www.snap4city.org/download/video/Snap4City-Development-Life-Cycle.pdf
 https://www.snap4city.org/download/video/Snap4City-MLOps-Manual.pdf
 - DOMAIN: Control and Plan Horizontal Artificial Intelligence Platform Digital Twin for All Domains: https://www.snap4city.org/1039
 - DOMAIN: Mobility and Transport Operation and Plan Digital Twin: https://www.snap4city.org/1040
 - DOMAIN: Smart Energy and Smart Buildings Operation and Plan Digital Twins: https://www.snap4city.org/1041
 - DOMAIN: Environment and Waste Management Digital Twin: https://www.snap4city.org/1042
 - DOMAIN: City Users' Services, Tourism Management and Safety Digital Twin: https://www.snap4city.org/1043

	1st part	2nd part	3rd part	4th part	5th part	6th part	7th part	8th
what	Overview	Dashboards	IOT App, IOT Network	Data Analytics	Data Ingestion processes	System and Deploy Install	Smart City API: Web & Mob. App	Design and Develop Smart Solutions
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Training Course page	https://www.snap4city.org/944 use this link to get PDF updated versions of the following training sections and interactive versions cited in the paper.
Training Part 1 – overview / for developers	https://www.snap4city.org/download/video/course/p1-rnd/
Training Part 1 - overview	https://www.snap4city.org/download/video/course/p1/
Training Part 2 - Dashboard	https://www.snap4city.org/download/video/course/p2/
Training Part 3 – IoT App and networks	https://www.snap4city.org/download/video/course/p3/
Training Part 4 – Data Analytics	https://www.snap4city.org/download/video/course/p4/
Training Part 5 – Data Ingestion	https://www.snap4city.org/download/video/course/p5/
Training Part 6 – System deploy, summary	https://www.snap4city.org/download/video/course/p6/
Training Part 7 – API and Mobile Apps	https://www.snap4city.org/download/video/course/p7/
Training Part 8 – Design and Develop Smart Solutions	https://www.snap4city.org/download/video/course/p8/

Snap4City Impact Story at FIWARE	https://www.snap4city.org/drupal/sites/default/files/files/FF_Impac
	tStories Snap4City.pdf

Course in Italian: https://www.snap4city.org/1068





VII. Appendix: Data Dictionary for Entity Models (IoT Device Models) and Entity Instances (Devices), Entity Variables, attributes and metrics

Please note that this is just an example, since new definitions are frequently updated. For any doubts, please refer to the Entity/IoT Directory tool in which you can actually define the values.

In the definition of an Entity Model (IoT Device Model) for each variable you have to define the **Variable Name** and for it the **Value Type, Value Unit** and **Data Type**, and for this purpose you have to use the platform variable Dictionary reported in **Section VII Appendix Data Dictionary**. The Entity Directory (IoT Directory) has an on-line Dictionary enforced into the assisted tool for defining the Entity Models (IoT Device Models), and for the definition of full custom Entity Instances (IoT Devices).

- The version of the Dictionary reported in this document has to be taken as an example.
- An online version of the table in appendix can be recovered from https://www.snap4city.org/818
- The online version is not continuously updated, while the one enforced into the Entity Dictionary is updated in real time.
- The actual version to be considered in the one you find on Entity Directory of your platform. Any update and addition to the dictionary of snap4city.org has to be requested emailing to snap4city@disit.org of just for some help in their definition.
- If you have your own instance of the platform, you can define your own dictionary and request a copy of the snap4city.org dictionary by email.

Please note that Entity Models/Instances have to follow the rules:

- ValueName is the name of the variable/values,
 - o it does not accept any space or special char in its definition as in most of the programming languages.
 - for each Value Name you have to specify Value_Type, Value_Unit and Data_Type,
 - Value Name cannot be one of the strings used for Value_Type, Value_Unit and Data_Type, and neither: type, integer, float, value, id, date, kind, sensorID, deviceName, deviceModel, nature, subnature, username, src, user_delegations, serviceUri, organization, organization_delegations, value_name, value_type, src, uuid, latlon, groups, date_time, entry_date, expected_next_date_time, etc. classic programming langue keywords
 - o see Section VII Appendix Data Dictionary.
- according to the **Value_Type** selected the possible values for
 - Value_Unit would be restricted/listed as possible. These constraints are directly applied in the user interface tool of the Entity Directory (IoT Directory).
 - Data_Type would be restricted/listed as possible. These constraints are directly applied in the user interface tool of the Entity Directory (IoT Directory).
- Value_Type, Value_Unit, Data_Type cannot have spaces in their name definitions.
- Data_Type for Value_Unit defined as timestamps are strings. They are expected to be formatted as ISOString: YYYY-MM-DDTHH:mm:ss.sssZ which can be obtained by using function toISOString() of JavaScript on variables of kind Date()
 - Please note that ISOString have to be in UTC to avoid misplacement of events coming in different time regions in the wrong position, and thus to reproduce wrong visualization once you change the international time fuse.
 - Some examples of ISO strings for dates:
 - "2020-08-04T04:00:00+02:00",
 - "2020-08-03T00:00:00.000Z"





- Some code to get it:
 - var strnow = new Date().tolSOString();
- for fuse management you can use:

```
var todaynow = new Date();
dateCET2Z(todaynow).toISOString();
----
function dateCET2Z(date) {
    d = new Date(date).toLocaleString('nl-BE', {timeZone: 'Europe/Brussels'});
    offset = new Date(d).getTime() - new Date(date).getTime();
    return new Date(new Date(date).getTime() - offset);
}
```

- Time Durations can be in millisecons, hours, minutes, etc... and are typically integer or float.
- Each Entity Model and Entity Instance may have
 - At most one ValueName defined as dateObserved, with value_type = timestamp.
 - o At most one Value Type defined as Timestamp
 - dateObserved should have Value Type defined as Timestamp to create Time Series
 - any other variable, and thus Value_Name which needs to have as Value_Unit of timestamp in millisecond has to provide a Value_Type defined as Datetime which is also coded in time stamp millisecond and in ISO string.
 - The absence of unique single Value_Type per model/entity defined as Timestamp would bring to create a stable Entity without time series.
 - The presence of multiple Value_Type per model/entity defined as Timestamp would bring to create unpredictable behavior.
 - o **forbidden** ValueNames are: type, id, value, etc.;

Data_Types are typically:

- integer, float (AKA numeric). Any variable on which you would like to apply math operators on queries (and thus on the corresponding Smart City API) such as ==, <, >, <=, >=, etc. has to be defined with a Data_Type which is numeric. Integer and Float do not have limitations on their dynamics.
- String. Any variable can be also defined and loaded with strings, and you can send on strings also numbers. The only operator on strings is the verification of the equality ==. Good for status detection.
- o **JSON.** Can be JSON data structure, array, vectors, structures.

• JSON Data_type have some limitations. Since if you have JSON data type:

- The loaded JSON pack will be stored as a string into the Storage
- The loaded JSON data will not be
 - singularly indexed into the storage, so that they will not be automatically usable into
 Time Series, and dashboards for showing values, sequences, barseries, spidernet, etc.
 - search-able by using queries and queries by value of the Smart City API

Value Type	Description	possible Value Units	Possible Data Types
actuator_canceller	Actuator Canceller		string
actuator_deleted	Actuator Deleted		integer
actuator_deletion_date	Actuator Deletion Date	timestamp	string
air_quality_index	Air quality index		float
altitude	Altitude	m	float,integer
angle	angle	deg	float
annual_C6H6_average	annual_C6H6_average	ppm, mg/m3, µg/m³	float
annual_C6H6_exceedance_count	annual_C6H6_exceedance_count	#	integer,float
annual_CO_average	annual_CO_average	ppm, mg/m3, µg/m ³	float





annual, NOZ, average annual, CO, average pm, mg/m3, µg/m³ (not annual, NOZ, average annual, NOZ, average annual, NOZ, average pm, mg/m3, µg/m³ (not annual, NOZ, average annual, OS, average annual, DS, average annual, particle, average pm, mg/m3, µg/m³ (not annual, pMIC, average) annual, pMIC, average annual, average annual, pMIC, averag				
annual_NOZ_exceedance_count annual_NOZ_exceedance_count froat annual_O3_exceedance_count annual_NOS_exceedance_count froat annual_NOS_exceedance_count froat float annual_particle_exceedance_count froat float float annual_particle_exceedance_count froat float float annual_particle_exceedance_count froat float float float annual_particle_exceedance_count froat float float float float annual_particle_exceedance_count froat float fl	annual_CO_exceedance_count	annual_CO_exceedance_count	#	integer,float
annual.O3 average annual.O3 average pmm, mg/m3, µg/m3 float annual.D3 average annual.D3 average particle average annual particle average annual particle exceedance count annual particle exceedance count annual particle exceedance count annual.PMIO average annual.PMIO average annual.PMIO average annual.PMIO exceedance count annual.PMIO exceedance count annual.PMIO exceedance count annual.PMID exceedance count annual.PMID exceedance count annual.PMID average annual.PMID exceedance count annual.PMID exceeda	annual_NO2_average	annual_NO2_average	ppm, mg/m3, µg/m³	float
annual_Darticle_average annual_Darticle_average annual_particle_average annual_pM0_average average accelerometric intensity average brightness Average Brightness Invariage Average Average Average Average Prime Invariage Invari	annual_NO2_exceedance_count	annual_NO2_exceedance_count	#	integer,float
annual.particle_exceedance_count annual.particle_exceedance_count annual.particle_exceedance_count annual.pMIO_average annual.PMIO exceedance count annual.PMIO exceedance_count annual.PMIO exceedance_count annual.PMIO exceedance_count annual.PMIO exceedance_count annual.PMIO_axceedance_count annual.PMIO_a	annual_O3_average	annual_O3_average	ppm, mg/m3, µg/m³	float
annual particle exceedance count annual particle exceedance count annual PMIO average annual PMIO 5 average average average accelerometric intensity average accelerometric intensity average accelerometric intensity average accelerometric intensity average average brightness average humidity Average Heart Rate bpm float average average prespiratory_matrix_signal average respiratory_matrix_signal average respiratory_matrix_signal average prespiratory_matrix_signal average prespiratory_matrix_signal average vehicle speed average vehicle stance average ve	annual_O3_exceedance_count	annual_O3_exceedance_count	#	integer,float
annual_PMIQ_exceedance_count	annual_particle_average	annual_particle_average	ppm, mg/m3, µg/m ³	float
annual_PMIC_sexeedance_count annual_PM2_5_exceedance_count annual_PM2_6_exceedance_count annual_	annual_particle_exceedance_count	annual_particle_exceedance_count	#	integer,float
annual_PMIO_exceedance_count annual_PMIS_severage a	annual_PM10_average	annual_PM10_average	ppm, mg/m3, µg/m ³	float
annual_PM2_5_exceedance_count annual_PM2_5_exceedance_count annual_PM2_5_exceedance_count annual_PM2_5_exceedance_count annual_PM2_5_exceedance_count annual_PM2_5_exceedance_count anomaly_level anomaly_level for traffic average excelerometric intensity average excelerometric intensity average expendent trafe average traffic anomaly average expendent trafe average traffic anomaly average hard by the average traffic anomaly average prespiratory matrix signal average trafficatory_rate average vehicle distance average vehicle distance average vehicle spaced average vehicle	annual_PM10_exceedance_count			integer,float
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DataTransferred Transferred Data Kbyte float				
	DataTransferred	Transferred Data	Kbyte	float





date	Date	timestamp	string
datetime	Datetime	timestamp	string
description	Entity Description	text	string
dew_point	Dew Point	°C	float
dimension	measurable dimension	mm, cm, mt	integer,float
displacement	Displacement of a Motor	cm3, l	float
distance	Distance	Km, m	integer,float
duration	Duration	s, min, hours, day, month, year	integer,float
electro_conductivity	Electro Conductivity	mS/cm, µS/cm	float
electro_valve_action	Electro Valve Action		string
energy	Energy	KW/h, MW/H, wh	float
entity_creator	Entity Creator		string
entity_desc	Entity Desc		string
enviromental_quality_flag	Enviromental Quality Flag	#	string
fan	Fan	-	integer,float
fast_charging_status	Fast Charging Status	status	string
Flow_of_Gas_as_Metane	Flow of Gas as Metane	SMC	float
free_stalls	Free Stalls	#	integer
freeze	Freeze		string,float
fuel_price	Fuel Price	euro	float
fuel_type	Fuel Type		string
GEI	Guest Experience Index	#	float
geolocation	geolocation	text	string
glucose_percentage	Glucose Percentage	%	float
green_code_count	Green Code Count	#	integer
H2S_concentration	H2S Concentration	ppb, ppm, µg/m³	float
hailDensity	hailAmount per area	hits/cm2	float
height	height or quote	m	float
high	height	111	float
hour_O3_max	Hour O3 Max	110/203	float
		µg/m³ %	
humidity	Humidity		float
humidity_flag	Humidity Flag	#	string
Identifier	Identifier	ID, SURI	integer,string
image	image	imagebuffer	string
ir	Ir		string,float
lamp_level	Lamp Level	%	float
lamp_temperature	Lamp Temperature	°C	float
latitude	Latitude	deg	float
latitude_longitude	Latitude Longitude	latlon	string,json
leaf_wetness	Leaf Wetness	%	string
light	Light	lux	float
light_intensity	Light Intensity	lux, %	float
light_level	Light Intensity	%	float
lightpoint_status	lightpoint_status	70	string
likertvote	vote in likert scale	vote	integer
longitude Matter ever time	Longitude	deg	float
Matter_over_time	Average Respiratory Matrix Signal	t/h, t/d	string
max_temperature	Max Temperature	°C	float
message	Message		string
min_temperature	Min Temperature	°C	float
monitor_status	Monitor Status	status	string
monthly_C6H6_average	monthly_C6H6_average	ppm, mg/m3, µg/m³	float
monthly_C6H6_exceedance_count	monthly_C6H6_exceedance_count	#	integer
monthly_CO_average	monthly_CO_average	ppm, mg/m3, µg/m³	float
monthly_CO_exceedance_count	monthly_CO_exceedance_count	#	integer,float
monthly_NO2_average	monthly_NO2_average	ppm, mg/m3, µg/m³	float
monthly_NO2_exceedance_count	monthly_NO2_exceedance_count	#	integer
monthly_O3_average	monthly_O3_average	ppm, mg/m3, µg/m³	float
monthly_O3_exceedance_count	monthly_03_exceedance_count	#	integer
		# ppm, mg/m3, μg/m ³	float
monthly_particle_average	monthly_particle_average		
monthly_particle_exceedance_count	monthly_particle_exceedance_count	#	integer,float
monthly_PM10_average	monthly_PM10_average	ppm, mg/m3, µg/m³	float
monthly_PM10_exceedance_count	monthly_PM10_exceedance_count	#	integer





monthly_PM2_5_average	monthly_PM2_5_average	ppm, mg/m3, µg/m³	float
monthly_PM2_5_exceedance_count	monthly_PM2_5_exceedance_coun	#	integer
3	t		3
moonillumination	illumination of the moon	%	float
moonphase	Phase of the Moon	status	string
moonrise_time	Moonrise Time	HH:MM	string
moonset_time	Moonset Time	HH:MM	string
motion_detection	Motion Detection		string
name	just the name	text	string
NO2_concentration	NO2 Concentration	ppb, ppm, ug/m3, µg/m³	float
NO_concentration	NO Concentration	ppb, ppm, ug/m3, µg/m³	float
noise_flag	Noise Flag	#	string
noise_laeq	Noise LA eq	dBA	float
noise_lamax	Noise LA max	dBA	float
nonrem_time_wrt_total_bed_time	Nonrem Time Wrt Total Bed Time	%	string
nonrem_time_wrt_total_sleep_time	Nonrem Time Wrt Total Sleep Time	%	string
O3_concentration	O3 Concentration	ppb, ppm, ug/m3, µg/m³	float
orientation	Orientation		string,float
people_count	People Count	Mean#, H#, M#, K#, #	integer
people_percentage	people percentage	%	float
perc_of_presences	percentage of presences	%	float
perceived_temperature	Perceived Temperature	°C	float
percentage_variation	variation	%	float
period	period	text	integer
рН	value of pH	#	float
PM10_concentration	PM10 Concentration	ppb, ppm, ug/m3, mg/m3, µg/m³	float
PM1_Concentration	PM1 Concentration	ppm, ug/m3, mg/m3, µg/m³	float
PM2.5_concentration	PM2.5 Concentration	ppb, ppm, ug/m3, mg/m3, µg/m³	float
pollen_concentration_level	Pollen Concentration Level	ppm, mg/m3	float
pollen_concentration_trend	Pollen Concentration Trend	ppm, mg/m3	float
pollen_concentration_value	Pollen Concentration Value	ppm, mg/m3	float
position	a position	coord	float
power	Power	W, MW, KW, GW, milliwatt	float
power_meter_m	Power Meter M		float
power_meter_s	Power Meter S		float
power_state	power_state		string,float
powerfactor	powerfactor	#	float
precipitation_type	Precipitation Type		string
presence_detection_e	Presence Detection E		string
pressure	Pressure	hPa, bars	float
price	price	euro, Meuro, keuro	float
Radiatio_Flux	Watt on square meter	W/m2	float
rain	Rain	mm	float
red_code_count	Red Code Count	#	integer
rem_sleep_latency	Rem Sleep Latency	min	float
rem_time_wrt_total_bed_time	Rem Time Wrt Total Bed Time	%	string
rem_time_wrt_total_sleep_time	Rem Time Wrt Total Sleep Time	%	string
road_condition	Road Condition		string
salt_concentration	Salt Concentration	%	float
SAscore	Sentiment Analysis Score	#	float
sittings_count	Sittings Count	#	integer
sleep_efficiency	Sleep Efficiency	%	float
sleep_quality_index	Sleep Quality Index	#	float
		cm, mt	float
snow	Snow		CI .
SO2_concentration	SO2 Concentration	ppb, ppm, µg/m³	float
	1	ppb, ppm, µg/m³ ppb, ppm, µg/m³	float
SO2_concentration	SO2 Concentration SO Concentration Soil Humidity	ppb, ppm, µg/m³ %	float float
SO2_concentration SO_concentration soil_humidity soil_temperature	SO2 Concentration SO Concentration Soil Humidity Soil Temperature	ppb, ppm, µg/m³ % °C	float float float
SO2_concentration SO_concentration soil_humidity	SO2 Concentration SO Concentration Soil Humidity	ppb, ppm, µg/m³ % °C cbar	float float
SO2_concentration SO_concentration soil_humidity soil_temperature soil_water_potential solar_radiation	SO2 Concentration SO Concentration Soil Humidity Soil Temperature Soil Water Potential photosynthetic radiation	ppb, ppm, µg/m³ % °C	float float float float float
SO2_concentration SO_concentration soil_humidity soil_temperature soil_water_potential	SO2 Concentration SO Concentration Soil Humidity Soil Temperature Soil Water Potential	ppb, ppm, µg/m³ % °C cbar	float float float float





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sunrise_time	string
sunset_time temperature Temperature Temperature Temperature Temperature "K, "F, "C temperature flag Temperature "K, "F, "C temperature flag "Time S timestamp Time S timestamp Timestamp Timestamp Timestamp Timestamp ToC Density, Title of Concentration pg/Liter unin traffic_congestion Tradical sleep Time min traffic_congestion TransferRate Transfts Count #TransferRate Urs. Link Urs.	string
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total_sleep_time	float
transferRate Trans	string
car/h and the effective flow in car/h TransferRate UgS/m3, ug/m Ug/mac/Accelerometric Intensity Variance Accelerometric Intensity Variance P	float
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variance_accelerometric_intensity Variance Accelerometric Intensity mV variance_atmospheric_pressure Variance Atmospheric Pressure hPa, bars variance_brightness Variance Brightness lux variance_noise Variance Humidity kg/m³ variance_noise Variance Noise dB variance_temperature Variance Temperature variance_temperature vdc Vdc V vehicle_concentration Vehicle Concentration car/m vehicle_flow Vehicle Flow car/h vehicle_occupancy Vehicle Occupancy - vehicle_speed_percentile Vehicle Speed Percentile car/h vehicle_speed_percentile Vehicle Threshold Perc % Vehicle Papacity weight capacity t, Kg vehicleApacity velocity weight capacity t, Kg vehicleApacity velocity m/s, km/h r, km volocity velocity m/s, km/h r, km volocity velocity m/s, km/h r, km volocity	string
variance_atmospheric_pressure Variance Atmospheric Pressure hPa, bars variance_brightness Variance Brightness lux variance_humidity Variance Humidity kg/m³ variance_noise Variance Noise dB variance_respiratory_matrix_signal Variance Respiratory Matrix Signal bpm variance_temperature Variance Temperature Vehicle_Concentration car/m vehicle_concentration Vehicle Concentration car/m vehicle_flow Vehicle Flow car/h vehicle_noccupancy Vehicle Occupancy - vehicle_speed_percentile Vehicle Preshold Perc % vehicle_speed_percentile Vehicle Threshold Perc % Vehicle Range weight capacity t, Kg VehicleRange maxium capability of a vechicle t, Kg velocity velocity visibility -, Km VOC Volatile Organic Compounds ppm vOC_2 Volatile Organic Compounds ppm voc_3 Volatile Organic Compounds ppm voltage	string,float
variance_atmospheric_pressure Variance Atmospheric Pressure hPa, bars variance_brightness Variance Brightness lux variance_humidity Variance Humidity kg/m³ variance_noise Variance Noise dB variance_respiratory_matrix_signal Variance Respiratory Matrix Signal bpm variance_temperature Variance Temperature Vehicle_Concentration car/m vehicle_concentration Vehicle Concentration car/m vehicle_flow Vehicle Flow car/h vehicle_noccupancy Vehicle Occupancy - vehicle_speed_percentile Vehicle Preshold Perc % vehicle_speed_percentile Vehicle Threshold Perc % Vehicle Range weight capacity t, Kg VehicleRange maxium capability of a vechicle t, Kg velocity velocity visibility -, Km VOC Volatile Organic Compounds ppm vOC_2 Volatile Organic Compounds ppm voc_3 Volatile Organic Compounds ppm voltage	float
variance_brightness Variance Brightness lux variance_humidity Variance Humidity kg/m³ variance_noise Variance Noise dB variance_respiratory_matrix_signal Variance Respiratory Matrix Signal bpm variance_temperature Variance Temperature V vdc Vdc V vehicle_concentration Variance Temperature V vdc Vdc V vehicle_concentration Variance Temperature V vdc Vdc V vehicle_concentration Variance Temperature V vdc Vdc V vehicle_flow Vehicle Flow Car/m vehicle_flow Vehicle Flow Car/m vehicle_flow Vehicle Occupancy - vehicle_flow Vehicle Plow Car/h vehicle_flow Vehicle Procentile * vehicle_Speed Percentile * * vehicle_Speed Percentile * * vehicle_Capacity * *	float
variance_humidity variance Humidity kg/m³ variance_noise Variance Noise dB variance_respiratory_matrix_signal Variance Respiratory Matrix Signal bpm variance_temperature Variance Temperature vdc Vdc Vehicle_concentration Vehicle Flow car/m vehicle_flow Vehicle Flow car/h vehicle_occupancy Vehicle Occupancy vehicle_speed_percentile Vehicle Speed Percentile vehicle_Apacity Weight capacity t, Kg VehicleRange maxium capability of a vechicle t, Kg velocity Velocity Velocity m/s, km/h visibility Visibility Visibility visibility visibility volatile Organic Compounds ppm VOC Volatile Organic Compounds ppm VOC_2 Volatile Organic Compounds ppm voc_3 Volatile Organic Compounds ppm voltage Voltage Voltage V, millivolt, mV wake_time_after_sleep_onset Wake Time After Sleep Onset min wake_time_wrt_total_bed_time Wake Time Water Film pm water_flowing Water Consumption I/h water_film Water Film pm water_loving Water Level m weather Weather Weight capacity Kg white_code_count White Code Count # wifi_access_count Wifi Access Count wind wind_gust_speed Wind Gust Speed m/s	float
variance_noise Variance Noise dB variance_respiratory_matrix_signal Variance Respiratory Matrix Signal bpm variance_temperature Variance Temperature V vdc Vdc V vehicle_concentration Vehicle Concentration car/m vehicle_flow Vehicle Flow car/h vehicle_flow Vehicle Occupancy - vehicle_speed_percentile Vehicle Speed Percentile vehicle_speed_percentile Vehicle Threshold Perc % vehicle_speed_percentile Vehicle Speed Percentile * vehicle_speed_percentile Vehicle Phreshold Perc % vehicle_speed_percentile Vehicle Phreshold Perc % vehicle_speed_percentile Vehicle Phreshold Perc % vehicle_speed_percentile Vehicle Percentile * vehicle_speed_percentile Vehicle Phreshold Perc % vehicle_speed_percentile Vehicle Phreshold Perc % vehicle_speed_percentile Vehicle Phreshold Perc * vehicle_speed_percentile Vehicle Phreshold Perc	float
variance_temperature Variance Temperature vdc Vdc vehicle_concentration Car/m vehicle_flow Vehicle Flow car/h vehicle_flow Vehicle Flow - vehicle_speed_percentile Vehicle Occupancy - vehicle_speed_percentile Vehicle Speed Percentile - vehicle_threshold_perc Vehicle Threshold Perc % VehicleCapacity weight capacity t, Kg VehicleRange maxium capability of a vechicle t, Kg velocity Velocity m/s, km/h visibility visibility -, Km VOC Volatile Organic Compounds ppm VOC_2 Volatile Organic Compounds ppm voltage Voltage V, millivolt, mV wake_time_after_sleep_onset Wake Time After Sleep Onset min wake_time_wrt_total_bed_time Wake Time Wrt Total Bed Time % water_filmwrt_total_bed_time Water Flowing Water Flowing water_flowing Water Flowing Water Flowing Mater Lev	float
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vdc Vdc V vehicle_concentration Vehicle Concentration car/m vehicle_flow Vehicle Flow car/h vehicle_occupancy Vehicle Occupancy - vehicle_speed_percentile Vehicle Speed Percentile vehicle_threshold_perc Vehicle Threshold Perc % VehicleCapacity weight capacity t, Kg VehicleRange maxium capability of a vechicle t, Kg velocity Velocity m/s, km/h visibility Visibility -, Km VOC Volatile Organic Compounds ppm VOC_2 Volatile Organic Compounds ppm volc_3 Volatile Organic Compounds ppm voltage Volatile Organic Compounds ppm wake_time_after_sleep_onset Wake Time After Sleep Onset min wake_time_wrt_total_bed_time Wake Time Wrt Total Bed Time % waste_filling_rate Waste Filling Rate % water_flowing Water Flowing water_flowing water_flowing Water Flowing water_flowing	float
vehicle_concentration Vehicle Concentration car/m vehicle_flow Vehicle Flow car/h vehicle_occupancy Vehicle Occupancy - vehicle_speed_percentile Vehicle Speed Percentile vehicle_threshold_perc Vehicle Threshold Perc % VehicleCapacity weight capacity t, Kg VehicleRange maxium capability of a vechicle t, Kg velocity Velocity m/s, km/h visibility Visibility -, Km VOC Volatile Organic Compounds ppm VOC_2 Volatile Organic Compounds ppm voltage Voltage V, millivolt, mV wake_time_after_sleep_onset Wake Time After Sleep Onset min wake_time_after_sleep_onset Wake Time Wrt Total Bed Time % waste_filling_rate Waste Filling Rate % waste_filling_rate Waster Film µm water_flowing Water Film µm water_flowing Water Film µm water_level Water Flowing Kg white_code_count White Code Count # <td>float</td>	float
vehicle_flow Vehicle Flow car/h vehicle_occupancy - vehicle_speed_percentile Vehicle Speed Percentile vehicle_threshold_perc Vehicle Threshold Perc % VehicleCapacity weight capacity t, Kg VehicleRange maxium capability of a vechicle t, Kg velocity Velocity m/s, km/h visibility Visibility -, Km VOC Volatile Organic Compounds ppm VOC_2 Volatile Organic Compounds ppm volc_3 Volatile Organic Compounds ppm voltage V, millivolt, mV wake_time_after_sleep_onset Wake Time After Sleep Onset min wake_time_after_sleep_onset Wake Time After Sleep Onset min waste_filling_rate Waste Filling Rate % water_consumption Water Flowing Water Flowing water_flowing Water Flowing m water_level Water Level m weight weight capacity Kg white_code_count White Code Count # wind Wind </td <td>float</td>	float
vehicle_occupancy Vehicle Occupancy - vehicle_speed_percentile Vehicle Speed Percentile vehicle_threshold_perc Vehicle Threshold Perc % VehicleCapacity weight capacity t, Kg VehicleRange maxium capability of a vechicle t, Kg velocity Velocity m/s, km/h visibility visibility -, Km VOC Volatile Organic Compounds ppm VOC_2 Volatile Organic Compounds ppm vol_3 Volatile Organic Compounds ppm volatile Organic Compounds volatile Organic Compounds volatile Organic	float
vehicle_speed_percentile Vehicle Speed Percentile vehicle_threshold_perc Vehicle Threshold Perc % VehicleCapacity weight capacity t, Kg VehicleRange maxium capability of a vechicle t, Kg velocity Velocity m/s, km/h visibility Visibility -, Km VOC Volatile Organic Compounds ppm VOC_2 Volatile Organic Compounds ppm voc_3 Volatile Organic Compounds ppm voltage V, millivolt, mV wake_time_after_sleep_onset Wake Time After Sleep Onset min wake_time_wrt_total_bed_time Wake Time Wrt Total Bed Time % waste_filling_rate Waster Filling Rate % water_consumption Water Consumption I/h water_flowing Water Film µm water_level Water Level m weight weight capacity Kg white_code_count Wifi Access Count # wind_access_count Wind Direction deg wind_gust_speed Wind Gust Speed m/s <td>float</td>	float
vehicle_threshold_percVehicle Threshold Perc%VehicleCapacityweight capacityt, KgVehicleRangemaxium capability of a vechiclet, KgvelocityVelocitym/s, km/hvisibilityVisibility-, KmVOCVolatile Organic CompoundsppmVOC_2Volatile Organic Compoundsppmvoc_3Volatile Organic CompoundsppmvoltageVoltageV, millivolt, mVwake_time_after_sleep_onsetWake Time After Sleep Onsetminwake_time_wrt_total_bed_timeWake Time Wrt Total Bed Time%waste_filling_rateWaste Filling Rate%water_consumptionWater ConsumptionI/hwater_flowingWater Flowingwater_levelWater Flowingmweather-weight capacityKgwhite_code_countWhite Code Count#wiff_access_countWindWindwind_directionWind Directiondegwind_gust_speedWind Gust Speedm/s	float
VehicleCapacityweight capacityt, KgVehicleRangemaxium capability of a vechiclet, KgvelocityVelocitym/s, km/hvisibilityVisibility-, KmVOCVolatile Organic CompoundsppmVOC_2Volatile Organic Compoundsppmvoc_3Volatile Organic CompoundsppmvoltageVoltageV, millivolt, mVwake_time_after_sleep_onsetWake Time After Sleep Onsetminwaste_filling_rate_waste_filling_rateWaste Filling Rate%water_consumptionWater ConsumptionI/hwater_flowingWater Filmµmwater_levelWater LevelmweatherWeather-weightweight capacityKgwhite_code_countWhite Code Count#windWindwindwind_directionWind Directiondegwind_gust_speedWind Gust Speedm/s	float
VehicleRange maxium capability of a vechicle t, Kg velocity Velocity m/s, km/h visibility Visibility -, Km VOC Volatile Organic Compounds ppm VOC_2 Volatile Organic Compounds ppm voc_3 Volatile Organic Compounds ppm voltage Voltage V, millivolt, m\ wake_time_after_sleep_onset Wake Time After Sleep Onset min wake_time_wrt_total_bed_time Waste Filling Rate % water_consumption Water Film pm water_fllowing Water Flowing water_level Water Level m weather Weather Weight capacity Kg white_code_count Wifi Access Count # wind wind_direction Wind Gust Speed m/s	float
velocityVelocitym/s, km/hvisibilityVisibility-, KmVOCVolatile Organic CompoundsppmVOC_2Volatile Organic Compoundsppmvoc_3Volatile Organic CompoundsppmvoltageVoltageV, millivolt, mVwake_time_after_sleep_onsetWake Time After Sleep Onsetminwake_time_wrt_total_bed_timeWake Time Wrt Total Bed Time%waste_filling_rateWaste Filling Rate%water_consumptionWater ConsumptionI/hwater_flowingWater Flowingwater_levelWater LevelmweatherWeather-weightweight capacityKgwhite_code_countWhite Code Count#windWindwindwind_directionWind Directiondegwind_gust_speedWind Gust Speedm/s	float
visibility VoC Volatile Organic Compounds ppm VoC_2 Volatile Organic Compounds ppm voc_3 Volatile Organic Compounds ppm voltage	float
VOC Volatile Organic Compounds ppm VOC_2 Volatile Organic Compounds ppm voc_3 Volatile Organic Compounds ppm voltage Voltage V, millivolt, mV wake_time_after_sleep_onset Wake Time After Sleep Onset min wake_time_wrt_total_bed_time Wake Time Wrt Total Bed Time % waste_filling_rate Waste Filling Rate % water_consumption Water Consumption I/h water_film Water Film µm water_flowing Water Flowing water_level Water Level m weather Weather - weight weight capacity Kg white_code_count White Code Count # wifi_access_count Wifi Access Count # wind wind_direction Wind Direction deg wind_gust_speed Wind Gust Speed m/s	integer, float
VOC_2 Volatile Organic Compounds voc_3 Volatile Organic Compounds ppm Voltage Voltage Voltage Voltage Voltage Vomilivolt, mv wake_time_after_sleep_onset Wake Time After Sleep Onset min Wake_time_wrt_total_bed_time Wake Time Wrt Total Bed Time Waste_filling_rate Waste Filling Rate Water_consumption Water Consumption I/h water_film Water_film Water Flowing Water_level Water_Level Water Level Weather Weather Weight Weight capacity Wifi_access_count Wifi_access_count Wifi Access Count Wind Wind_direction Wind Gust Speed Wind Gust Speed V, millivolt, mv ppm V, millivolt, mv min We Water Sleep Onset min Water Flowel Water Flowing Water Flowing Water_Level m Water_level Water_Level Mind Wifi_access_count Wifi Access Count Wifi_access_count Wind Gust Speed m/s	float
voc_3 Volatile Organic Compounds ppm voltage Voltage V, millivolt, mV wake_time_after_sleep_onset Wake Time After Sleep Onset min wake_time_wrt_total_bed_time Wake Time Wrt Total Bed Time % waste_filling_rate Waste Filling Rate % water_consumption I/h Water Consumption I/h water_film Water Flowing water_flowing water_flowi	float
Voltage Voltage V, millivolt, mv wake_time_after_sleep_onset Wake Time After Sleep Onset min wake_time_wrt_total_bed_time Wake Time Wrt Total Bed Time % waste_filling_rate Waste Filling Rate % water_consumption Water Consumption I/h water_film Water Film µm water_flowing Water Flowing water_level Water Level m weather Weather - weight weight capacity Kg white_code_count White Code Count # wifi_access_count Wifi Access Count # wind wind_direction Wind Direction deg wind_gust_speed Wind Gust Speed m/s	float
wake_time_after_sleep_onset Wake Time After Sleep Onset min wake_time_wrt_total_bed_time Wake Time Wrt Total Bed Time % waste_filling_rate Waste Filling Rate % water_consumption Water Consumption I/h water_film Water Film µm water_flowing Water Flowing m water_level Water Level m weather - weight capacity Kg white_code_count White Code Count # wifi_access_count Wifi Access Count # wind Wind wind_direction deg wind_gust_speed Wind Gust Speed m/s	
wake_time_wrt_total_bed_time Wake Time Wrt Total Bed Time % waste_filling_rate Waste Filling Rate % water_consumption I/h Water Consumption I/h water_film Water Film µm water_flowing Water Flowing m water_level Water Level m weather - weight capacity Kg white_code_count White Code Count # wifi_access_count Wifi Access Count # wind Wind wind_direction deg wind_gust_speed Wind Gust Speed m/s	string
waste_filling_rate Waste Filling Rate % water_consumption I/h water_film Water Film µm water_flowing Water Flowing water_level Water Level m weather - weight kg white_code_count White Code Count # wifi_access_count Wifi Access Count # wind Wind wind_direction deg wind_gust_speed Wind Gust Speed m/s	string
water_consumption Water Consumption I/h water_film Water Film µm water_flowing Water Flowing	float
water_film Water Film µm water_flowing Water Flowing water_level Water Level m weather - weight kg white_code_count White Code Count # wifi_access_count Wifi Access Count # wind Wind wind_direction deg wind_gust_speed Wind Gust Speed m/s	float
water_flowing Water Flowing water_level Water Level m weather - weight weight capacity Kg white_code_count White Code Count # wifi_access_count Wifi Access Count # wind Wind wind_direction Wind Direction deg wind_gust_speed Wind Gust Speed m/s	float
water_level Water Level m weather - weight weight capacity Kg white_code_count White Code Count # wifi_access_count Wifi Access Count # wind Wind wind_direction deg wind_gust_speed Wind Gust Speed m/s	float
weather Weather weight weight capacity Kg white_code_count White Code Count # wifi_access_count Wifi Access Count # wind Wind Wind wind_direction Wind Direction deg wind_gust_speed Wind Gust Speed m/s	float
weightweight capacityKgwhite_code_countWhite Code Count#wifi_access_countWifi Access Count#windWindWindwind_directionWind Directiondegwind_gust_speedWind Gust Speedm/s	float,string
white_code_count White Code Count # wifi_access_count Wifi Access Count # wind Wind # wind_direction Wind Direction deg wind_gust_speed Wind Gust Speed m/s	float
wifi_access_count Wifi Access Count # wind Wind Wind wind_direction Wind Direction deg wind_gust_speed Wind Gust Speed m/s	integer
windWindwind_directionWind Directiondegwind_gust_speedWind Gust Speedm/s	integer
wind_directionWind Directiondegwind_gust_speedWind Gust Speedm/s	float
wind_gust_speed Wind Gust Speed m/s	float
	float
	float
yellow_code_count	integer
μg/L TOC, Title of Concentration μg/Liter	float